Implementing High Availability Solutions with OpenFabrics

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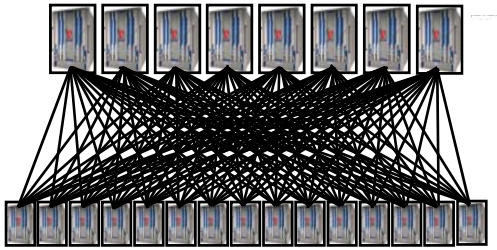
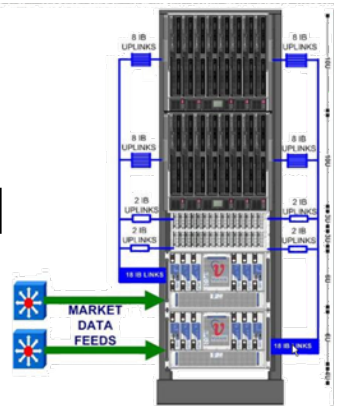
Agenda

- HA & FT - Definitions & Requirements
- System & Components
- Linux stack breakdown

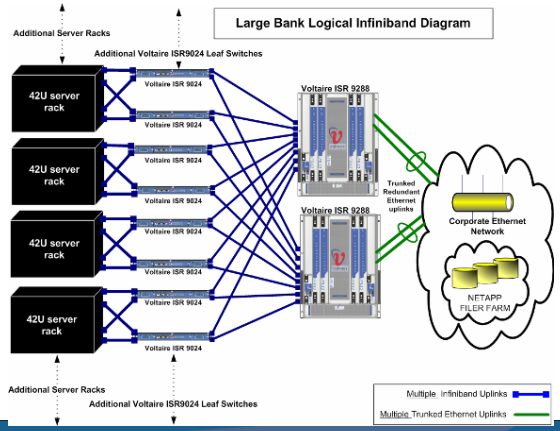
HA & FT - Definitions & Requirements

- Different people have different requirements:
  - HPC
  - Data Center
  - FSI-HPC
  - Cloud
  - File system
  - Storage

