

# Supercomputing A Ground Based Instrument for Exploration

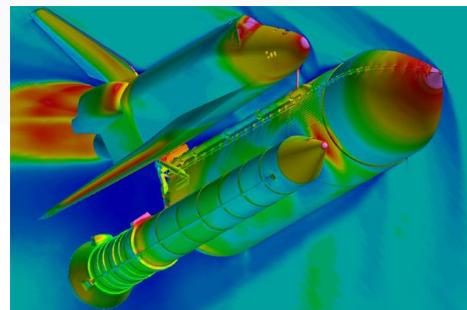
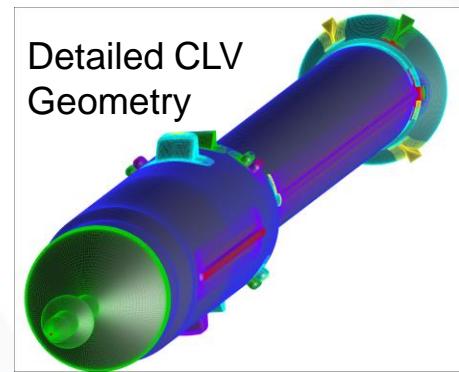
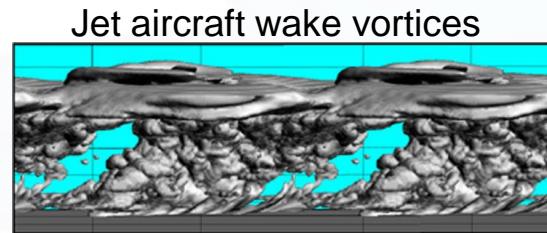
Bob Ciotti

Supercomputing Systems Lead/System Architect  
OFA14 Monterey

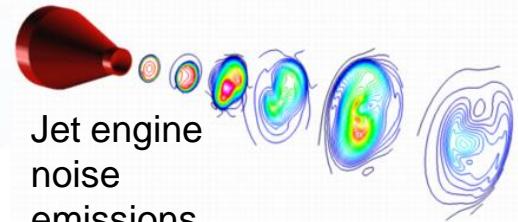
# Supercomputing Support for NASA Missions



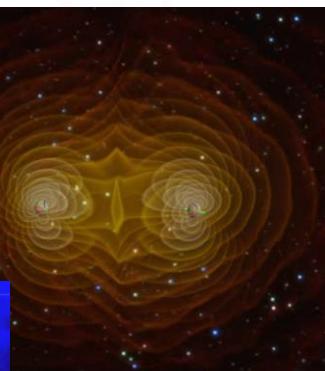
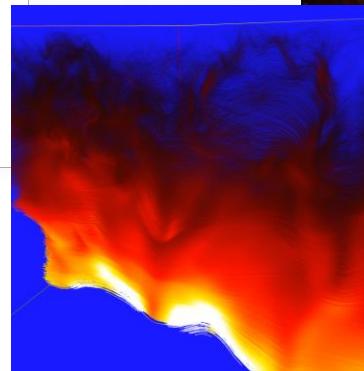
- Agency wide resource
- Production Supercomputing
  - Focus on availability
- Machines mostly run large ensembles
- Some very large calculations (50k)
  - Typically 0500 jobs running
- Example applications
- ARM<sup>D</sup>
  - LaRC: Jet wake vortex simulations, to increase airport capacity and safety
  - GRC: Understanding jet noise simulations, to decrease airport noise
- ESMD
  - ARC: Launch pad flame trench simulations for Ares vehicle safety analysis
  - MSFC: Correlating wind tunnel tests and simulations of Ares I-X test vehicle
  - ARC/LaRC: High-fidelity CLV flight simulation with detailed protuberances
- SMD
  - Michigan State: Ultra-high-resolution solar surface convection simulation
  - GSFC: Gravity waves from the merger of orbiting, spinning black holes
- SOMD
  - JSC/ARC: Ultra-high-resolution Shuttle ascent analysis
- NESC
  - KSC/ARC: Initial analysis of SRB burn risk in Vehicle Assembly Building



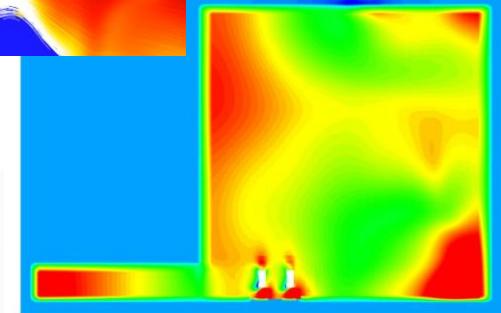
Shuttle Ascent Configuration



Orbiting, Spinning Black Holes



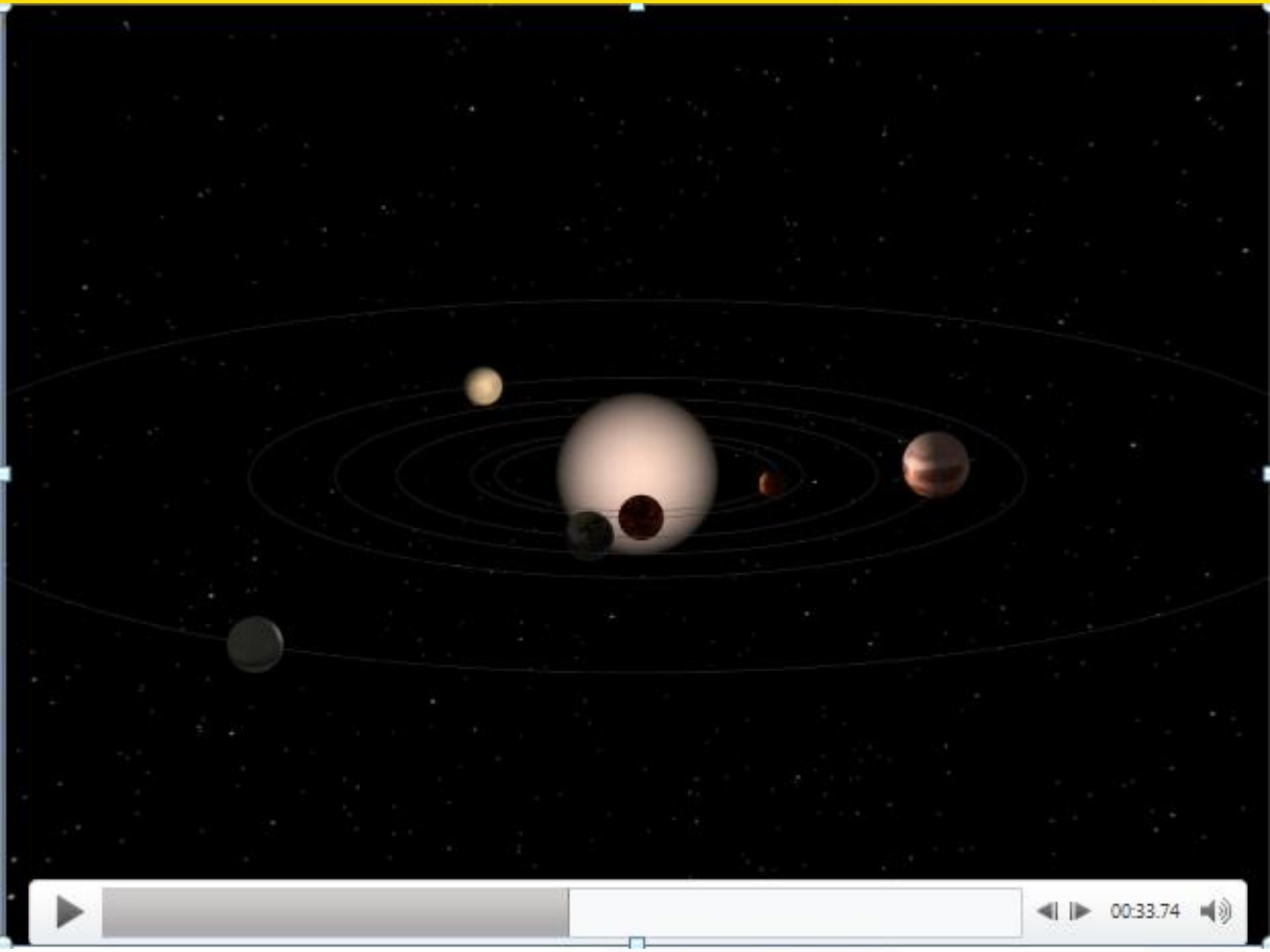
Solar surface convection



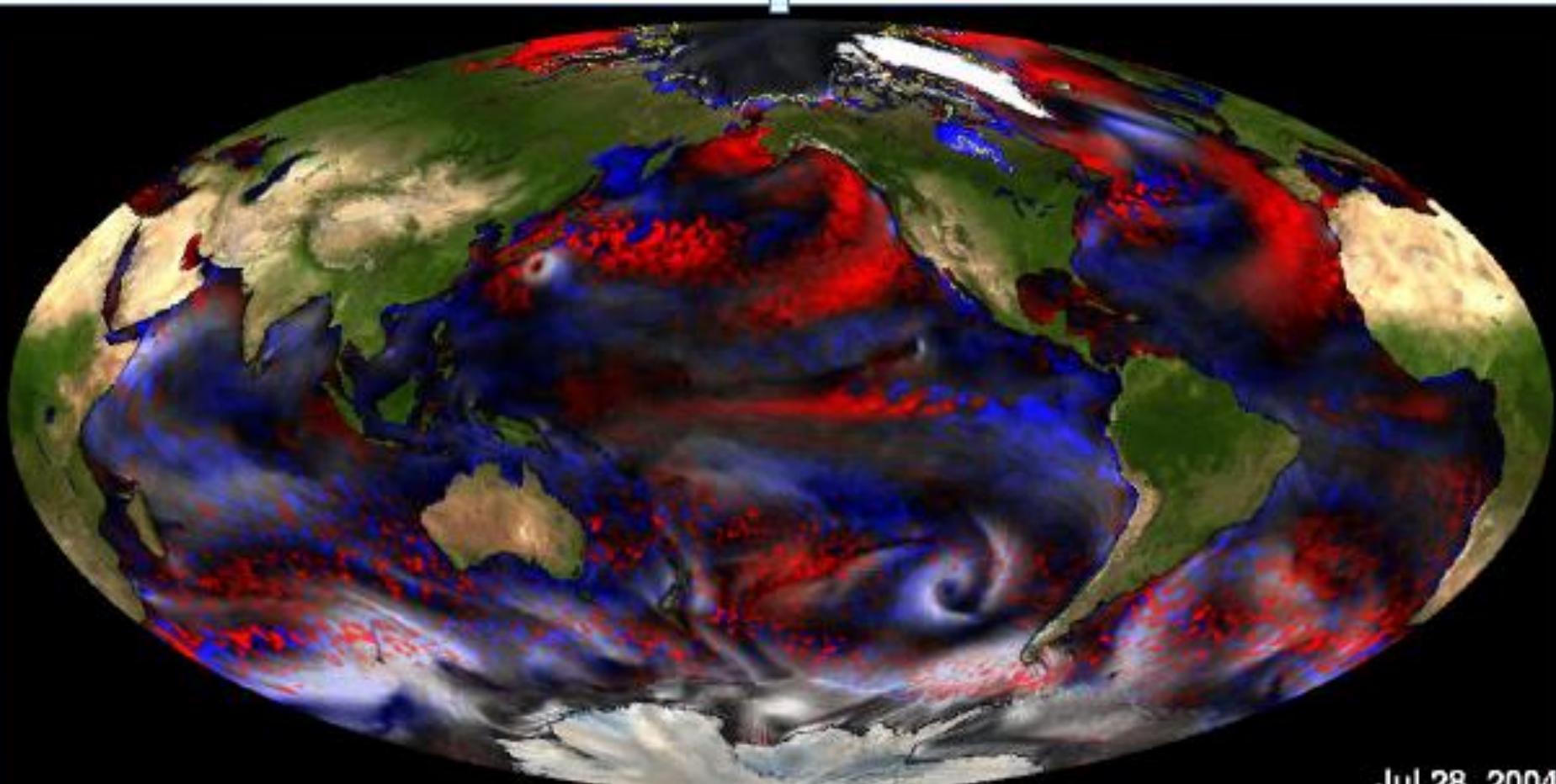


00:56.31

3



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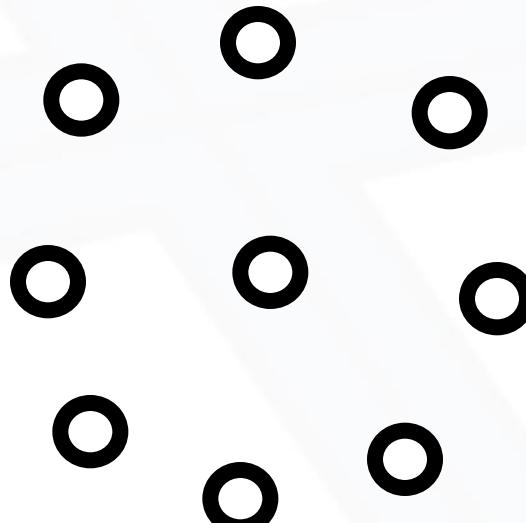


Jul 28 2004



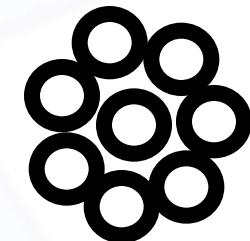
# NASA's Computational Landscape

Embarrassingly Parallel



Compute Bound

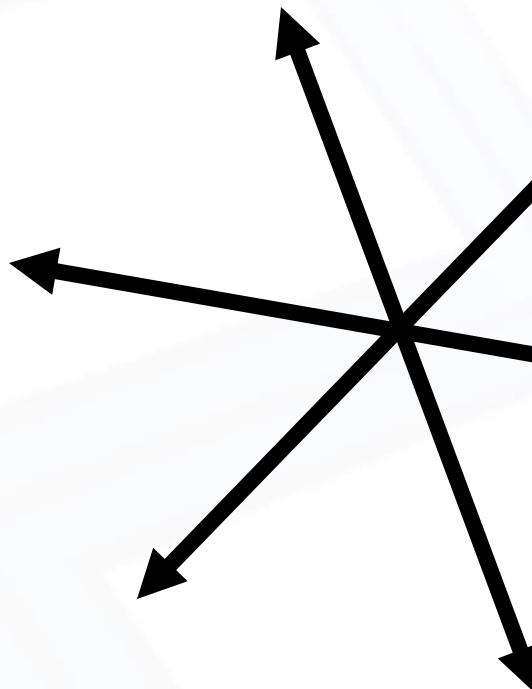
Simple Well Understood Computations



Tightly Coupled

Highly Complex and Evolving Computations

Data/Storage Intensive



# Columbia System - October 2004



# Columbia



3700

12 x 512p SSI



1.5 GHZ 6M

4 - 4xSDR/3700

Hyperwall (HW mini)  
49/9 graphics displays  
configured in a 2D 7x7 array.

2 - 4xSDR channels to  
“Chunnel”  
Can drive with realtime or pre-  
computed data sets.

