**OFI WG Weekly telecom – 04/28/2015**

**Agenda:**

* Roll call, agenda bashing
* Continue discussion building out the framework
* Release 1.0, getting on a quarterly schedule
* SC15 tutorial

**SC15 Tutorial**

- Looking at doing a tutorial for SC15; soliciting input.

- Thinking in terms of a programming tutorial.

- Who’s the audience?

- A likely approach would be to use fabtests as a framework, many of the tests may not be suitable for a tutorial, but some of them will. One approach is modifying fabtests and walking through it, another approach is to actually try writing some stuff onsite, using fabtests as a starting point.

- Cray/LANL is seeing interest from compiler writers.

- seems as though we’d have to start at a fairly low level, assuming very little knowledge or background, followed by an hour or two walking through e.g. one or more fabtests.

- what would people like to see?

- Assume basic insights into sockets programming, helps if they understand sockets

- Not targeted at MPI coders

**Release 1.0 – getting on a quarterly schedule**

- Rel 1.0 expected momentarily (5/1 or possibly Monday 5/3)

- Desirable to align with the end of each quarter

- In the two month window between Rel 1.0 and EoQ2, there may or may not be enough content to justify a release in two months, or possibly defer for five months.

**How to extend the framework**

- Probably not something that can be achieved by the next release, but we should shoot for sometime in the next two or three releases.

Webex link: <https://cisco.webex.com/ciscosales/j.php?MTID=m9389b0513c9ae643d57e2381e254dcf5>  
Webex password: ofi

**Future Agenda Topics:**

**OFIWG Download Site:** [www.openfabrics.org/downloads/OFIWG](http://www.openfabrics.org/downloads/OFIWG)

**Github:** <https://github.com/ofiwg/libfabric>

**OFI Software Download Site:** [www.openfabrics.org/downloads/OFI](http://www.openfabrics.org/downloads/OFIWG)

**Link to WebEx Recording** - no recording

**Next regular telecon**

Next meeting: Tuesday, 5/5/15

9am-10am Pacific daylight time