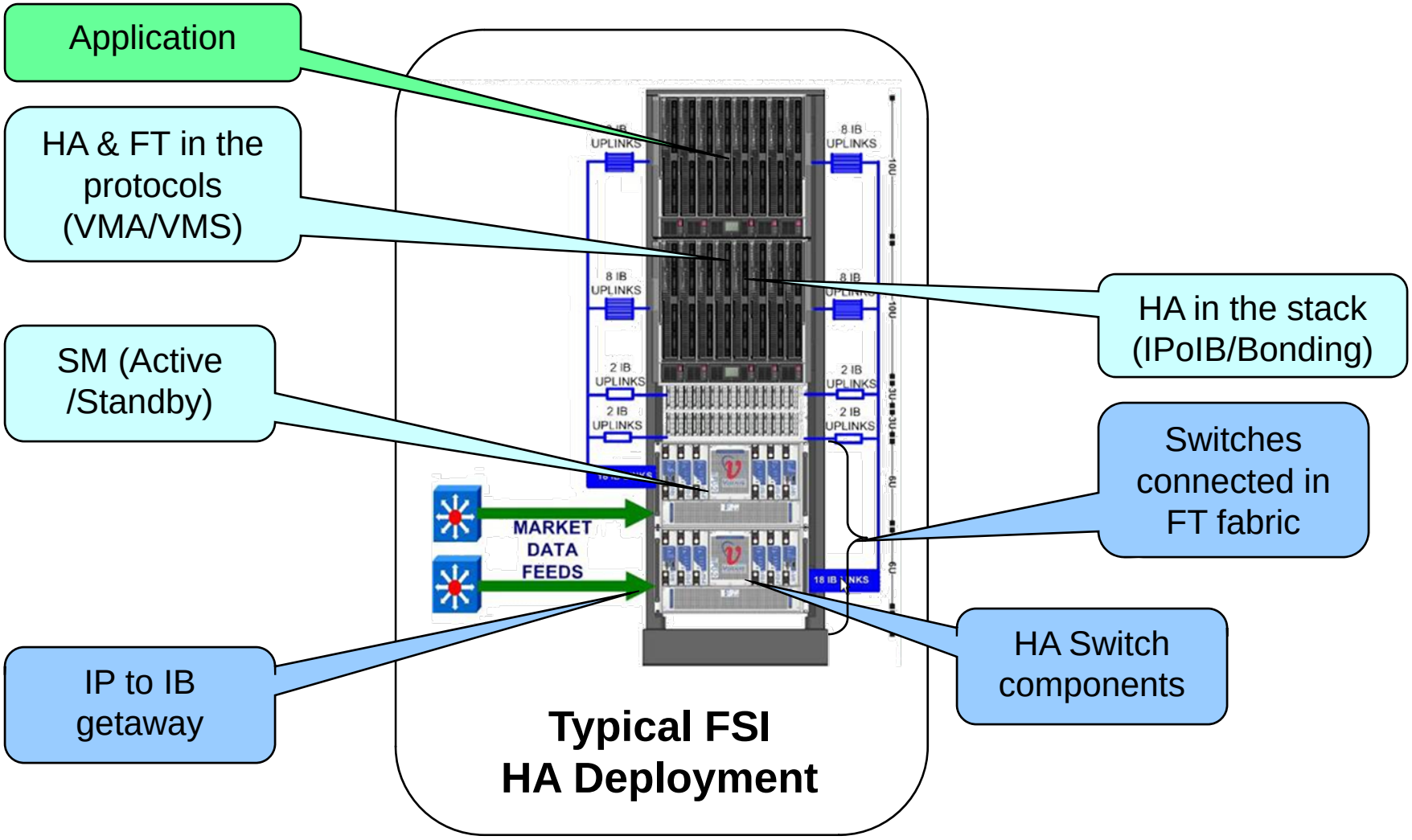




- Single point of failure (?)
- Allow service & application (traffic) continuation on different IB fabric failure events



System Solutions – FSI-HPC Sample



System Components

- Hardware & Infrastructure
- IB to IP Getaway
- Subnet Manager
- Host Stack & Protocols

- Applications

Every component (developer) need to “think” it is the most important component in the system (i.e. it can’t fail) and “assume” that all the others will fail

Hardware, Infrastructure & Subnet Manager

HW & Infrastructure

Switch Chassis:

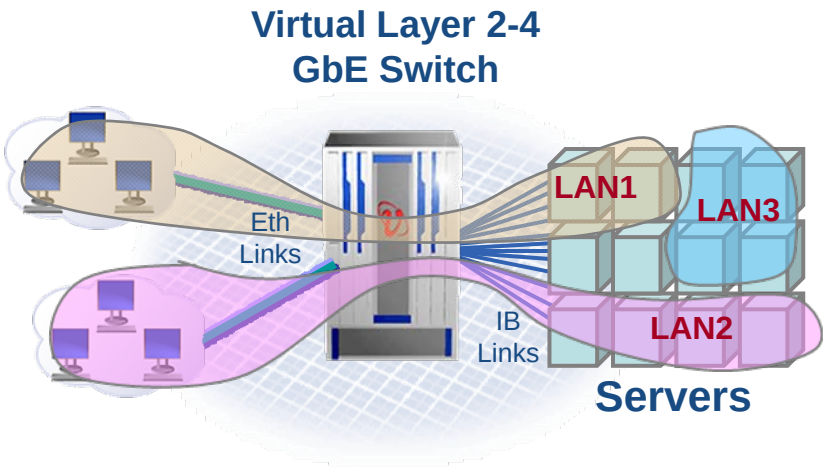
- Redundant fans (& adaptive cooling)
- Redundant power supplies & electricity inlet
- Fully synchronized management boards running in an active/passive clustering configuration
- Out-of-band management communication
- Redundant active-active backplane fabric boards
- Configuration persistency
- Hot swappable components

System:

- Cable & wiring → topology

Ethernet to InfiniBand Gateway

- Working with two or more IB to IP gateways
- Active-Active and Active-Passive mode
- Traffic load distribution (unicast and multicast)
- Gateways synchronize configuration



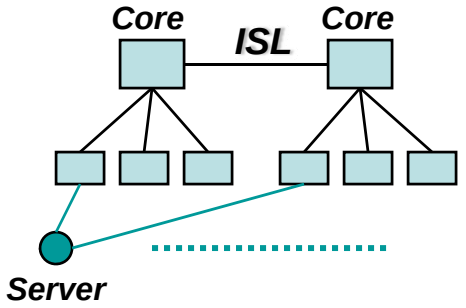
Subnet Manager

- Need to serve the entire fabric – many different concurrent activities
- Single point of configuration and information
- SM failover & handover (“SMInfo” protocol)
- **“Performance” – work faster :-) ← key element for host HA**
- SM routing consideration:
  - Try to keep the current port LID settings
  - Recalculate & load switch's unicast forwarding tables:
    - Good or bad ?
    - Cache routing mode
  - Can’t keep the multicast forwarding table:
    - Need to have all join/leave information
    - Recalculate and assign
- Host perspective:
  - Path query (distributed SA ?)
  - Multicast join/leave