8 - 4xSDR/BX2



3700-BX2  
4 x 512p SSI

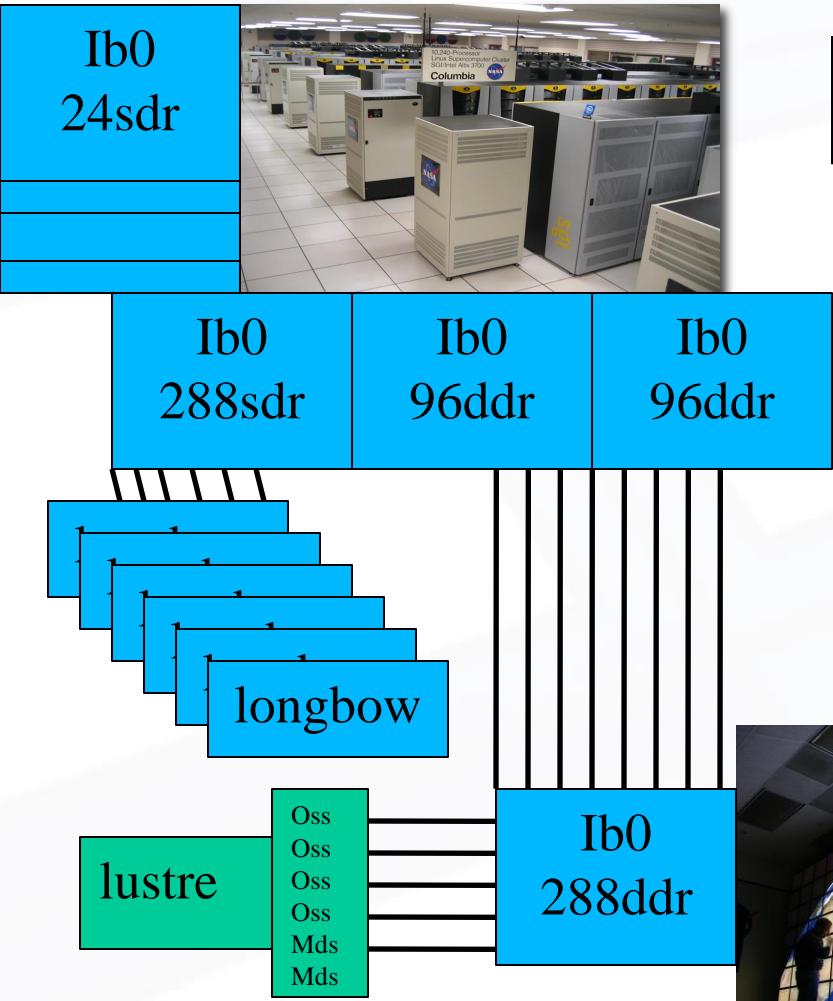
Multi-Display  
Graphics Array  
(Hyperwall)

3700-BX2  
1 x 2048 shared memory  
(4 x 512p SSI)

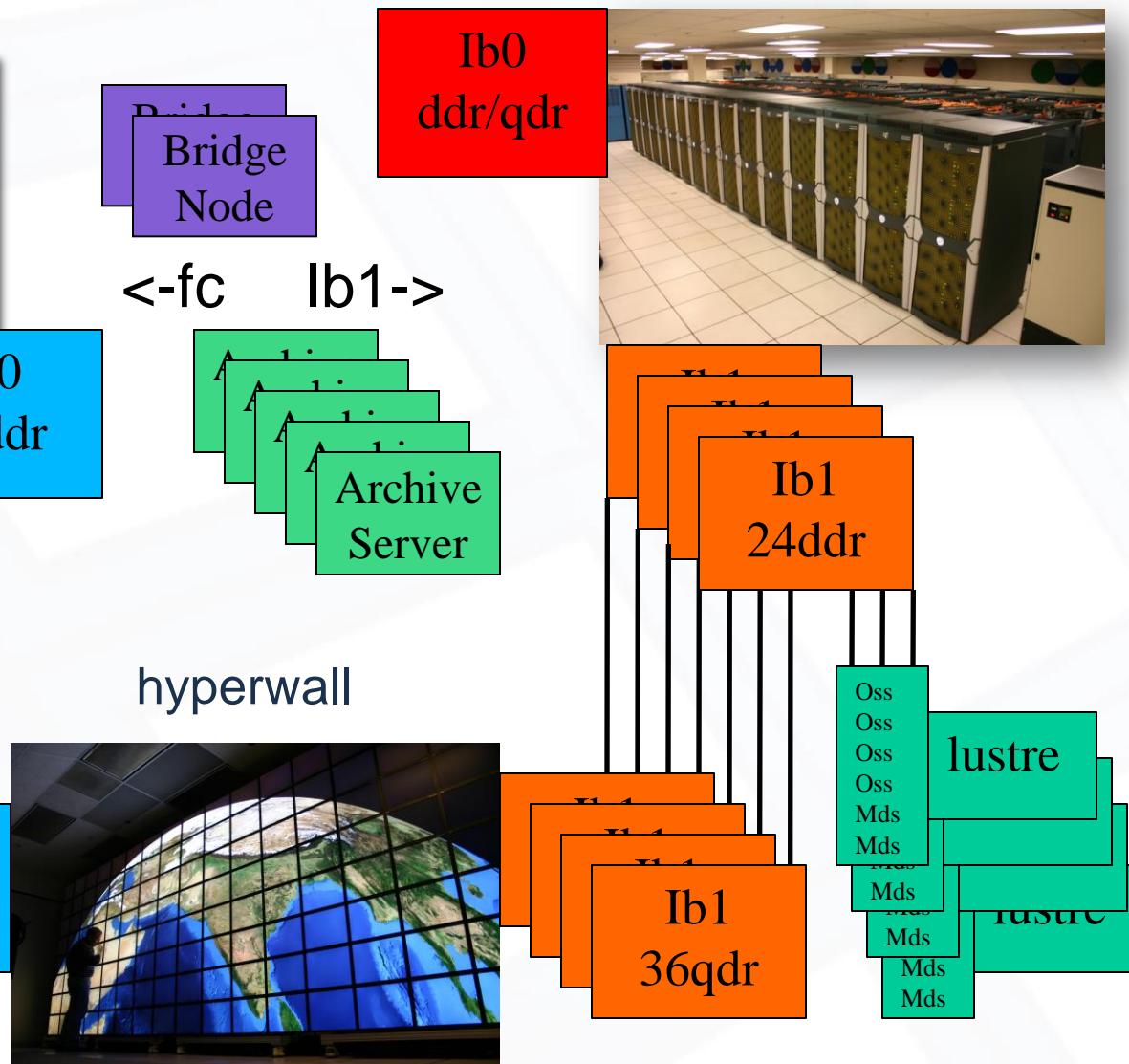


# OFA/Infiniband Connectivity

Columbia

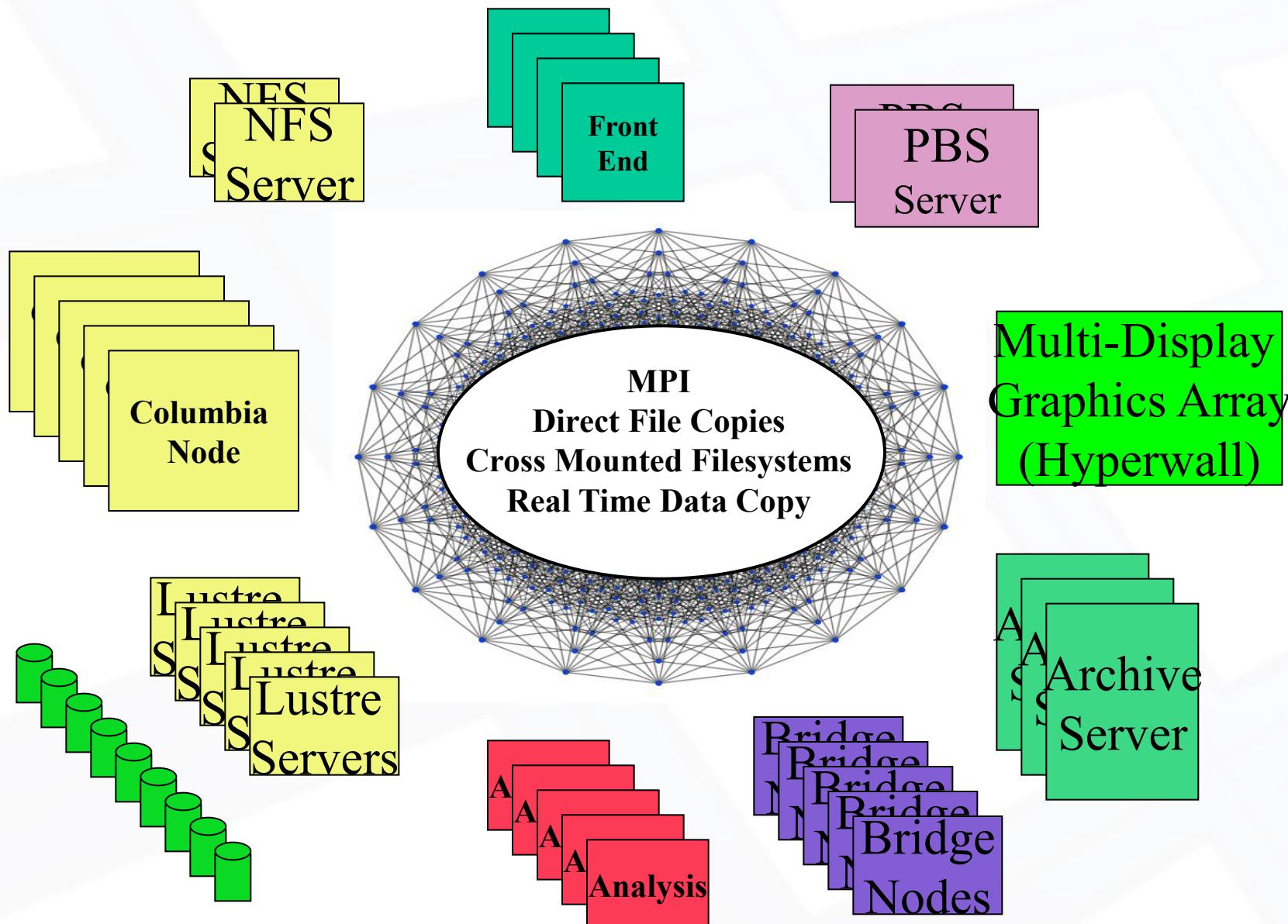


Pleiades



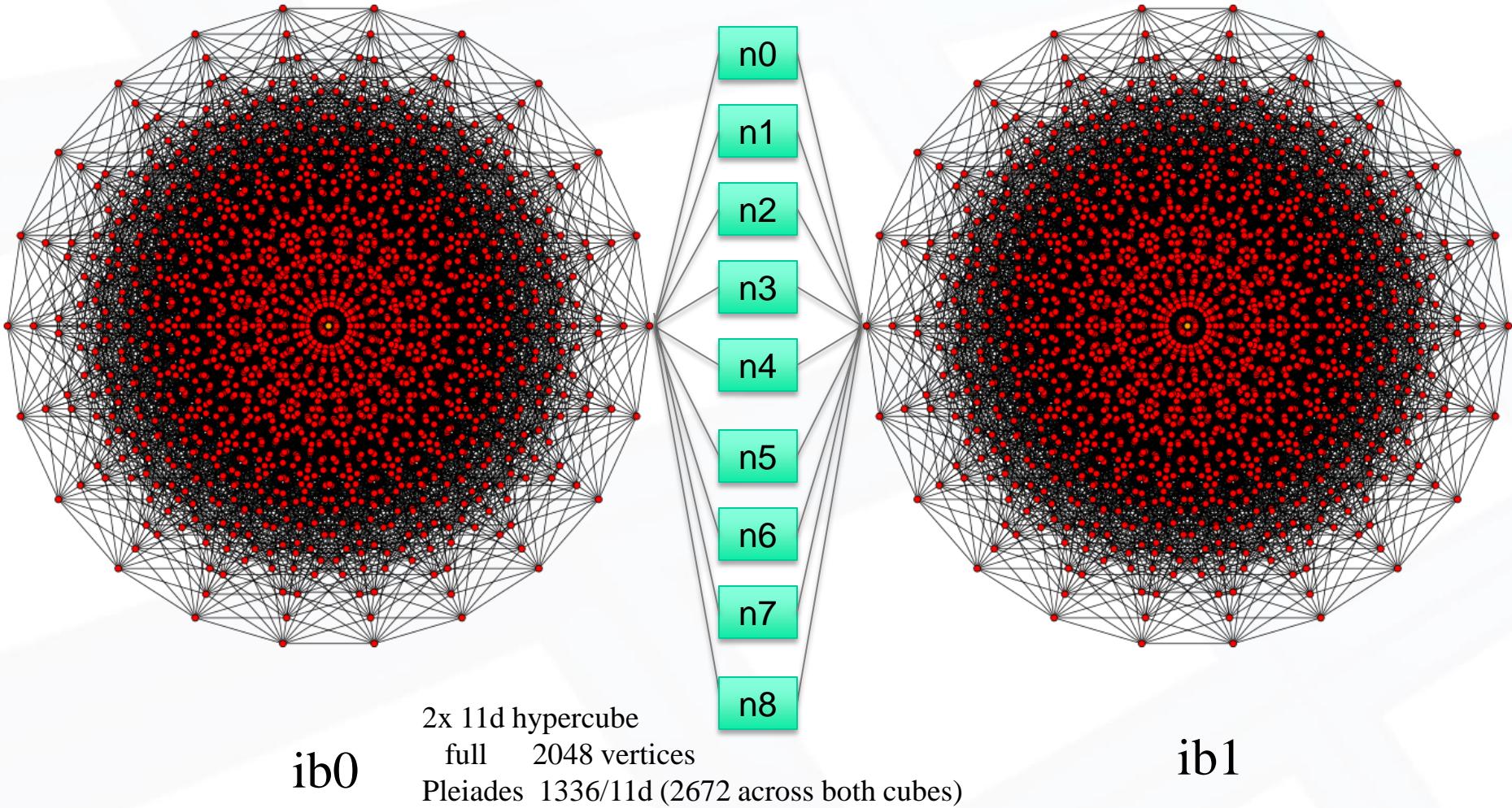


# Architecture Target





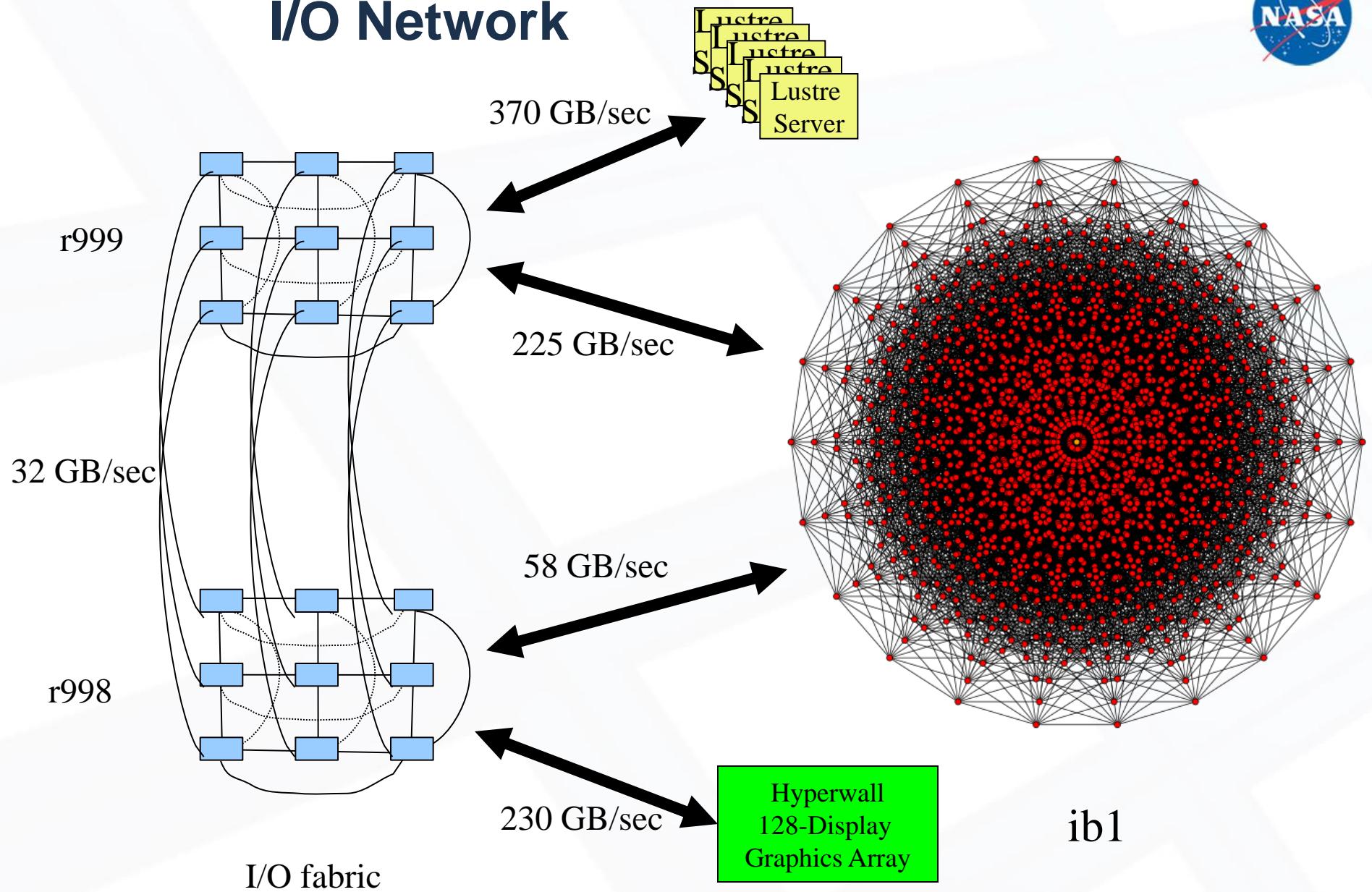
# SGI ICE Dual Plane – Topology



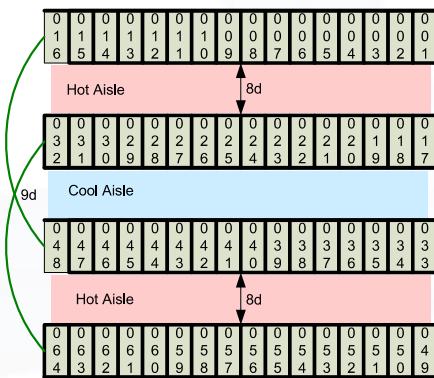
[http://en.wikipedia.org/wiki/User:Qef/Orthographic\\_hyperspace\\_diagram](http://en.wikipedia.org/wiki/User:Qef/Orthographic_hyperspace_diagram)  
S OFA14



