



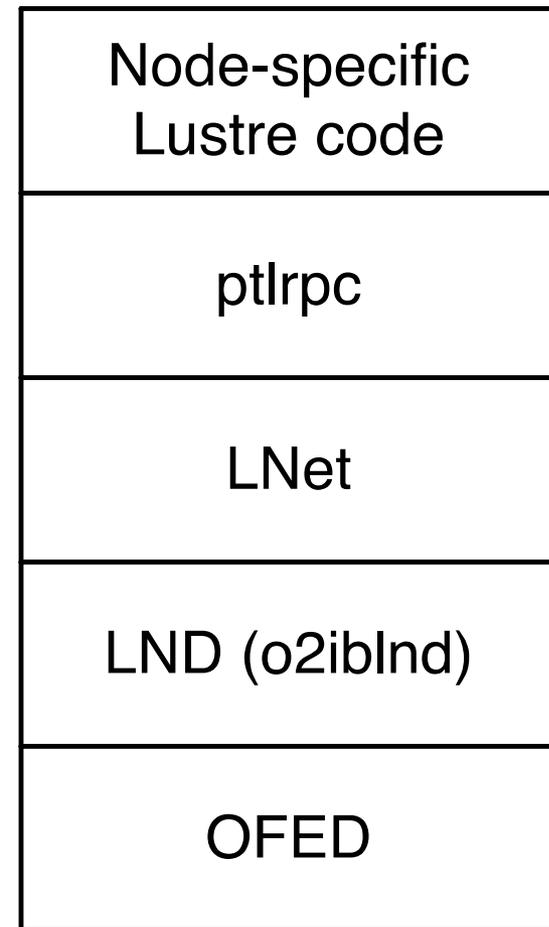
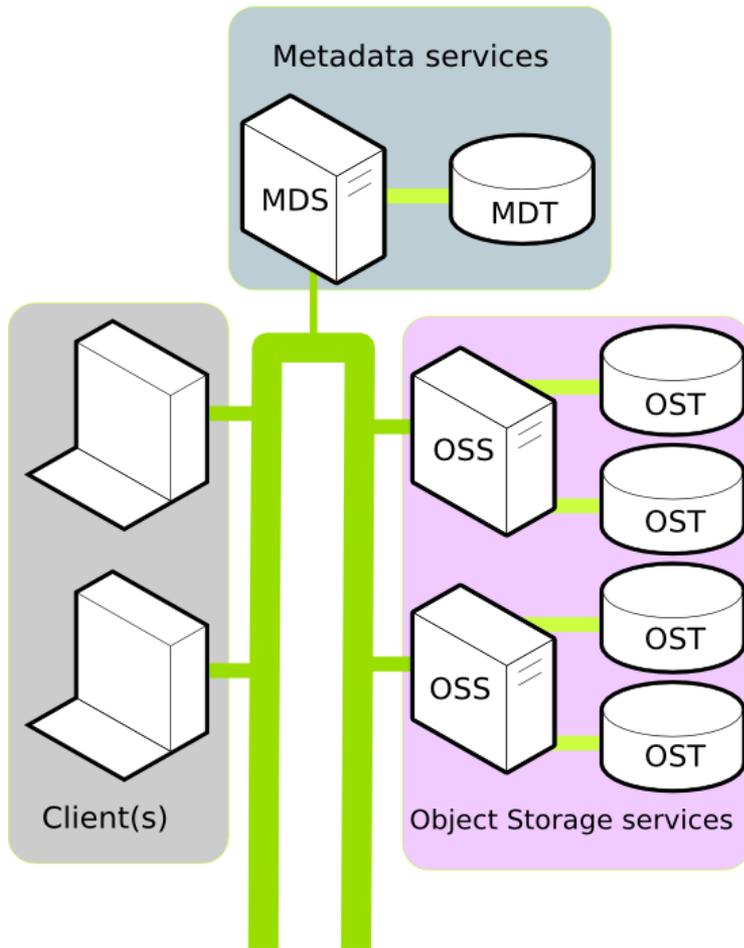
Lustre* Filesystem