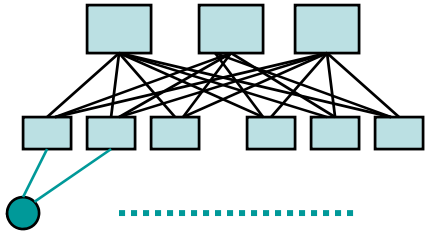
Host-stack

Possible Fabric Topologies for Multi-Rail

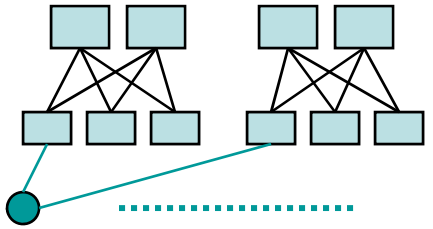
- Two connected fabrics
  - Two islands connected with few wires in between
  - Each server connects to the two islands
  - One SM



- One Clos based fabric
  - Each server connects to two edge switches
  - Symmetric topology



- Two totally independent fabrics
  - Not connected to each other, two SMs
  - Each node connects to the two fabrics



IPoIB & Bonding

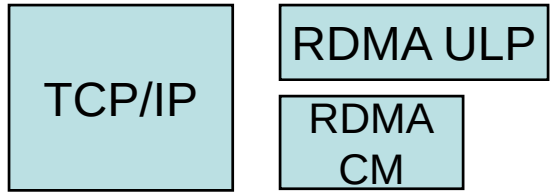
- High Availability for IPoIB is achieved through the Linux Bonding driver
- The Linux bonding code was changed in order to support IPoIB
  - Allows bonding to use the HW address of the active slave, as with IPoIB one can't assign the HW address (GID, QPN)
- Bonding provides HA at the network stack link (L2) level; TCP sessions should not break.
- Port failure would cause the IB RC session of a native IB ULPs (SDP, RDS, iSER, Lustre, rNFS) to break
  - Use APM
  - Bonding allows a new session to be established immediately (as ipoib is the IB stack [rdma_cm] ARP provider)
  - Depending on the ULP, this session breakage may not be even seen by the user!

HA – Bonding (cont')

- Bonding HA mode:
  - Called Active-Backup (has one active slave)
  - Applies link detection mechanisms to trigger fail-over
  - One HW (L2) address is used for the bond, typically the one of the first slave, which is then assigned to the other slaves
- Link detection mechanisms:
  - Local: uses the carrier bit of the slaves
  - Path validation: implemented through an ARP target to which probes are sent
- Bond Fail-over:
  - Bonding sends a Broadcast Gratuitous ARP (originally to update the Ethernet switches tables)
  - Bonding does a "re-play" of all current node multicast join
  - Sends net event to RDMA CM → RDMA CM notifies IB ULP / application.

Host Stack and Addressing Overview

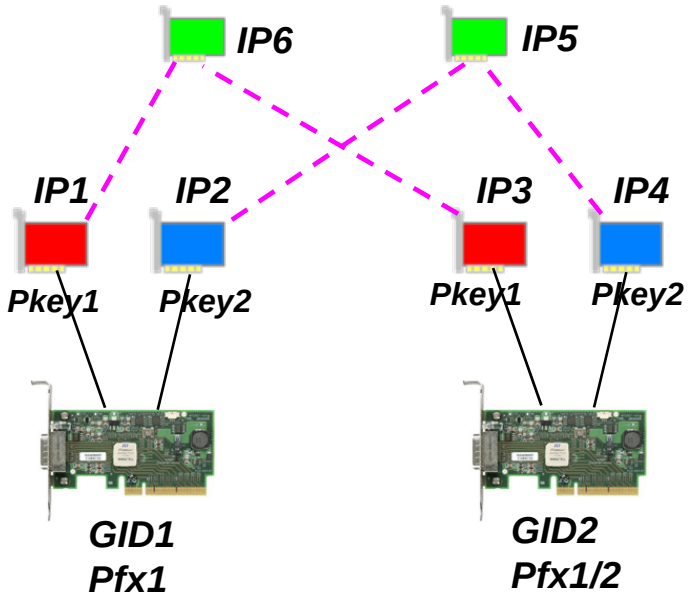
TCP/IP and RDMA-CM (NFS-R/iSER/RDS/Lustre/..) leverage IP for addressing