# I/O Network



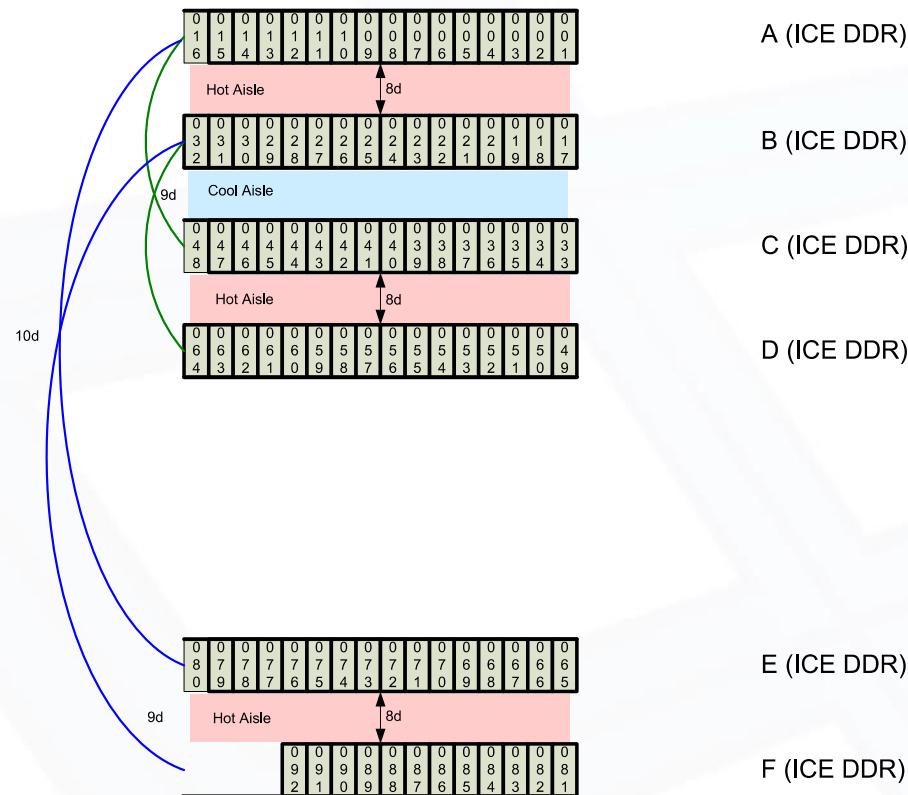
## NASA (Pleiades) Rack Layout



NASA (Pleiades) Rack Layout



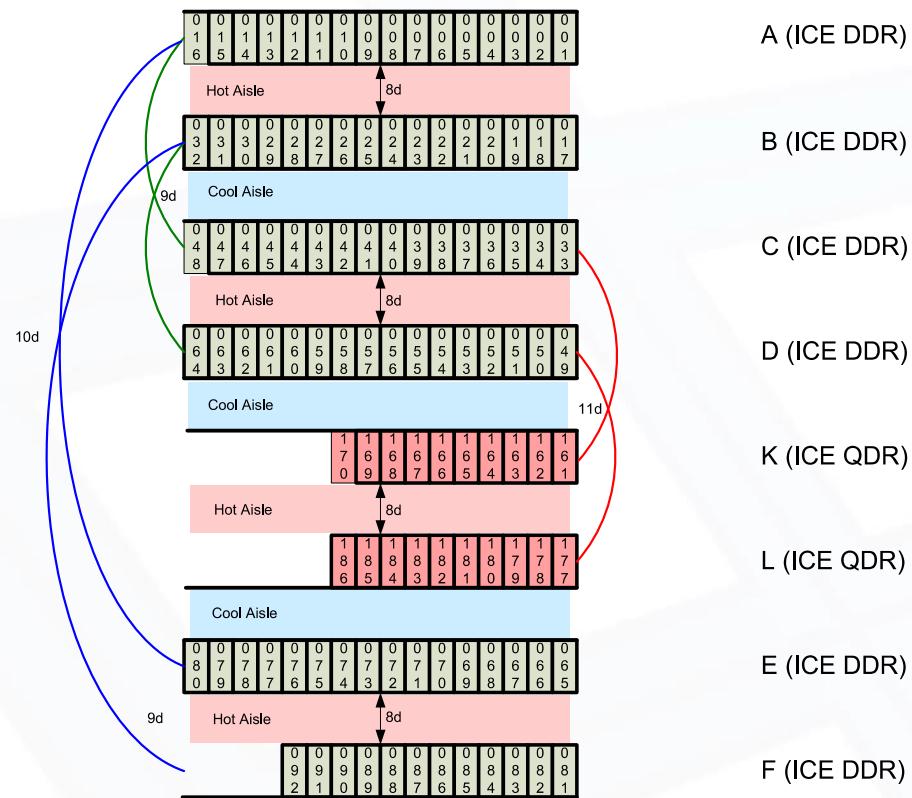
92 racks – 2008  
565 teraflops



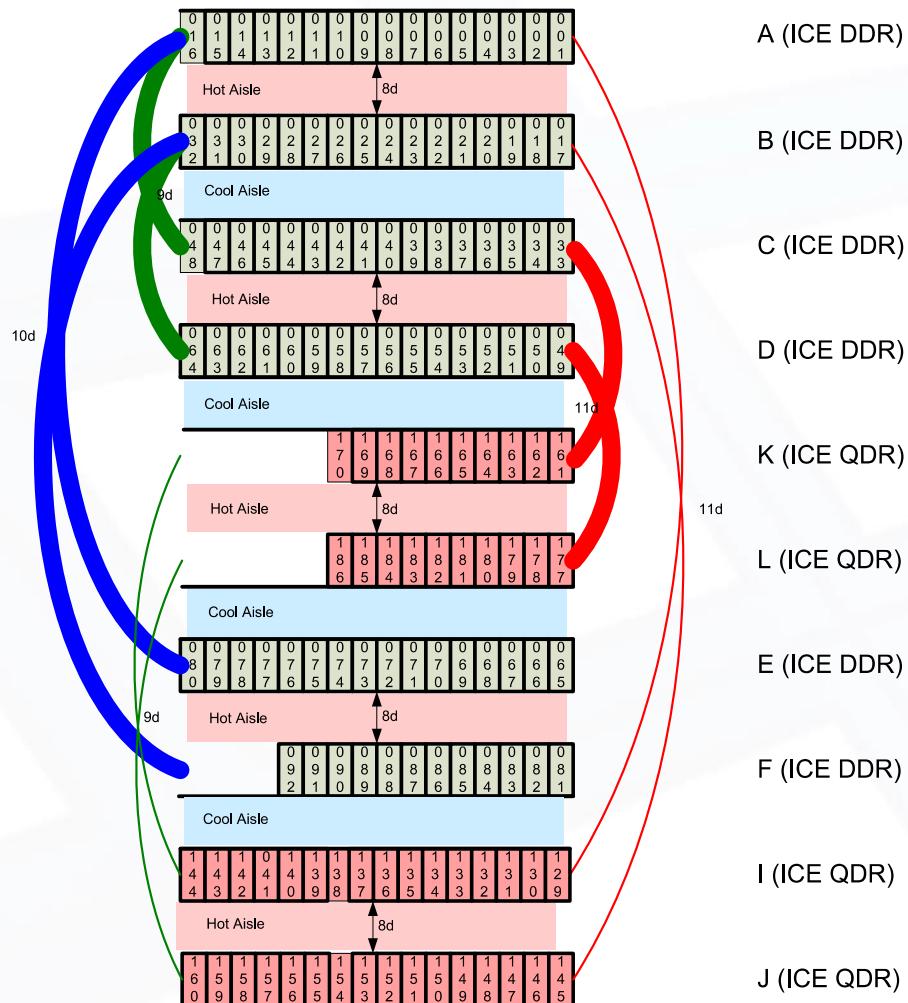
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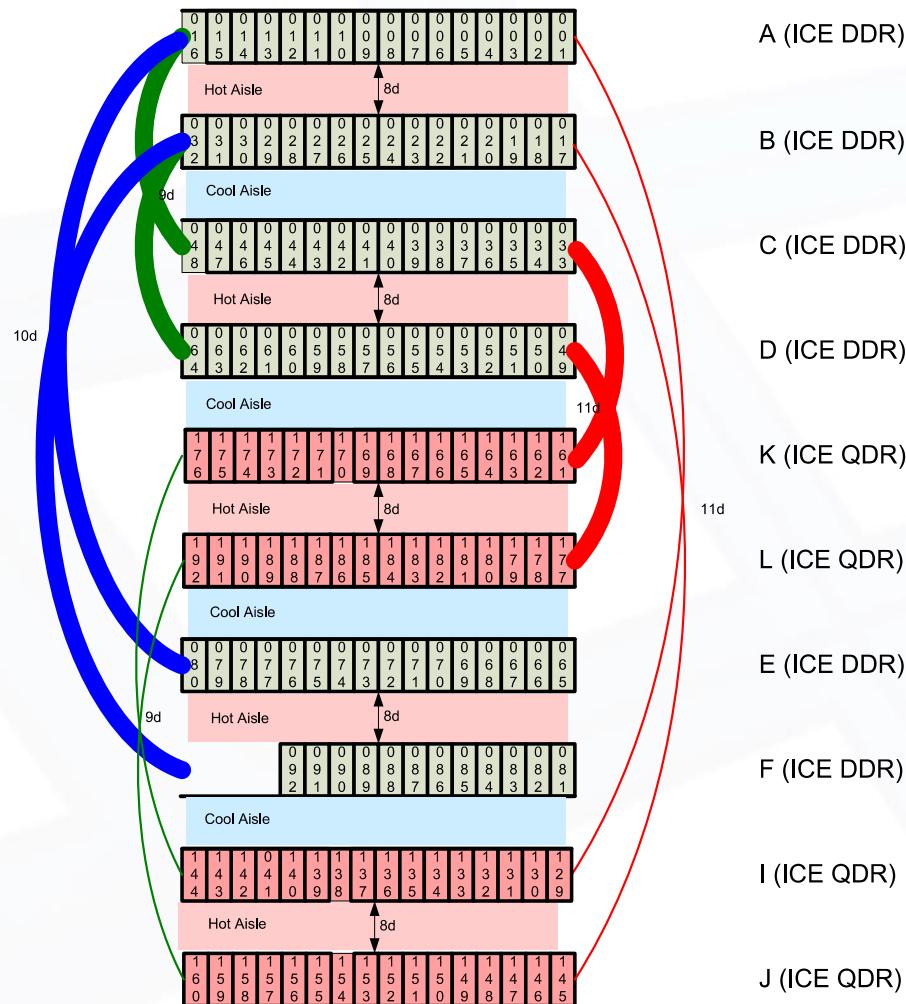
112 racks – 2009  
683 teraflops



