



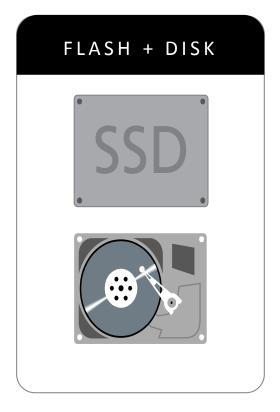
2013 OFA Developer Workshop

Standardizing New NVM Software Architectures and Architectures

Walt Hubis, Storage Standards Architect, Fusion-io

Evolution of Flash Adoption

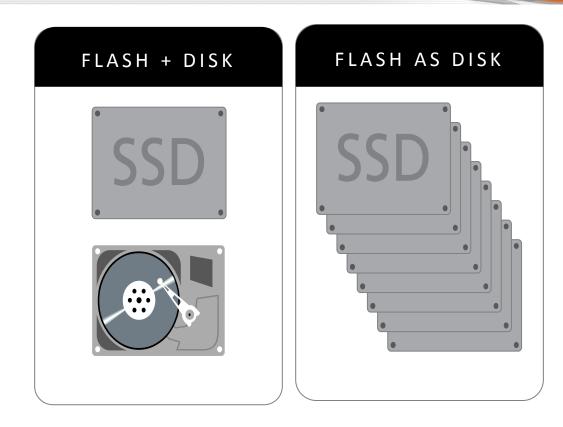




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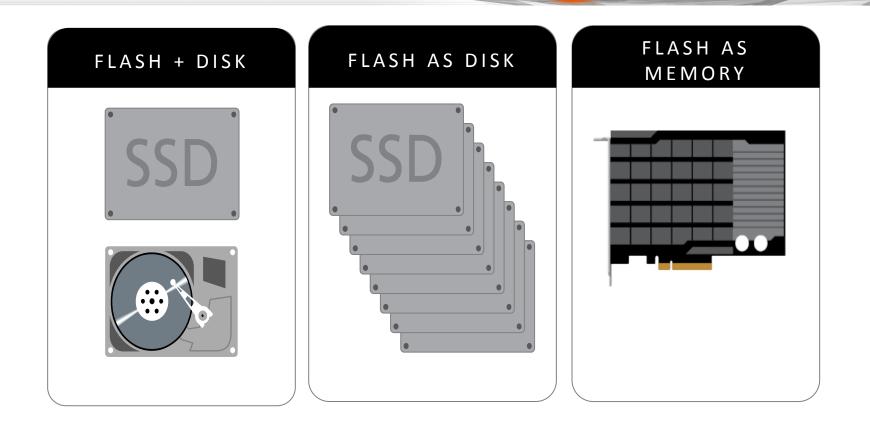
Evolution of Flash Adoption





Evolution of Flash Adoption



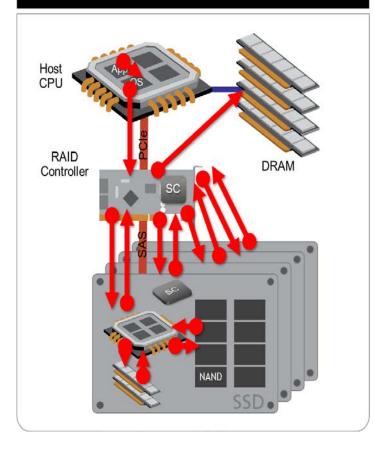


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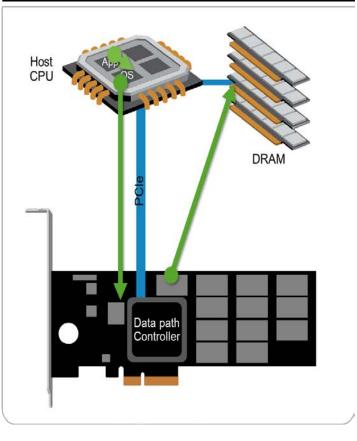
Flash Architectures