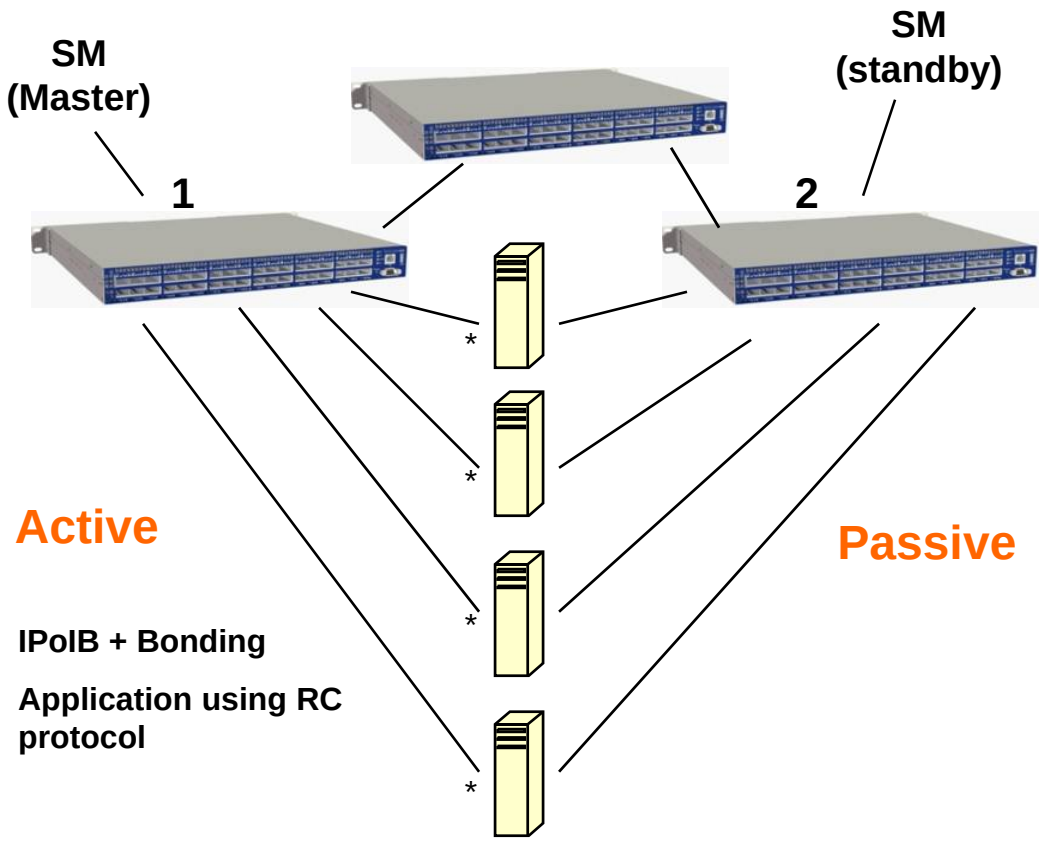
Bounded Interfaces (Optional)

Interfaces (one per port*partitions)