## NASA (Pleiades) Rack Layout



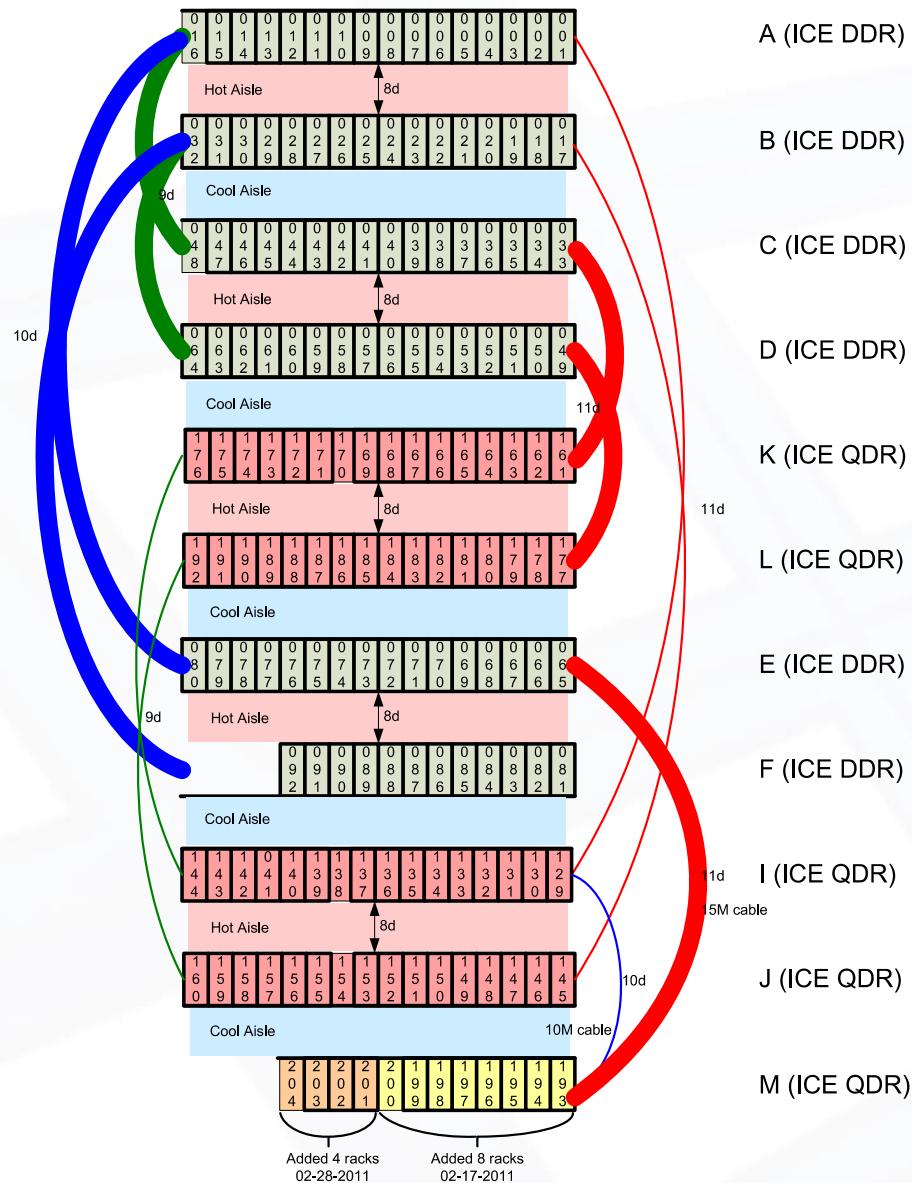
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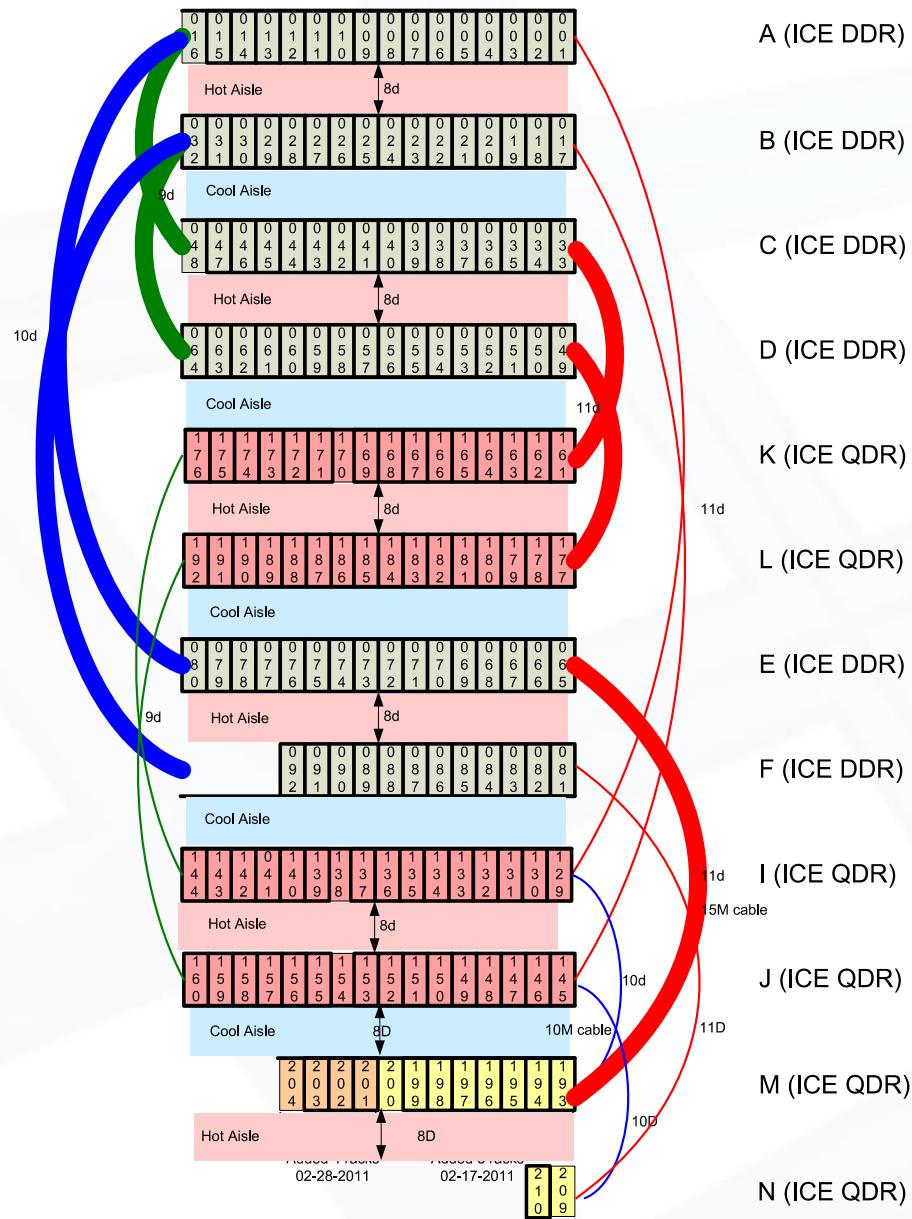
168 racks – 2011  
1.18 petaflops



NASA (Pleiades) Rack Layout



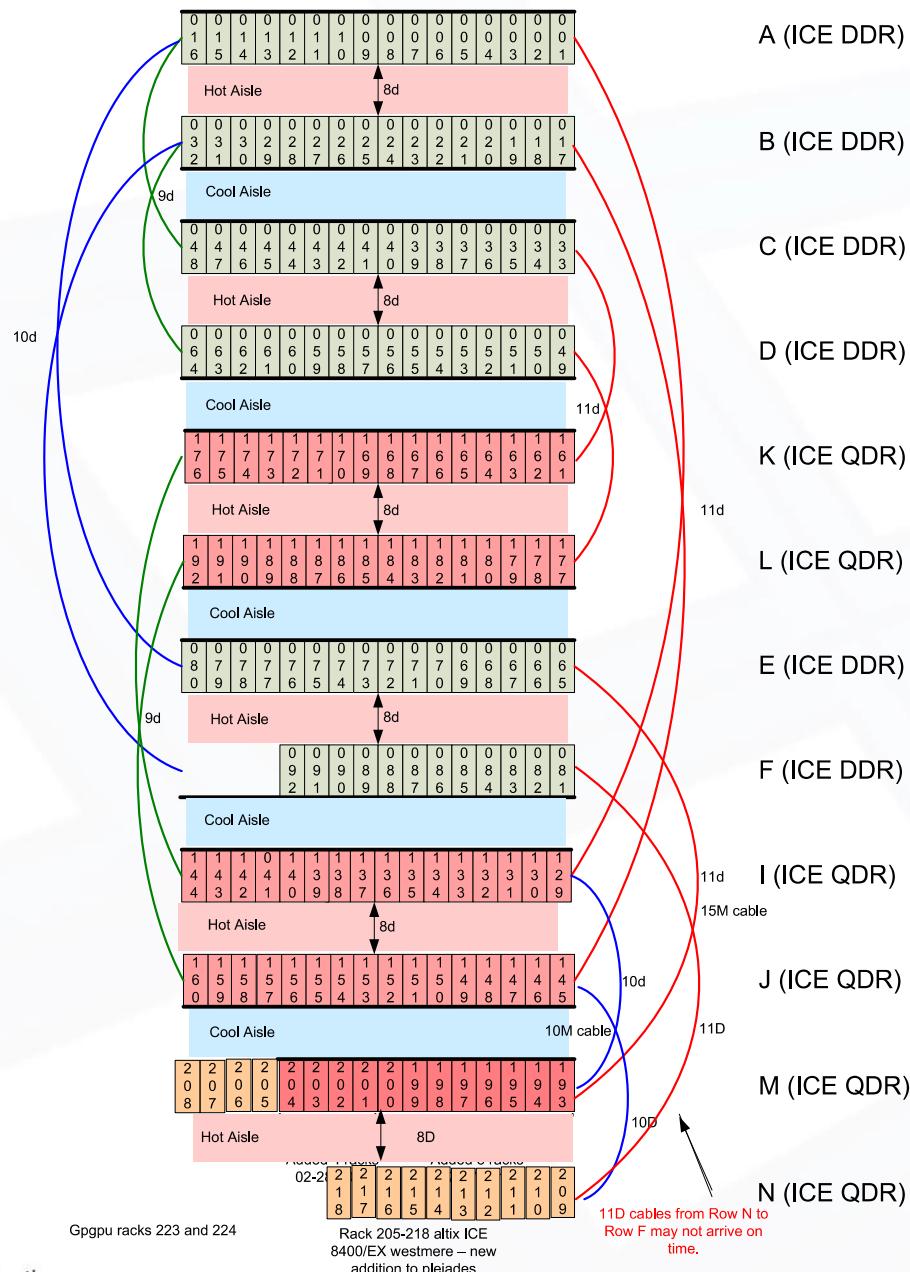
170 racks – 2011  
1.20 petaflops



## NASA (Pleiades) Rack Layout



182 racks – 2011  
1.31 petaflops

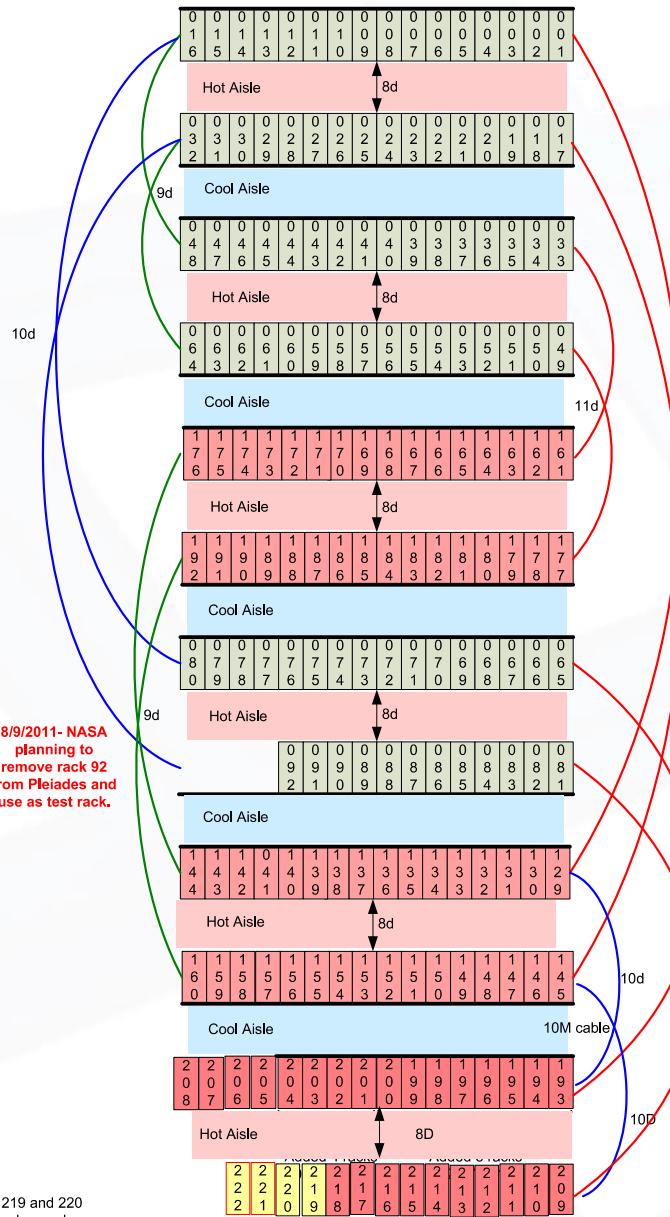


NASA (Pleiades) Rack Layout



186 racks – 2011  
1.33 petaflops

8/9/2011- NASA  
planning to  
remove rack 92  
from Pleiades and  
use as test rack.



Gpgpu racks 219 and 220  
but configured as rack  
219. note switches on  
gpgpu are in rear of rack  
so cable lengths needs to  
be adjusted to reflect this

Note: Rack 221 will cable to on 11D to rack 92. There is no 11d for Rack 222. this is a problem. If we remove rack 92 then we have issue with racks 221 & 222

A (ICE DDR)

B (ICE DDR)

C (ICE DDR)

D (ICE DDR)

K (ICE QDR)

L (ICE QDR)

E (ICE DDR)

F (ICE DDR)

| (ICE QDR)

J (ICE QDR)

M (ICE QDR)

N (ICE QDR)

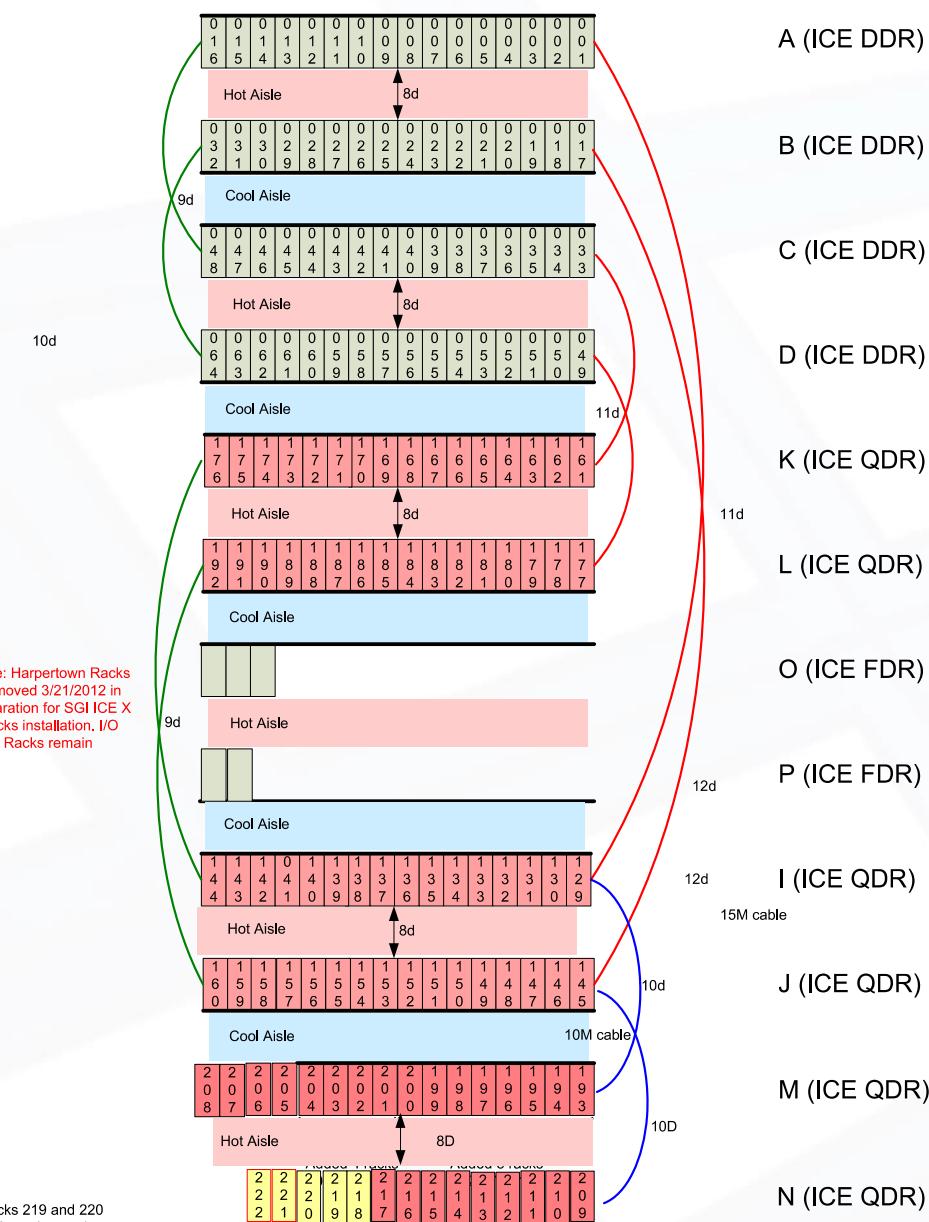
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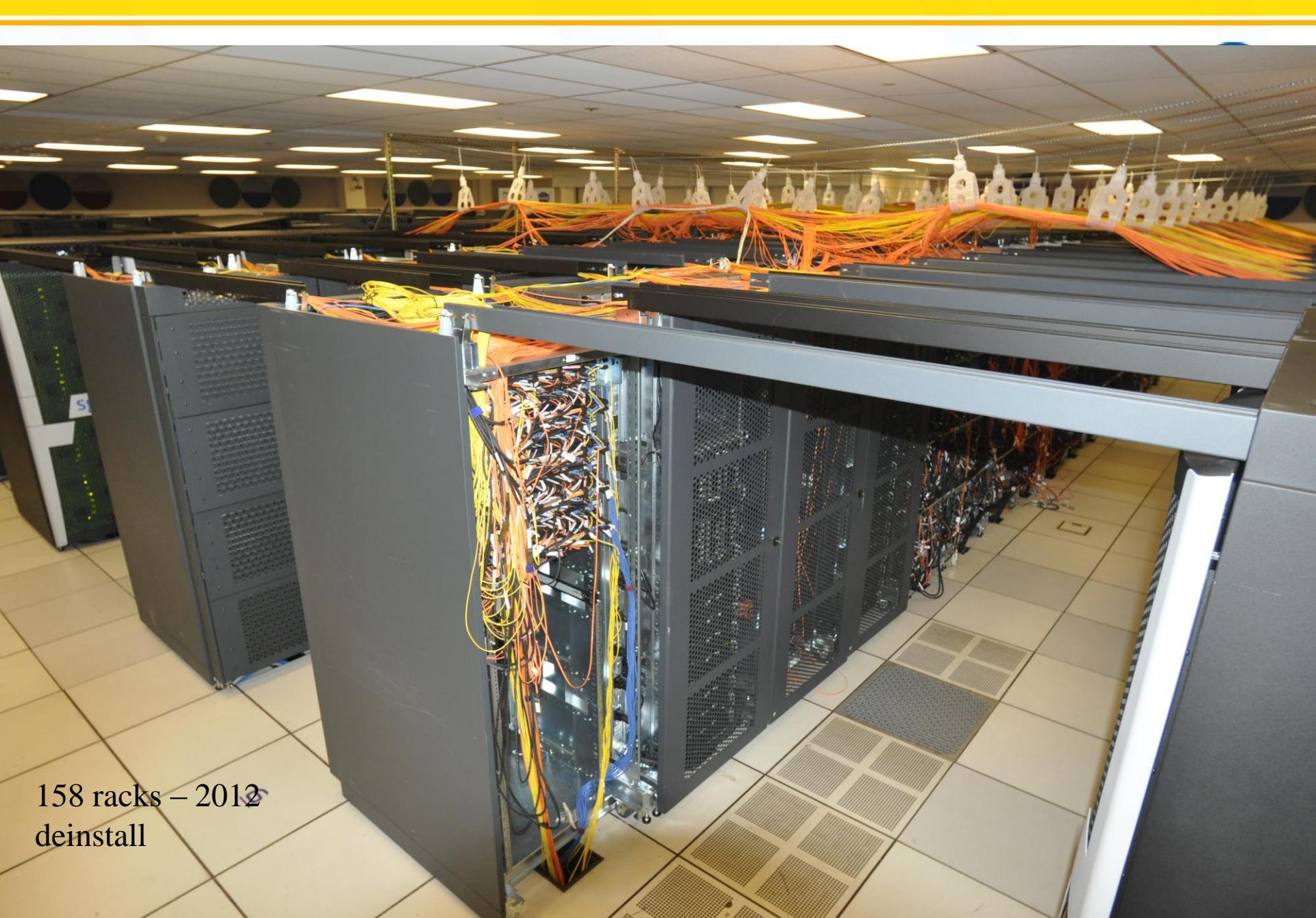
158 racks – 2012  
1.15 petaflops  
deinstall