Doug Oucharek
Intel® High Performance Data Division

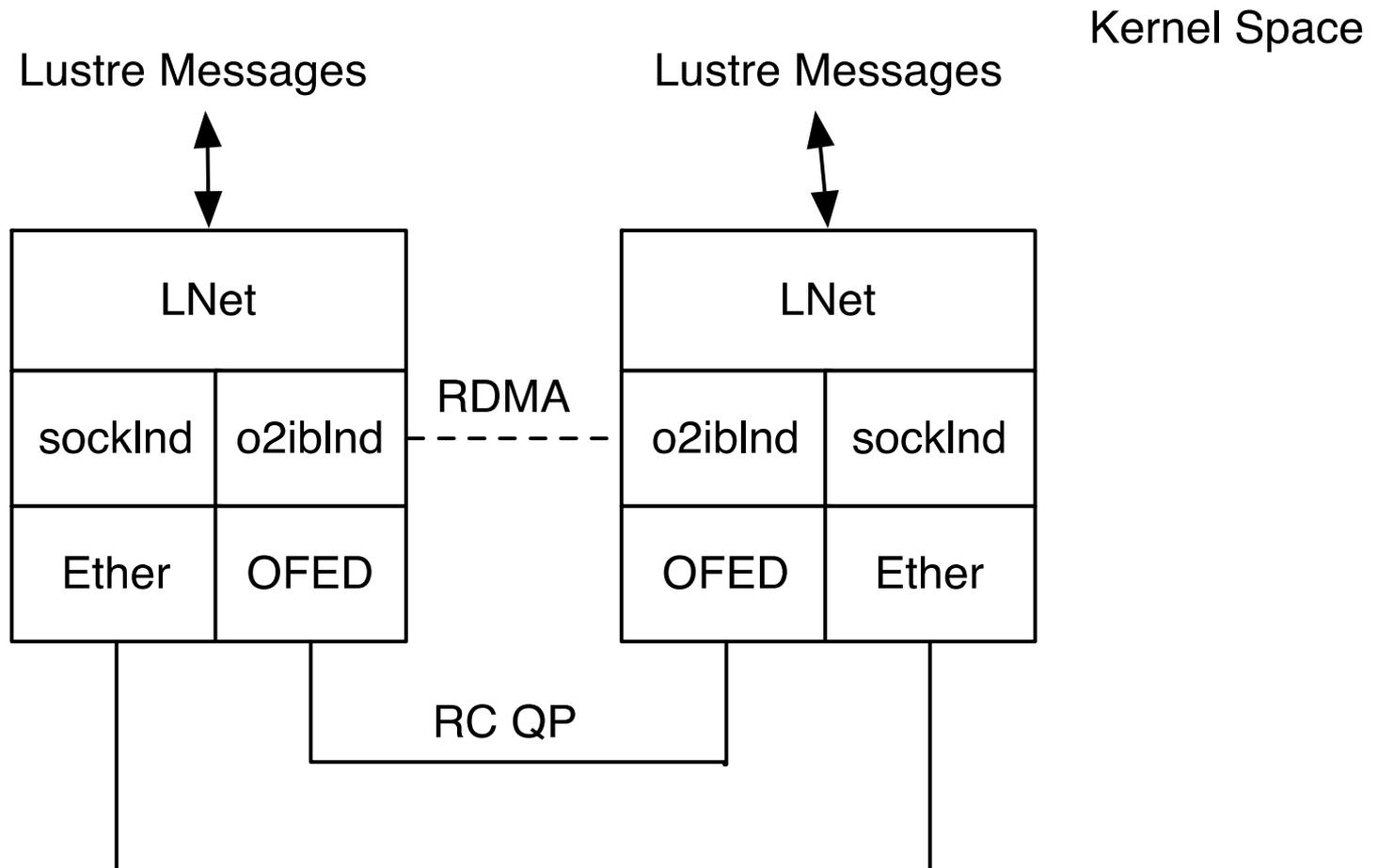


* Some names and brands may be claimed as the property of others.