Real IB Ports



System Configuration & Testing



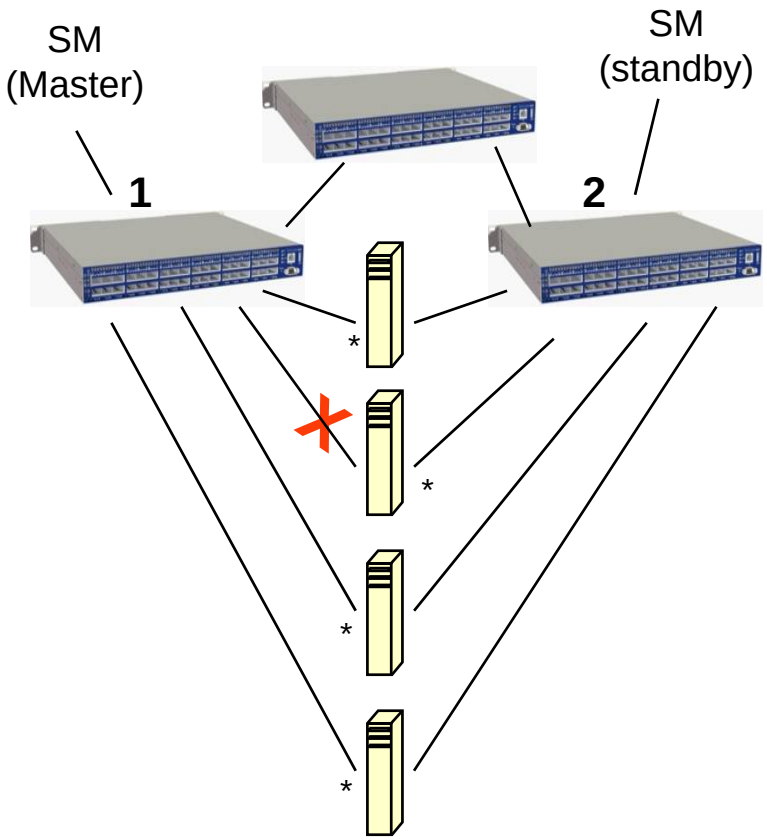
How do we build our systems ?

What do we want to test ?

Does this setup cover all ?

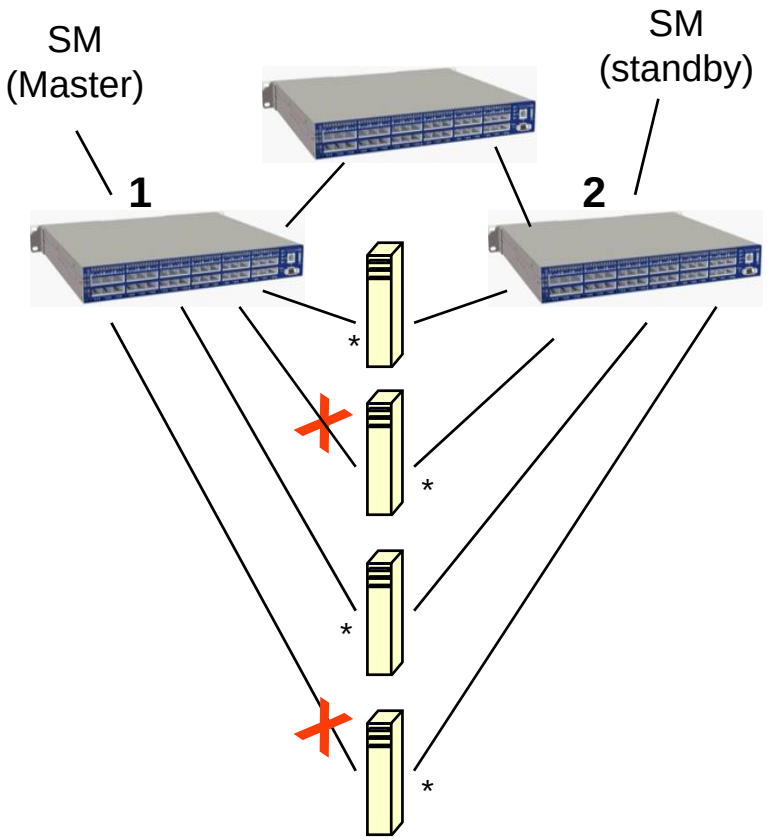
What about scalability ?

#1) Link or Port Failure



- Send gratuitous ARP to notify that GUID was changed
- IPoIB “restart level” - do not flush to all current path (assume same DLID) (1.4)
- Doing path query in any case (thread) and not wait to ARP prob (1.5 pending)
- IPoIB Internal queue for mc traffic during “restart” event (1.3.1)
- Net Event to RDMA CM – notify about bonding failover (Net Event). RDMA CM will notify it’s consumer (1.4).
- Fail back to primary – indication (1.4)
- RDMA CM connection will break (APM ?)
- RDMA CM connection reestablishment (ULP responsibility) – both ISL connections may be used