\*Note: Harpertown Racks  
Removed 3/21/2012 in  
preparation for SGI ICE X  
Racks installation. I/O  
Racks remain

Ggpu racks 219 and 220  
but configured as rack  
219. note switches on  
ggpu are in rear of rack  
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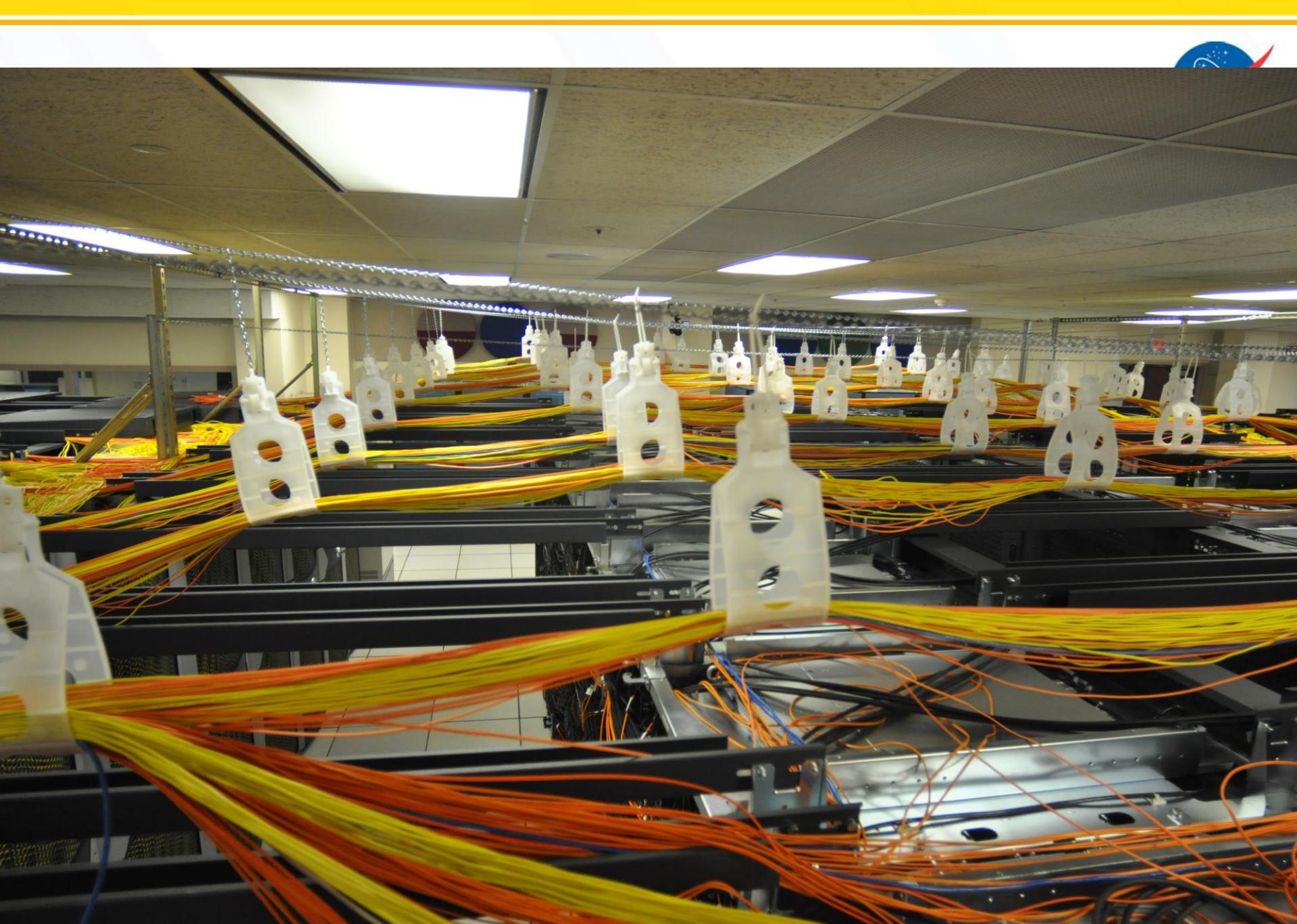
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158 racks – 2012  
deinstall

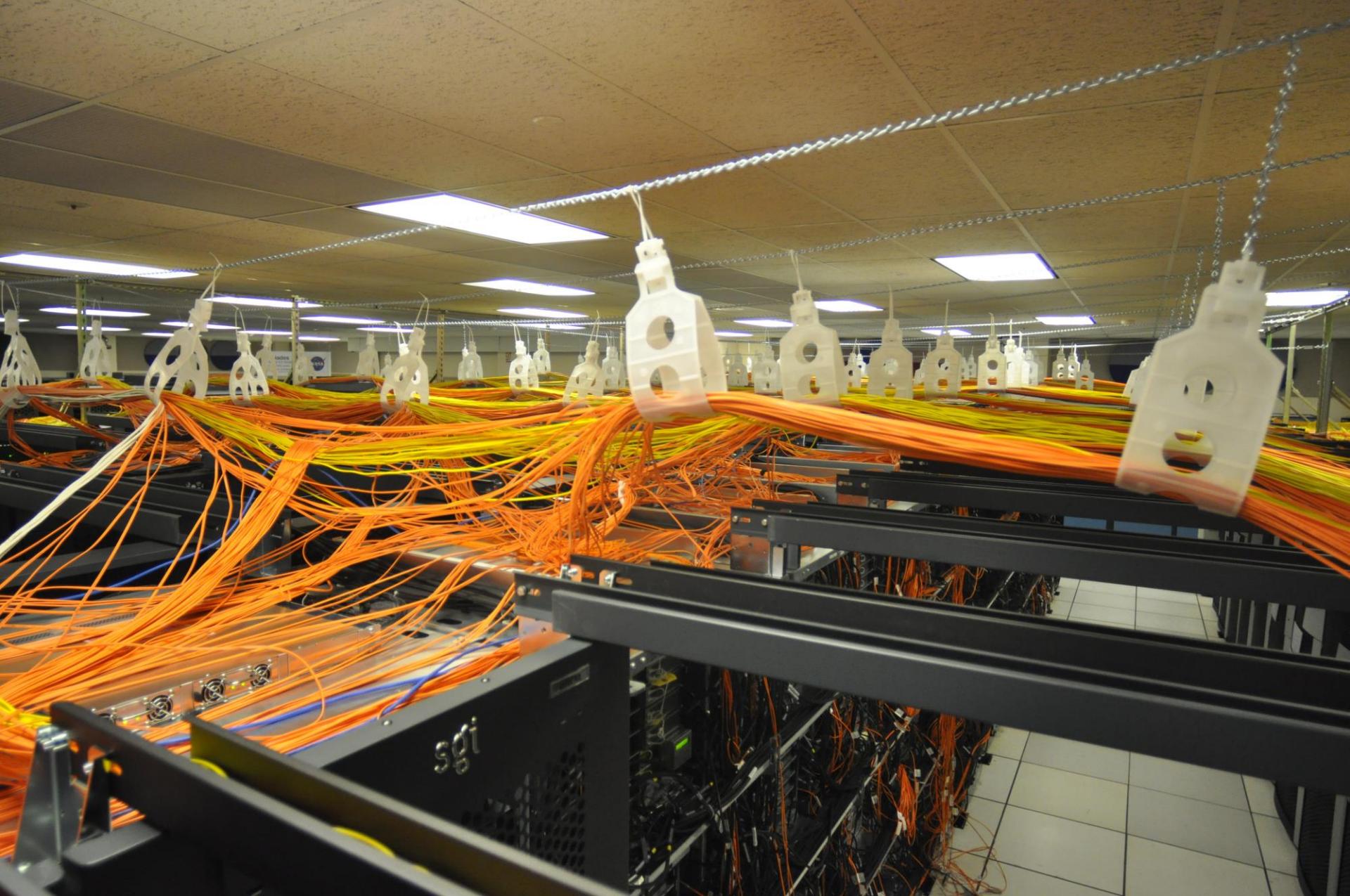
158 racks – 2012  
deinstall







158 racks – 2012  
deinstall



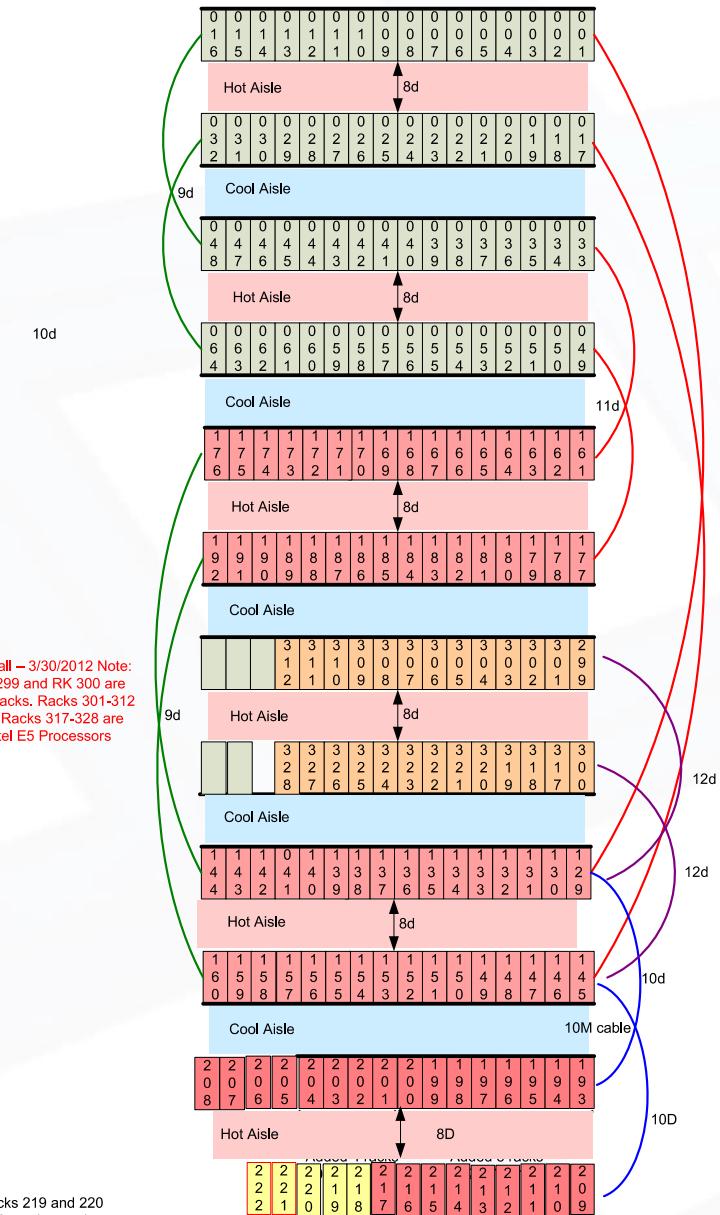
## NASA (Pleiades) Rack Layout



182 racks – 2012  
1.7 petaflops

\* Install – 3/30/2012 Note:  
RK 299 and RK 300 are  
RLC racks. Racks 301-312  
and Racks 317-328 are  
Intel E5 Processors

Ggpu racks 219 and 220  
but configured as rack  
219, note switches on  
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so cable lengths needs to  
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A (ICE DDR)

B (ICE DDR)

C (ICE DDR)

D (ICE DDR)

K (ICE QDR)

L (ICE QDR)

O (ICE FDR)

P (ICE FDR)

I (ICE QDR)

J (ICE QDR)

M (ICE QDR)

N (ICE QDR)

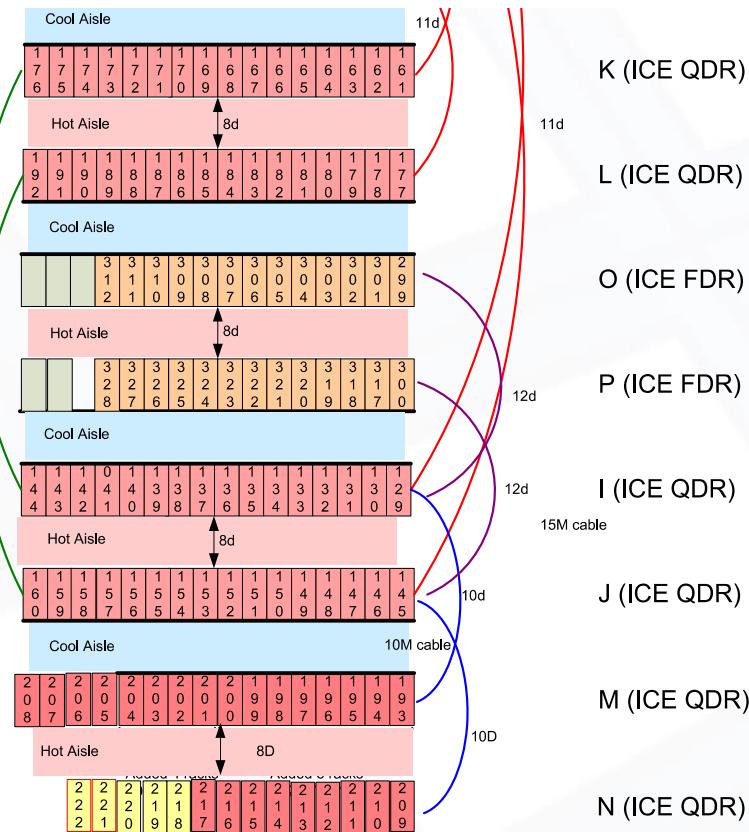
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## NASA (Pleiades) Rack Layout