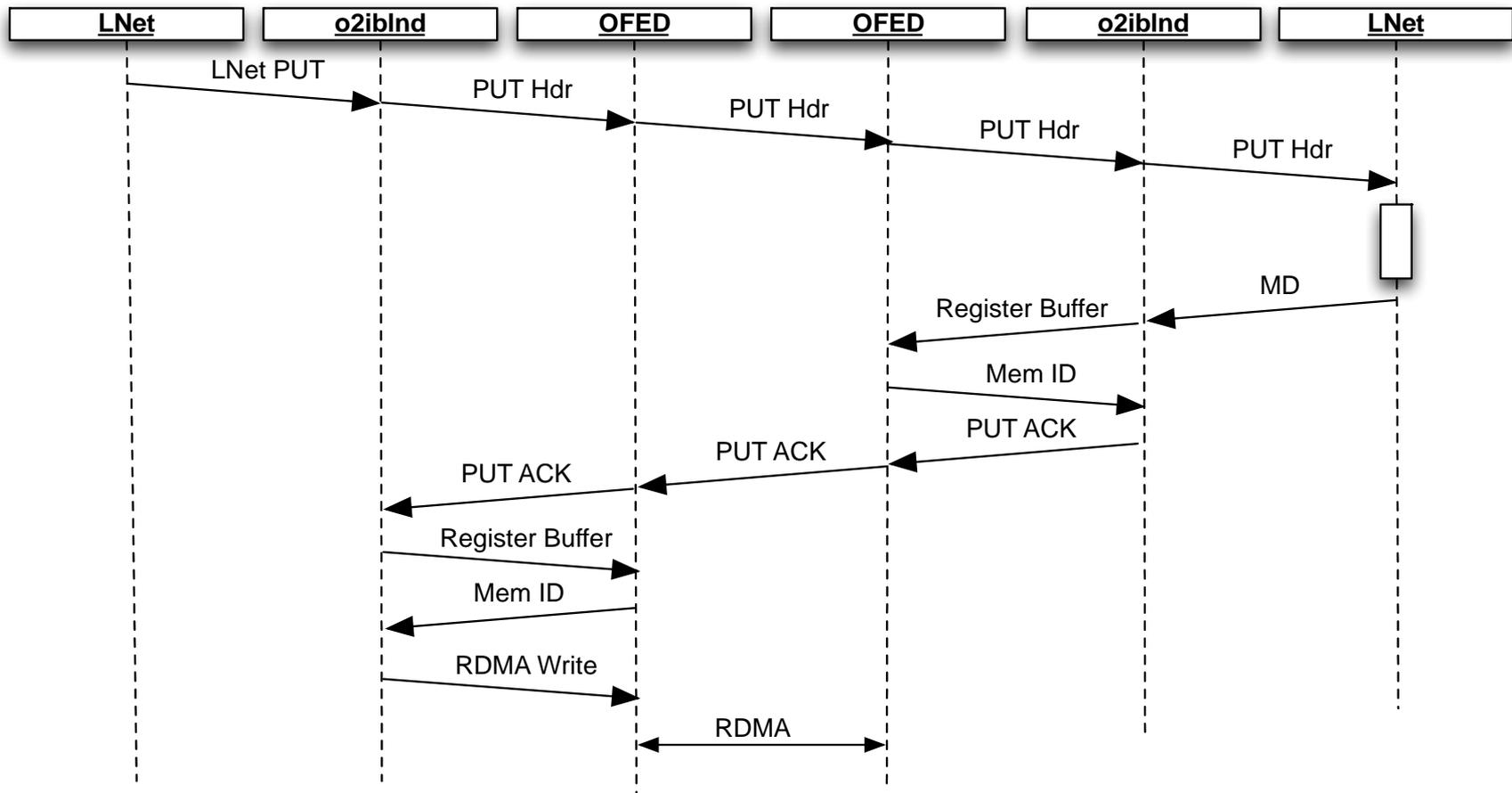
Lustre and LNet



LNet and OFED

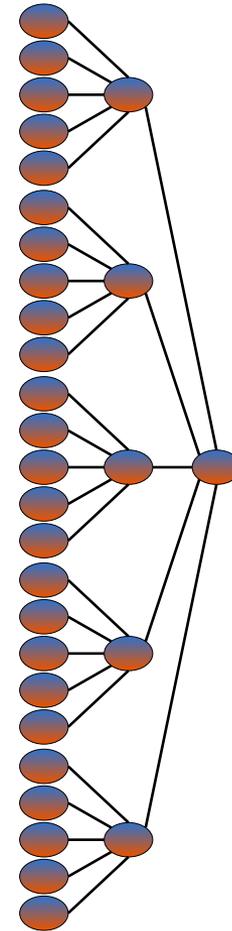


Example: Sending File Data



Health Network: Now and Future

- Today: Peer to Peer pings ($O(n)$)
- Future: Gossip Protocol
- Fault tolerant $O(\log n)$ global state distribution latency



What LNet Needs Going Forward

- Reliable Datagram
 - No order preservation required
 - Small max size (e.g. 1k)
 - Receivers are guaranteed eager
 - Senders will adhere to injections limits
 - Network only drops datagrams on transmission failure (dead peer, broken link), not on congestion
- RMA
 - PUT & GET
 - Passive side buffers guaranteed pre-registered (network may discard if no match)
 - $1k \leq \text{size} \leq \text{sensible max}$ (e.g. 1MB)
- High Priority Messages for Health Network
 - Vastly reduced injection rate
 - These messages come before anything else in all devices (i.e. switches)



Thank You



#OFADevWorkshop