#2) Link events x



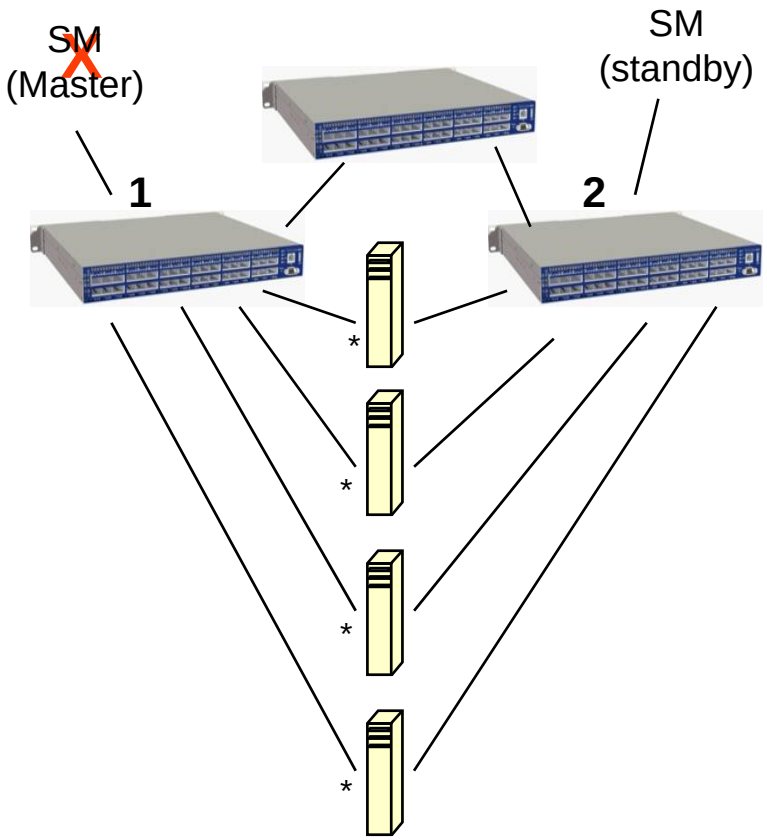
- Bonding failover on two nodes
- Send gratuitous ARP to notify that GUID was changed

What will happen if at the same time the remote port is not active yet ?

>=1.3.1:

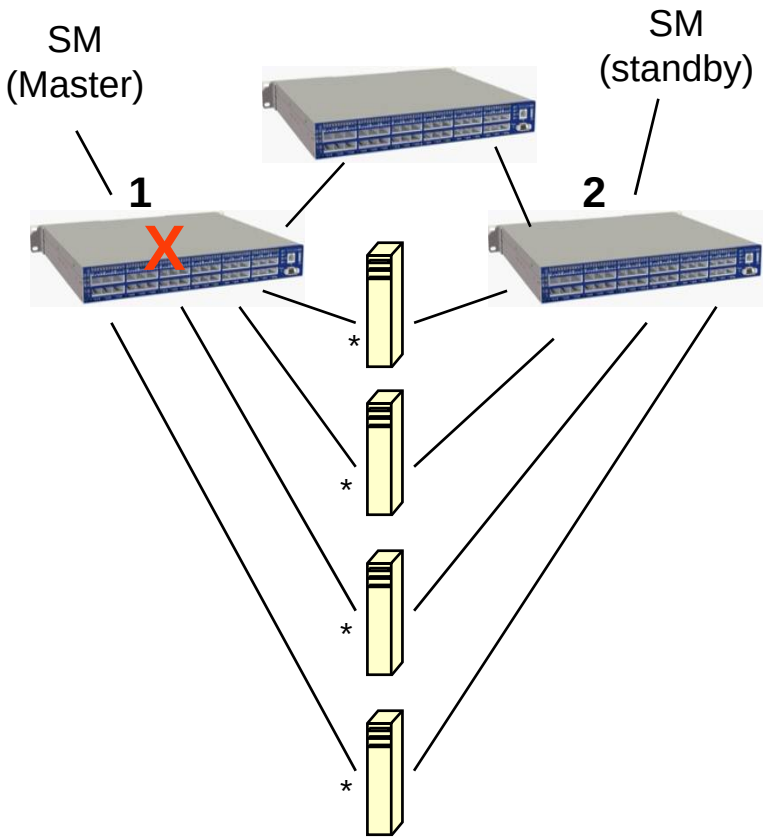
- Send more then one grat ARP
- Add possibility to configure number of grat ARP that can be sent & time interval

#3) SM Failure, Failover, Handover



- After SM timeout standby become master (“SMInfo” protocol)
- New SM validates current unicast LIDs & routing
- New SM sends IB_Client_Reregister async event to all active HCA’s ports in the fabric
- IPoIB “restart level” - do not flush to all current path (assume same DLID) (1.4)
- Resending Join requests for all current joined groups
- No failure for RDMA CM connection