64 rack deinstall  
2013

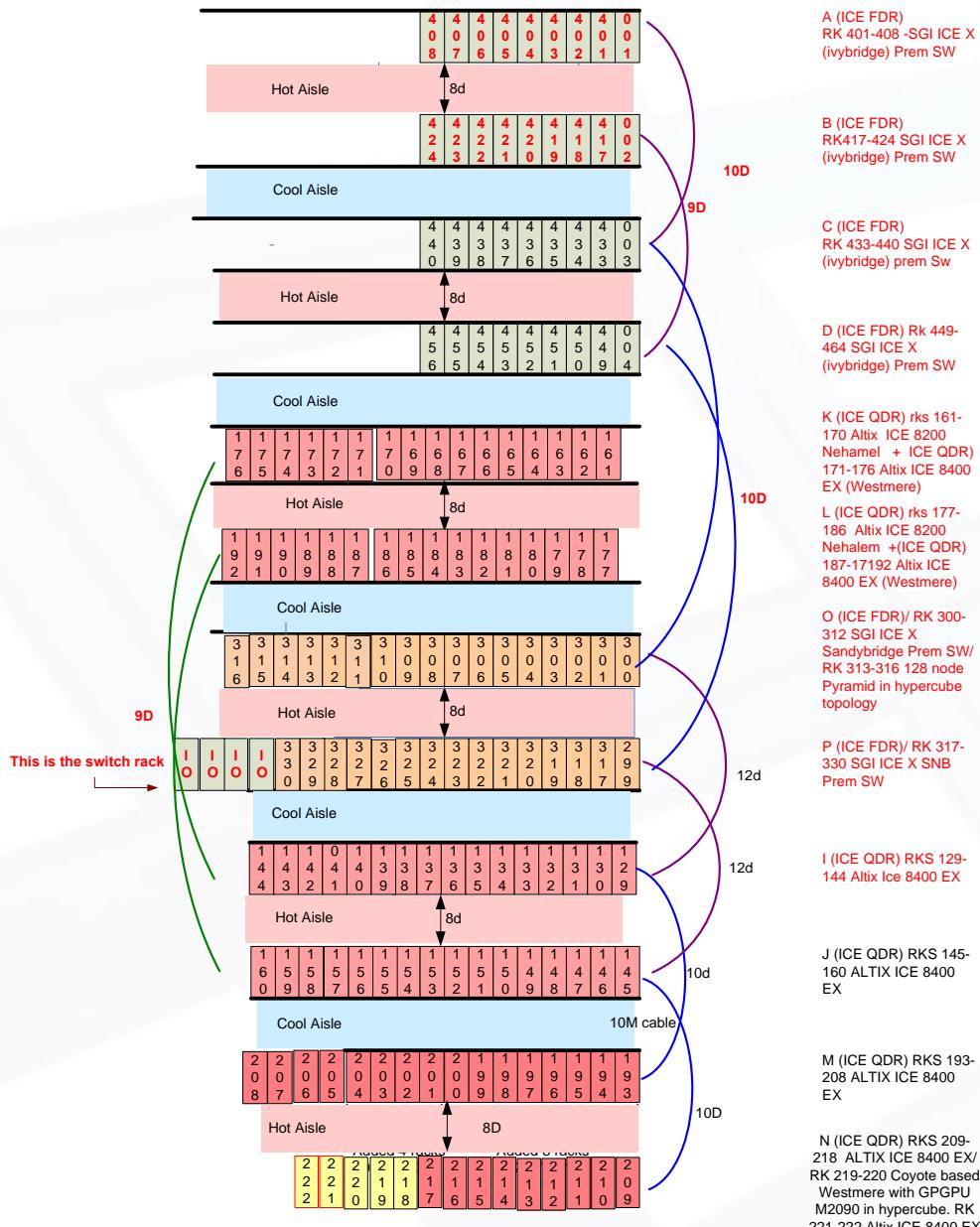
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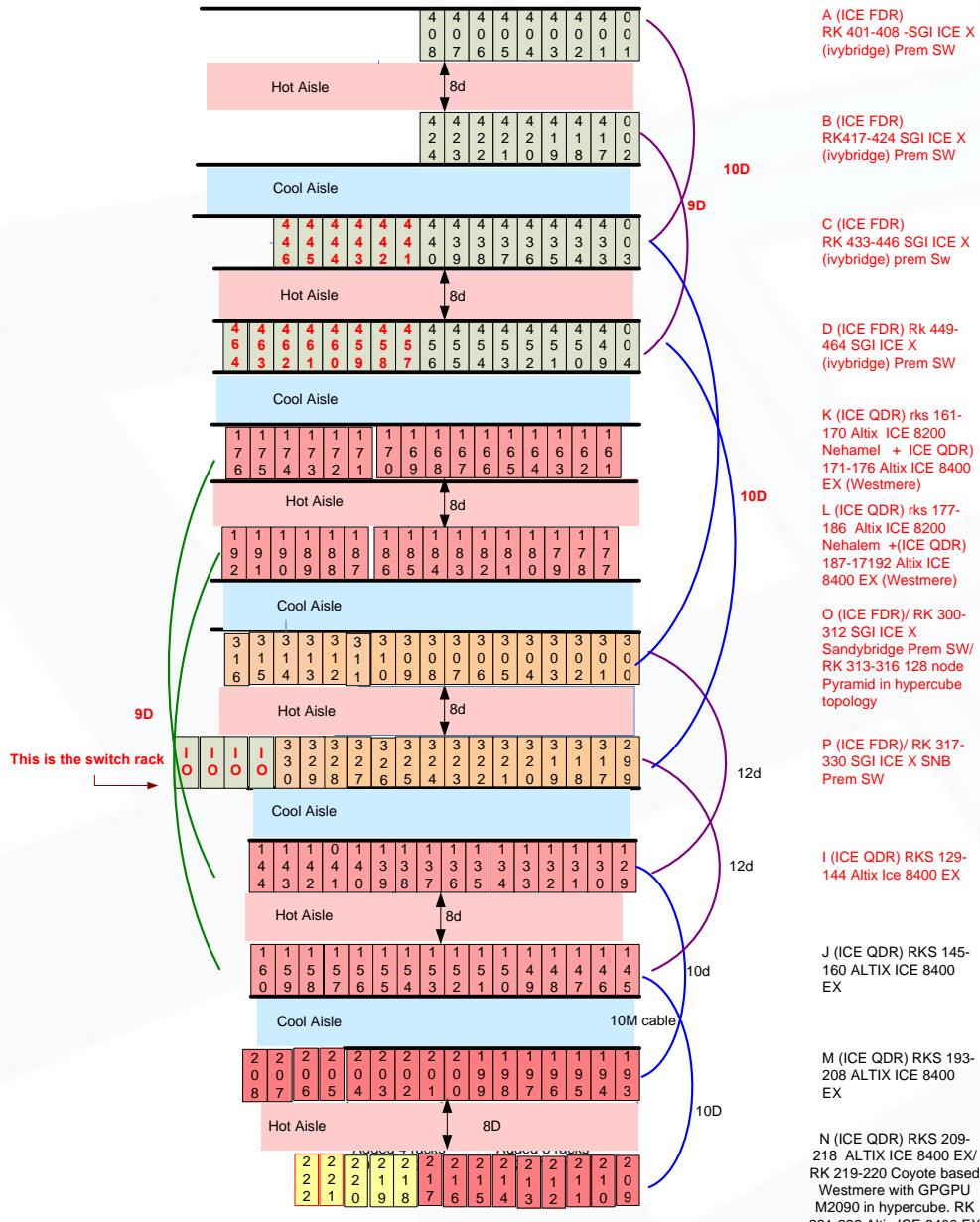
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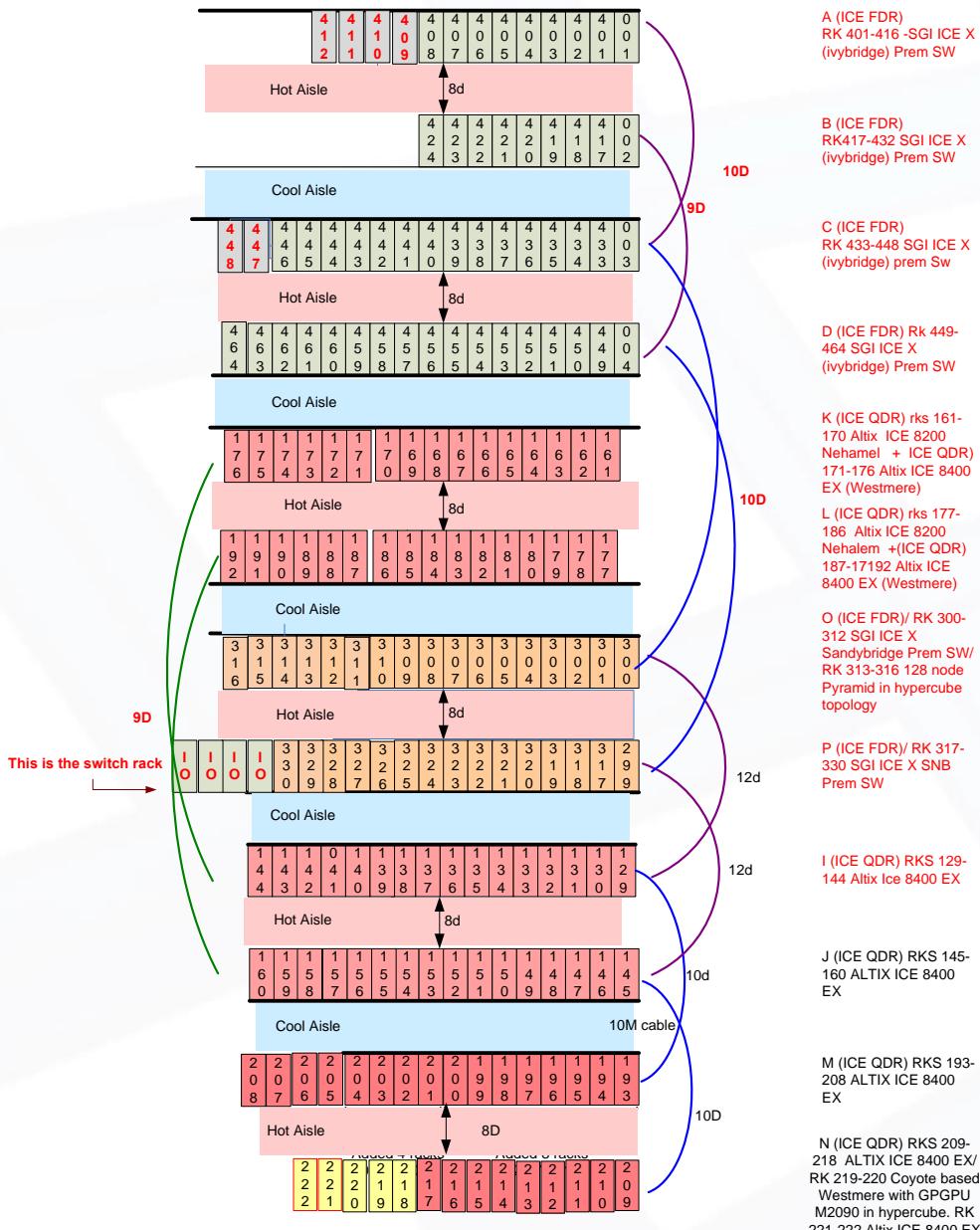
# NASA (Pleiades) Rack Layout as of 08/05/2013



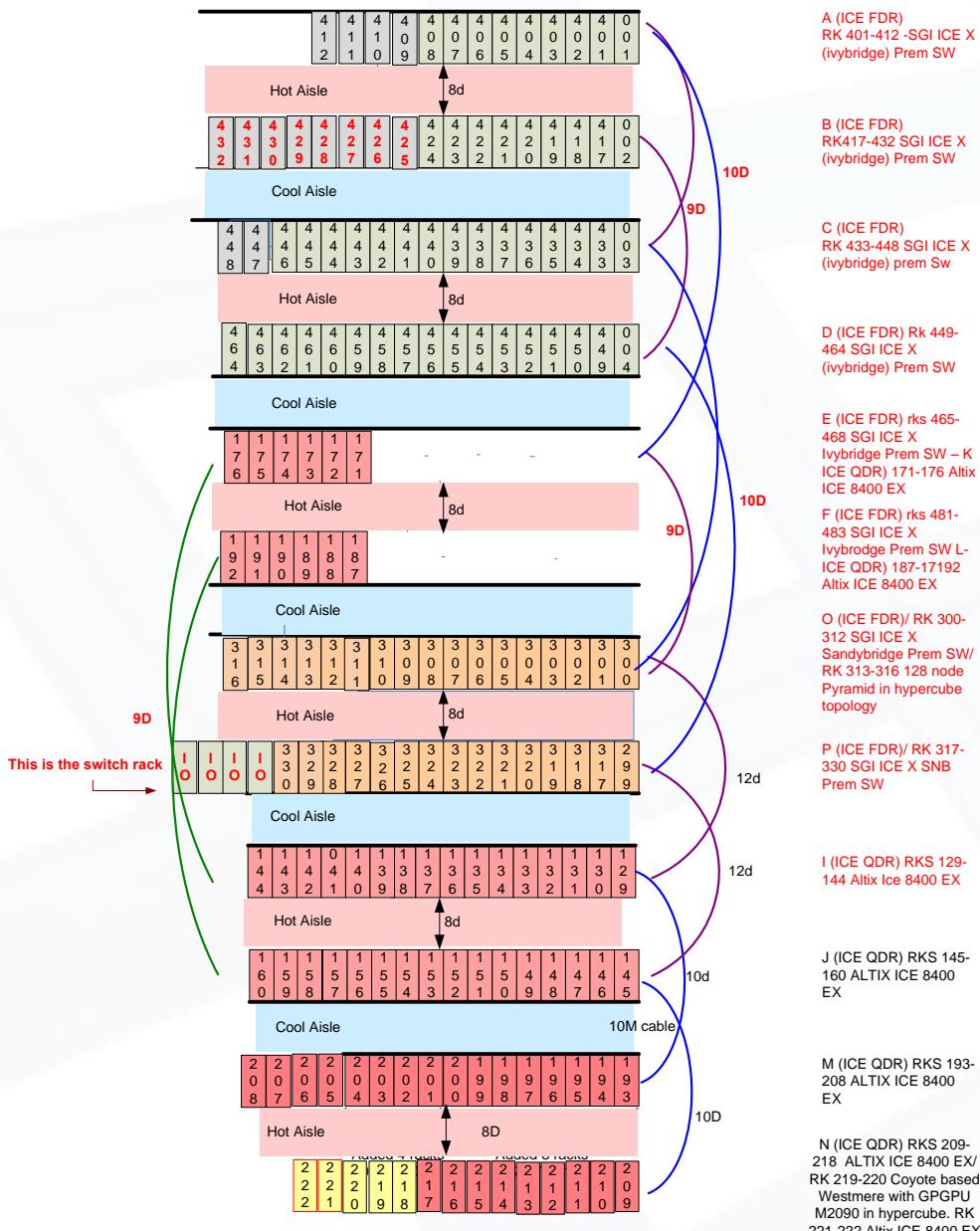
## NASA (Pleiades) Rack Layout as of 08/12/2013