#5) Switch (with master SM) Failure

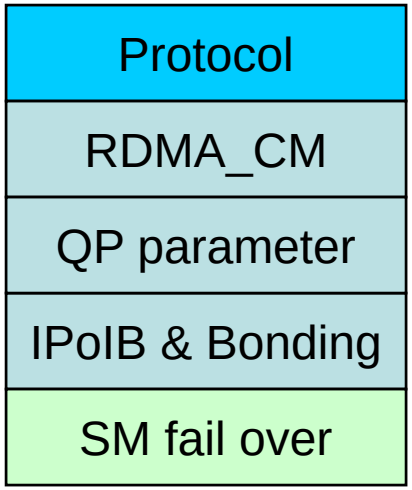


Switch restart (power failure):

- SM failover to SM2
- May cause bond event
- Host sends join to SM2
- Switch (restart)
- SM1 takeover
- IB_Client_Reregister
- Host sends join to new SM2
- RC connections may not fail (QP timeout & retry settings) – reconnect may take more time

Applications & Protocols

- APM for better RC connection HA (limited to the same HCA)
- HA for different protocols and applications:
  - Many IP protocols know how to leverage multiple interfaces/IPs (e.g. iSCSI, Oracle, MPI*…)
- High Bandwidth (Storage) vs. Latency (heart-beat)
- Timeouts and configuration settings:



Summary

- Understand what the customer needs – not all the customers are the same
- HA & FT is a **System Property**
- Every component matters

Backup & additional info

IBV Events:

- IBV_EVENT_QP_FATAL
- IBV_EVENT_CQ_ERR
- **IBV_EVENT_PORT_ACTIVE**
- **IBV_EVENT_PORT_ERR**
- **IBV_EVENT_LID_CHANGE**
- IBV_EVENT_PKEY_CHANGE
- **IBV_EVENT_SM_CHANGE**
- **IBV_EVENT_CLIENT_REREGISTER**
- IBV_EVENT_DEVICE_FATAL
- IBV_EVENT_QP_REQ_ERR
- IBV_EVENT_QP_ACCESS_ERR
- IBV_EVENT_COMM_EST
- IBV_EVENT_SQ_DRAINED
- IBV_EVENT_PATH_MIG
- IBV_EVENT_PATH_MIG_ERR
- IBV_EVENT_QP_LAST_WQE_REACHED
- IBV_EVENT_SRQ_ERR
- IBV_EVENT_SRQ_LIMIT_REACHED

Linux bonding example

```
# route –n
Destination gateway  mask       flags metric ref use interface
10.10.0.0  0.0.0.0 255.255.0.0   U     0      0   0   bond0

# ip addr show bond0
<BROADCAST,MULTICAST,MASTER,UP> link/infiniband
   80:00:00:48:fe:80:00:00:00:00:00:00:00:02:c9:03:00:02:6b:df
   inet 10.10.5.62/16 brd 10.10.255.255

# ip addr show ib0
<BROADCAST,MULTICAST,SLAVE,UP> link/infiniband
   80:00:00:48:fe:80:00:00:00:00:00:00:00:02:c9:03:00:02:6b:df
# ip addr show ib1
<BROADCAST,MULTICAST,SLAVE,UP> link/infiniband
   80:00:00:48:fe:80:00:00:00:00:00:00:00:02:c9:03:00:02:6b:e0
```

Linux bonding example - cont

→ after **local** fail-over (bond uses secondary slave)

```
# ip addr show bond0
<BROADCAST,MULTICAST,MASTER,UP> link/infiniband
   80:00:00:48:fe:80:00:00:00:00:00:00:00:02:c9:03:00:02:6b:e0
```

→ ping remote node node (172.25.5.157)

```
# ip neigh show 172.25.5.157
10.10.5.157 dev bond0 lladdr
   80:00:00:49:fe:80:00:00:00:00:00:00:00:02:c9:03:00:02:6b:e8
   REACHABLE
```

→ after fail-over at the **remote** node (Grat. ARP updated OS neigh)

```
# ip neigh show 172.25.5.157
10.10.5.157 dev bond0 lladdr
   80:00:00:49:fe:80:00:00:00:00:00:00:00:02:c9:03:00:02:6b:e7
   REACHABLE
```