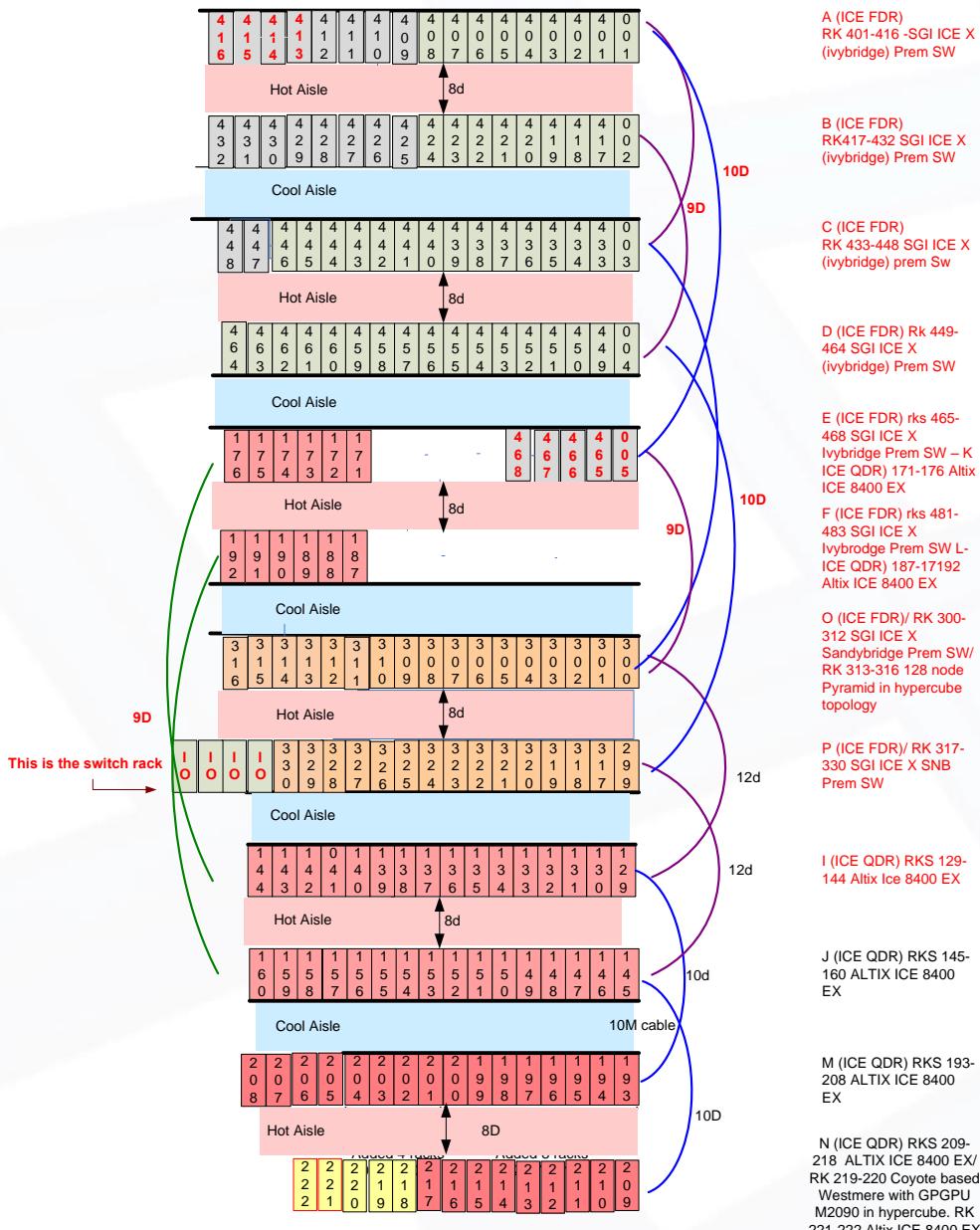
# NASA (Pleiades) Rack Layout as of 12/30/2013



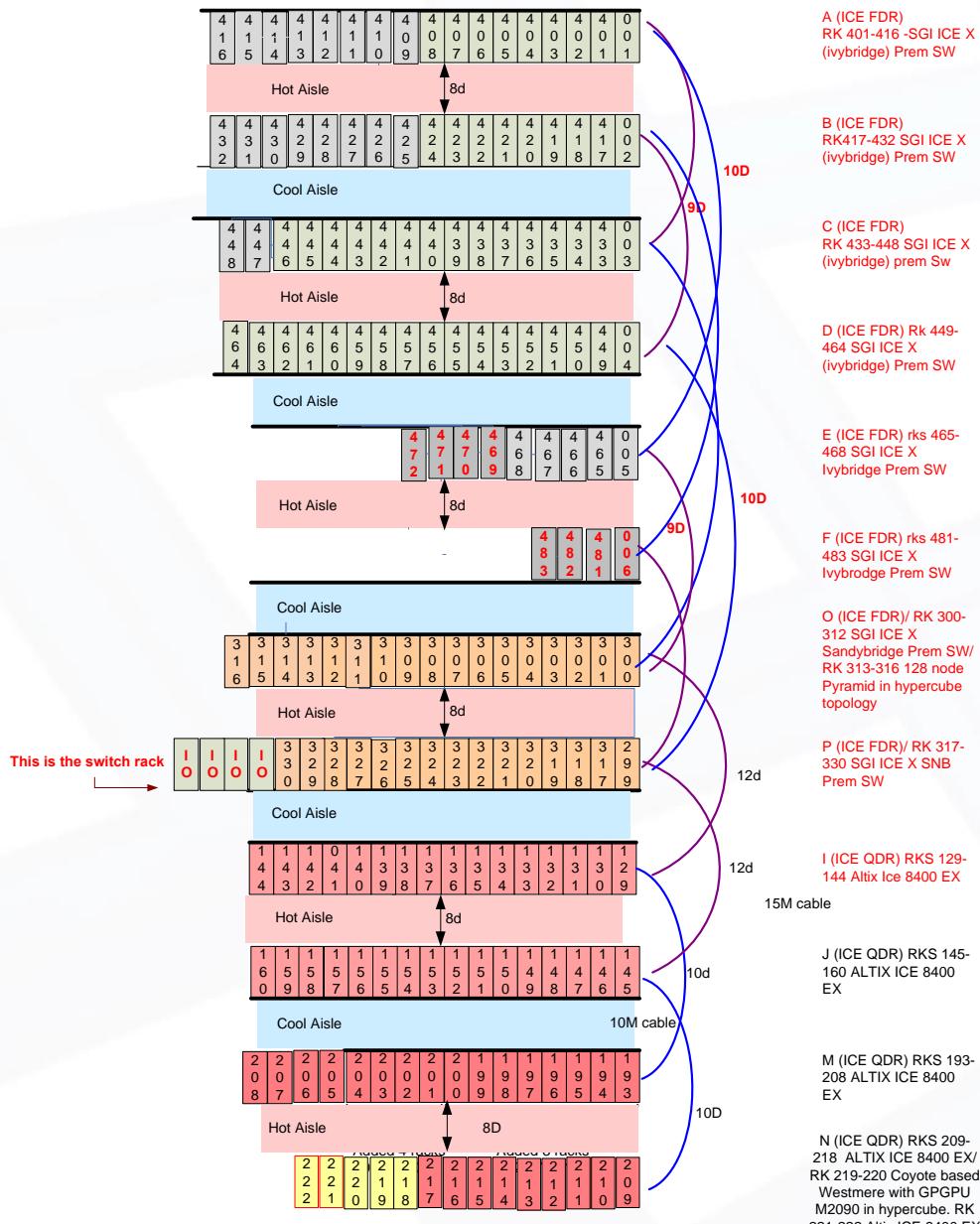
# NASA (Pleiades) Rack Layout as of 1/30/2014



# NASA (Pleiades) Rack Layout as of 2/18/2014



## NASA (Pleiades) Rack Layout as of 2/25/2014





# Incremental Expansion – Driving Factors

- Annual Funding/Budget Uncertainty
- Synthetic Leases/Sarbanes-Oxley cost
- Risk Mitigation for Fast moving technology
- Supports Short Lead/Opportunistic Strategy
- Timed adoption based on technology readiness
- Decouples technologies on different development cycles
- Dynamic project support

Maintains leading edge components throughout our  
“Ground Based Instrument”



# Production Filesystems

- 16 different filesystems
  - 8 lustre scratch filesystems spread over about 12PB
    - Speed Optimized
    - IOP Optimized
    - Dedicated
  - 8 nfs filesystems
    - Home, scratch, system images



# Production Software Environment

- 4 different production selectable operating systems
  - AOE: 3 sles, centos
  - Additional test images
- 251 different loadable modules
  - 58 different compilers (32 intel, 8 PGI, 4 gcc, 3 cuda, 3 matlab... )
  - 26 different MPIs (10 SGI MPT, 12 Intel MPI, 8 MVAPICH)
  - 23 libraries (13 hdf, 6 netcdf, 4 mkl)
- Various debuggers, performance analyzers, plotting/graphing, editors
- Driven by user requests/requirements

**This is an HPC Cloud**



# What is Todays General Purpose Supercomputer

- 1980s/1990s – a monolithic system with limited access
  - Typically served smaller communities
  - Local dedicated disk with limited network connectivity
- Today – its a collection of heterogeneous elements both SW & HW
  - Supports a wide variety and types of computation
  - Tuned for user productivity
- General Purpose - a compromise in some ways
  - MAY not be the #1 top 500 machine
  - But should be the most productive for highly varied requirements in multiple science and engineering domains.



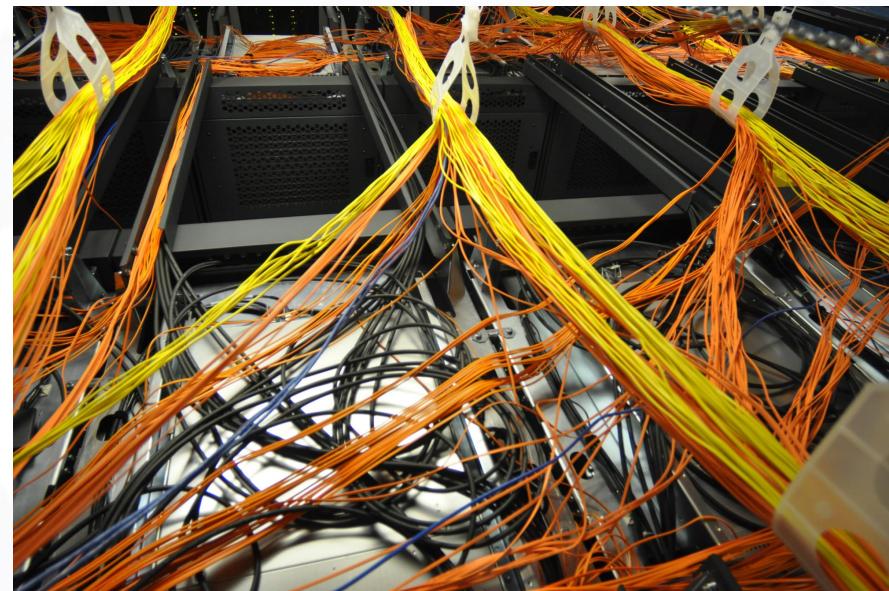
# How does this relate to Exascale

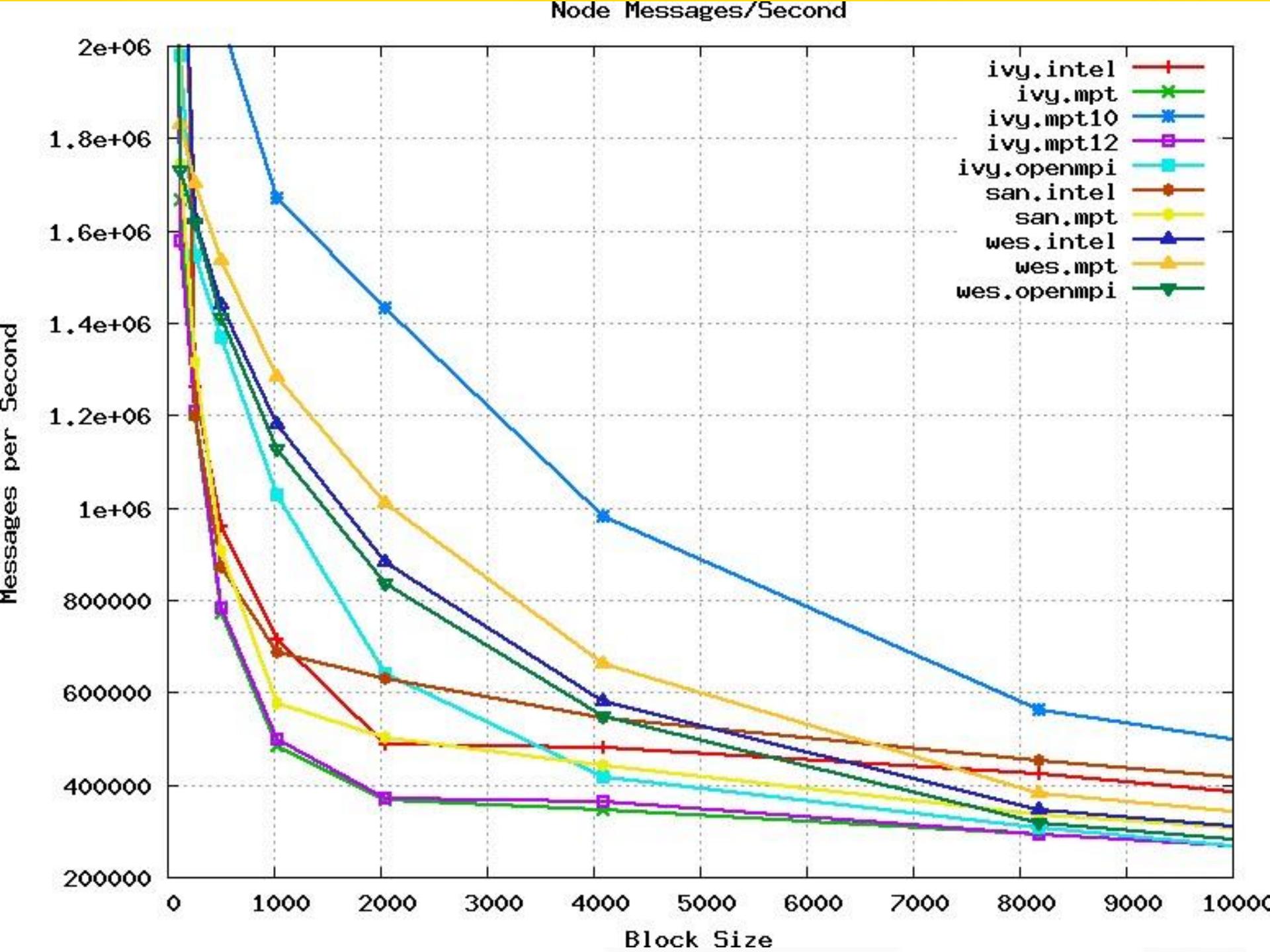
- NASA will get there – Incrementally
  - As long as doing so enables engineering and scientific discovery
- Exascale systems are likely to be more heterogeneous - diverse
  - More specialized components
    - Increased relevance around GPU/ARM/Phi
  - Cost saving realized from leveraging existing infrastructure
- Exascale systems will have significantly more parallelism
  - More things to break
- **Grand'ist challenge – dealing with component failure of HW/SW**



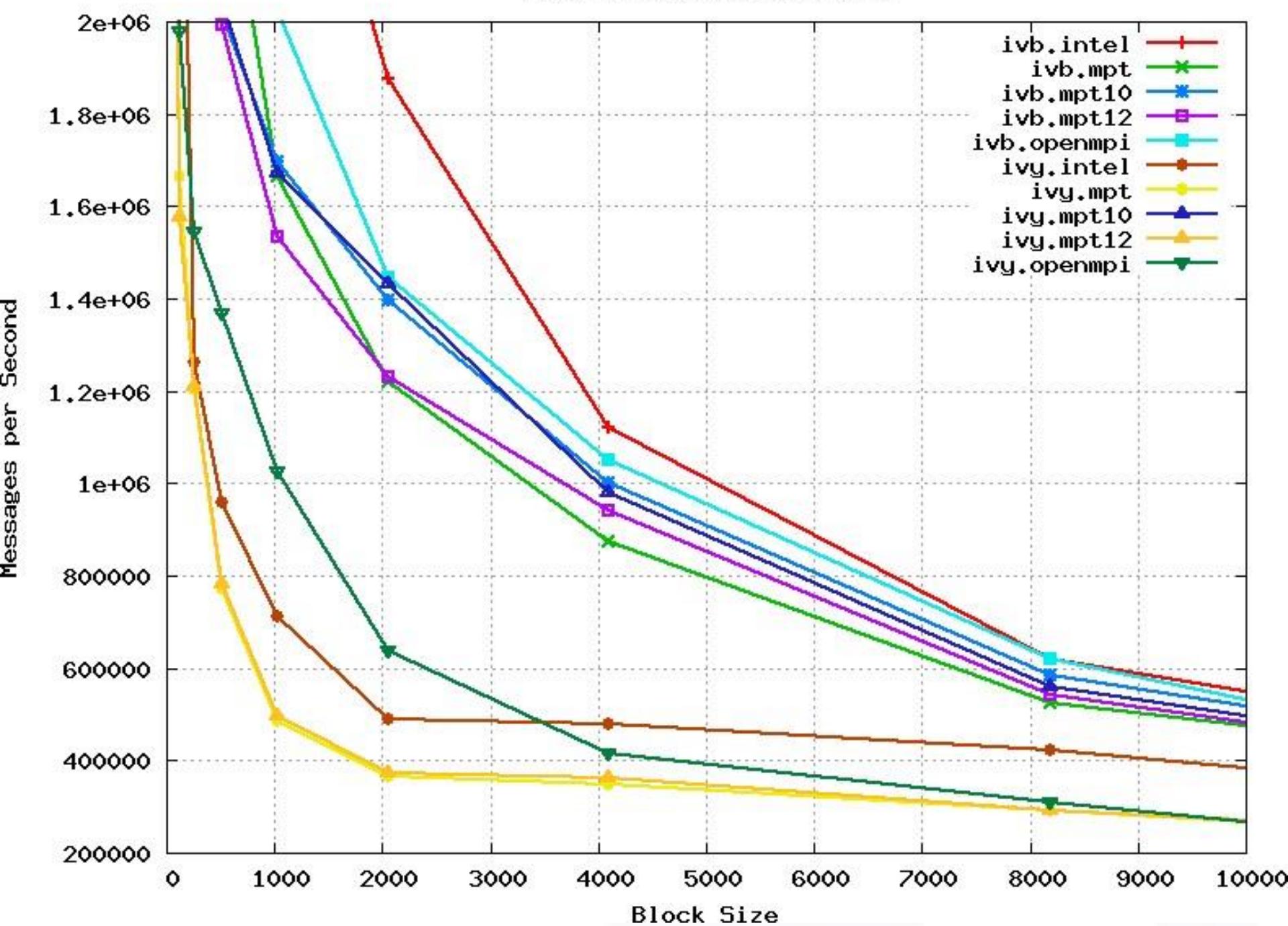
# Infiniband Limitations (10x)

- Infiniband Cables
  - Physical layer issues – diagnostics – light queues – SM support
- Subnet Management
  - Does not scale - Scans, SA, multi-cast, restarts, continuous operation
- Packet Loss/RC not reliable
- Bonding Performance/Failover

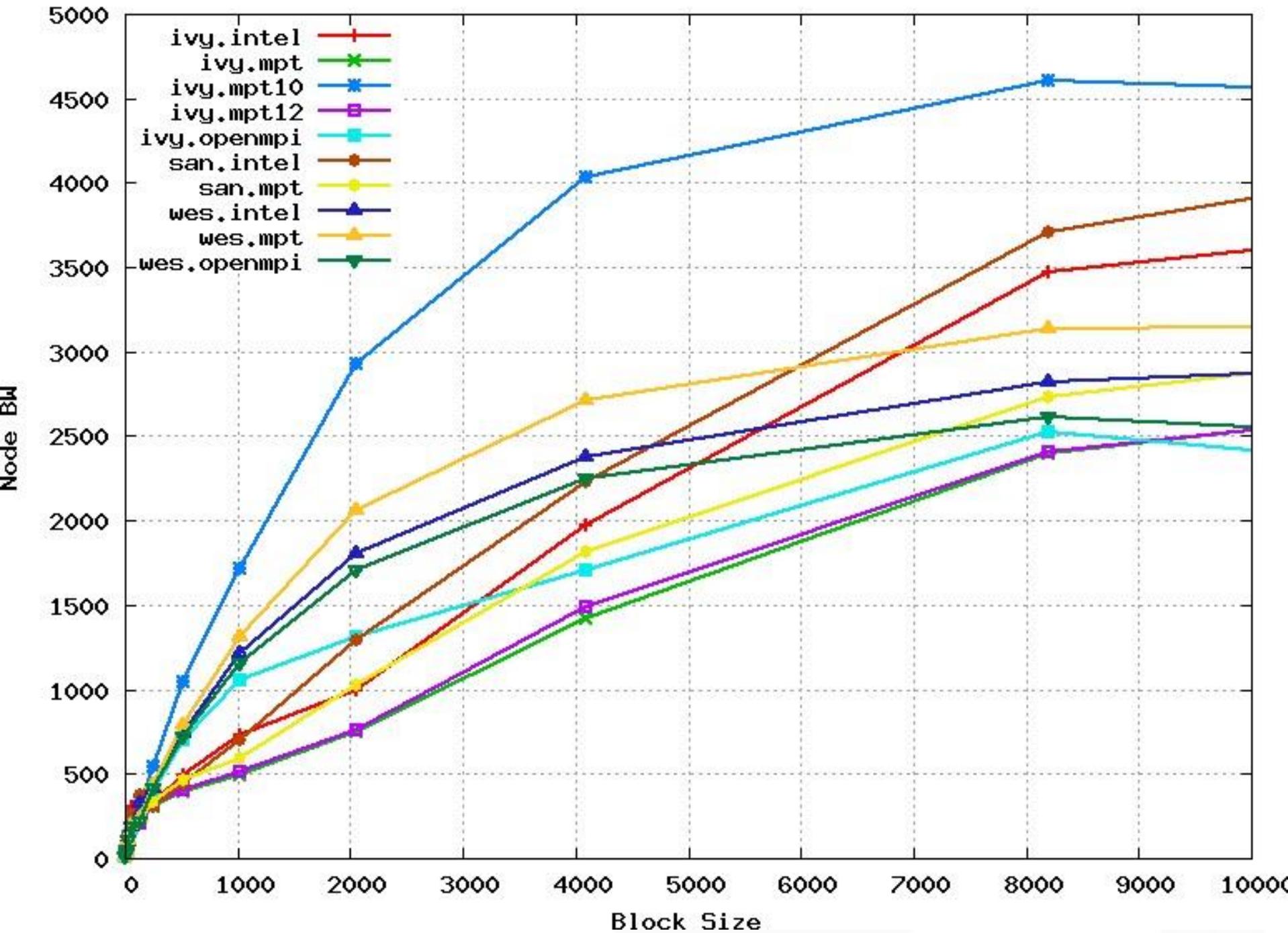




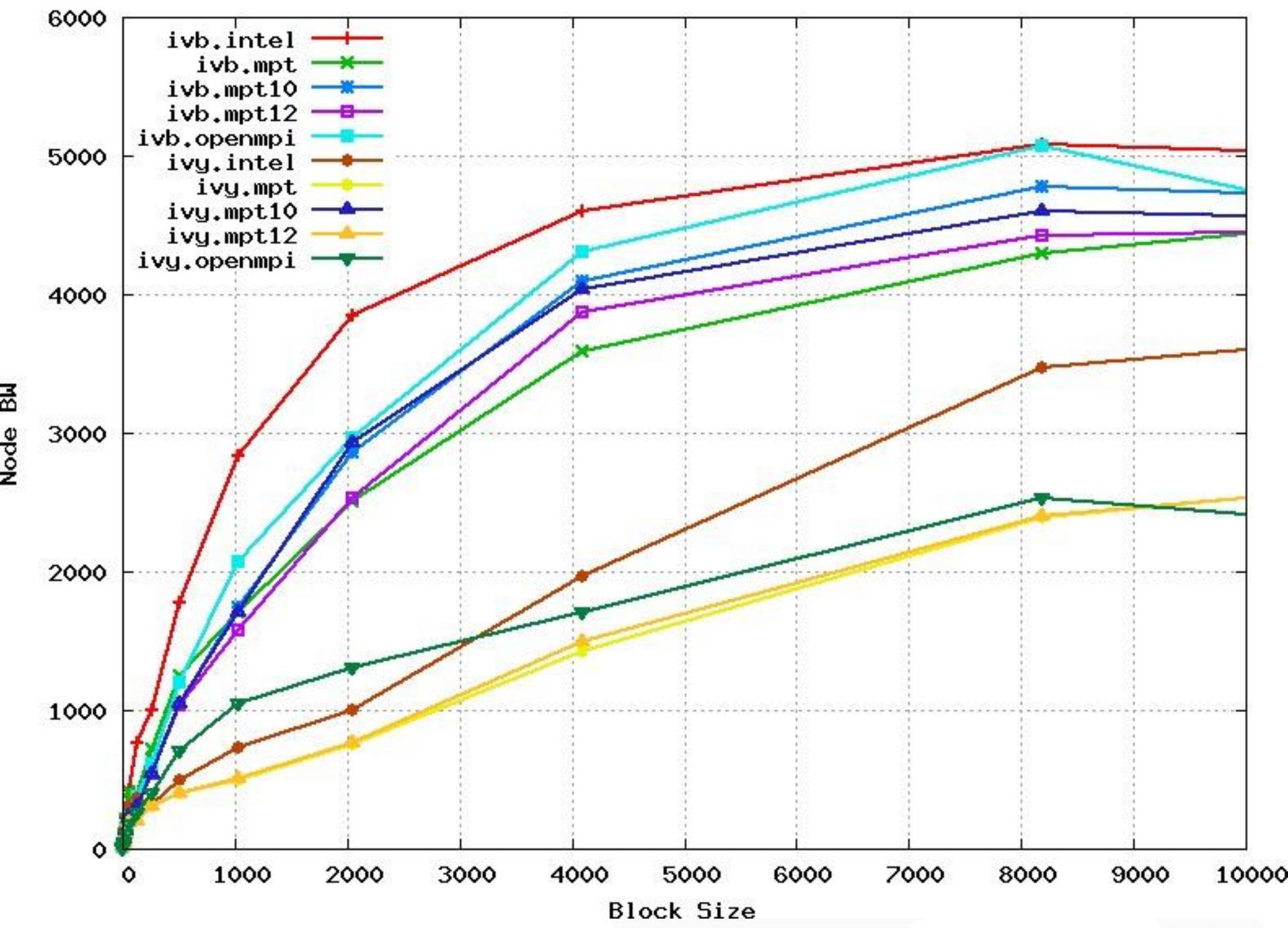
Node Messages/Second BIOS



Total Node BW (mult by 2x to get full-duplex rate)



Total Node BW (mult by 2x to get full-duplex rate) BIOS





# Infiniband Limitations (10x)

- Congestion Control
  - Getting worse for us
  - Nodes more easily overwhelm fabric
  - Discards more common
    - Particularly problematic in one code
  - Retry mechanisms too simply
  - Who is causing the problem
    - Slow node
    - Improper Software
    - Link Recovers
    - Slow Management



# SM/SA Requirements

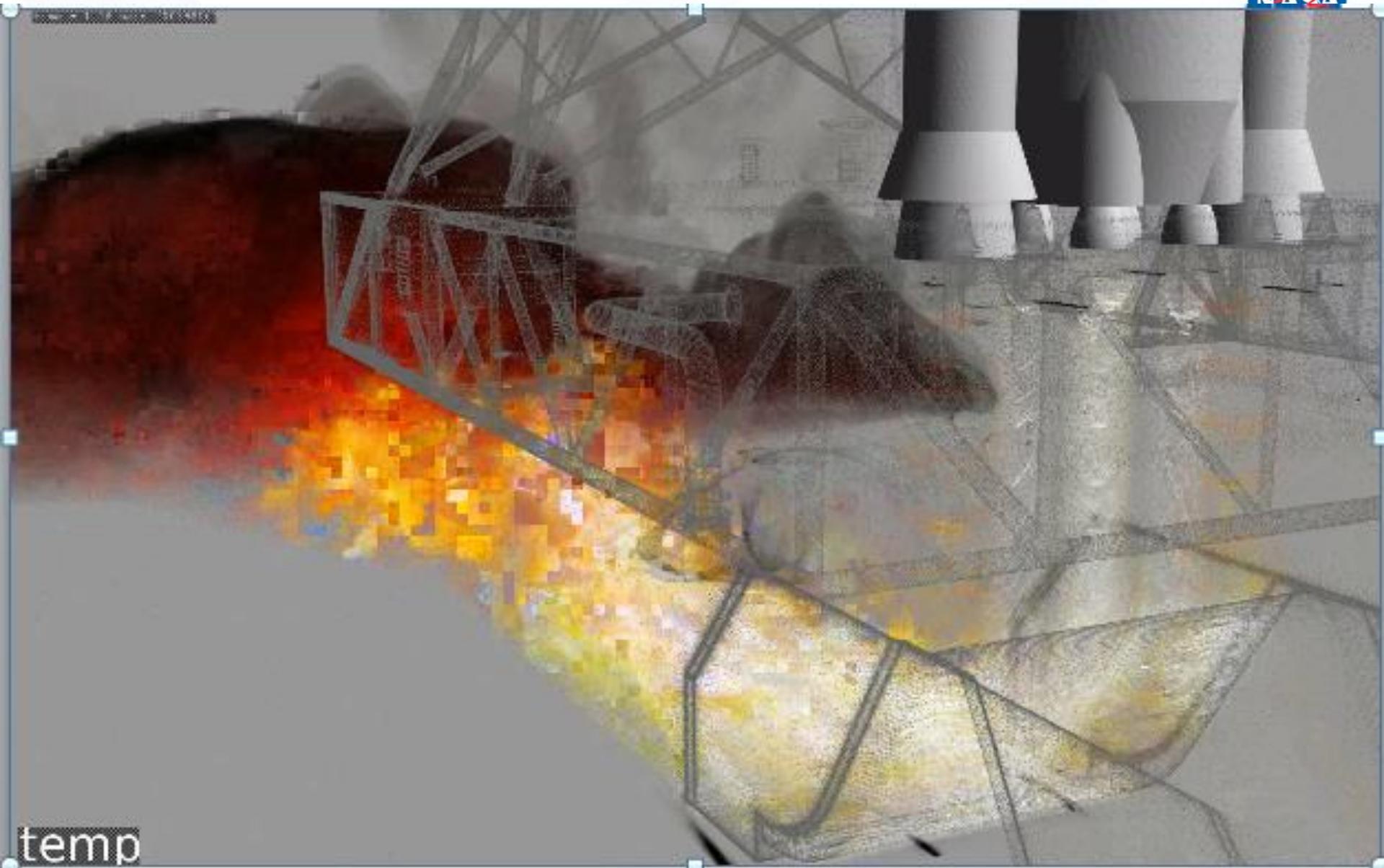
- Does not scale
  - Scans, SA, multi-cast, restarts, continuous operation
- Must handle 1000's of nodes:
  - Crashing
  - Rebooting
  - Being slow or non-responsive or broken
- System Maintenance and Expansion
  - Active SW GUIDS, Active Ports (cable maint \*)
- Large Scale systems have regularity to leverage static information
  - SW Ports known to have HCA (\*)
  - Static or locally discoverable) information (LIDs, QP services)
  - Decentralized/Distributed services (H-ARP \*),
- Separate Switch and HCA management
- Intelligent Switches (am I connected to the right components)

(\* working these)



# Conclusions

- Backward and forward compatible high speed networks have big advantages in leveraging existing infrastructure.
- Future networks need to address interoperability at a reasonable cost.
  - Protocol translators cannot require significant HW (e.g. server)
- Converged/Heterogeneous Super Scale environments benefit
  - Agile system implementations
  - Cost saving by leveraging existing infrastructure
  - Quick deployments
- Infiniband has been the key to implementing this strategy
- **Most Important Factor – performance/reliability/cost of compute**



temp