FLASH AS DISK



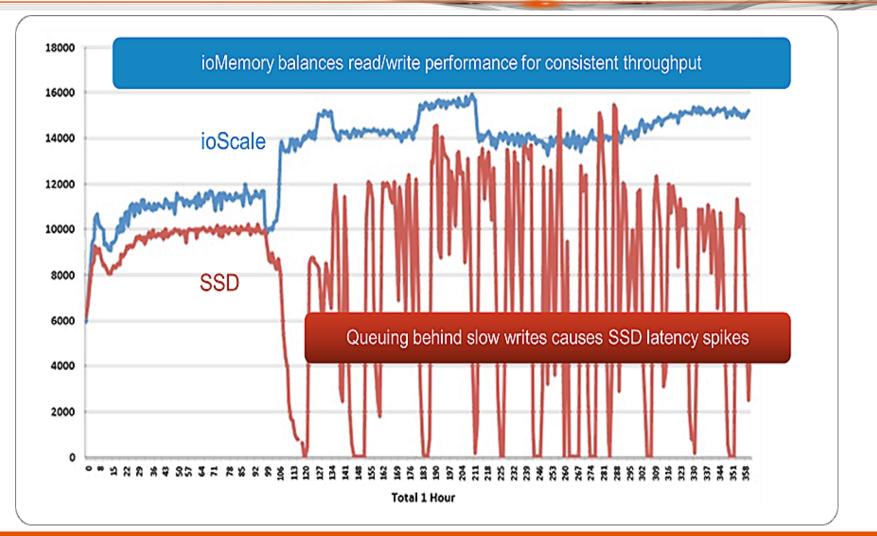
FLASH AS MEMORY



5

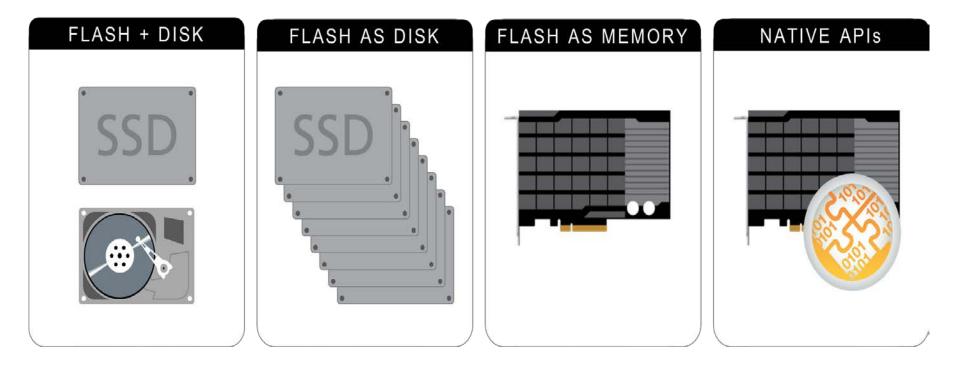
Balanced Performance Affects Throughput





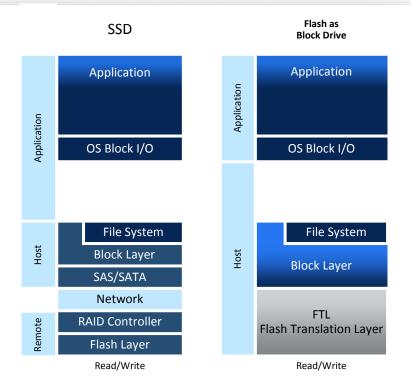






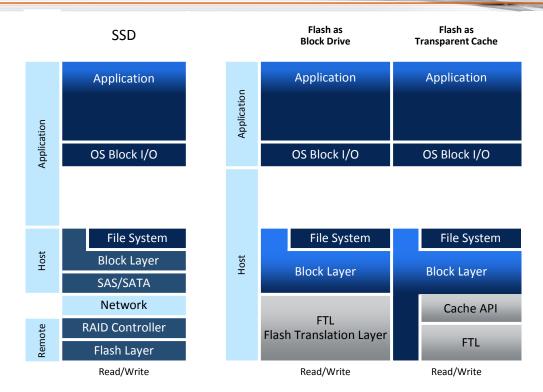






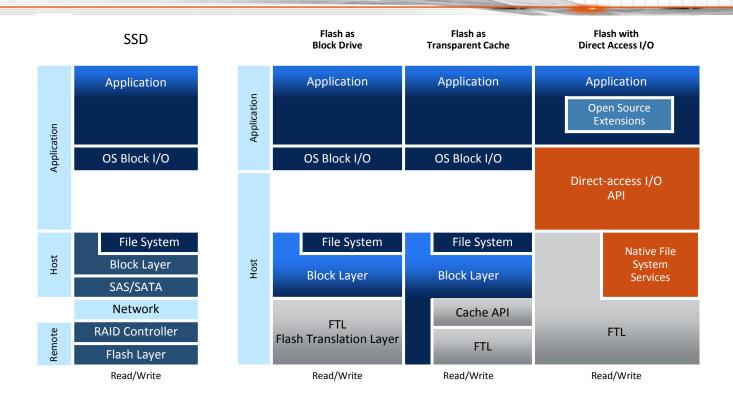
Non-Volatile Memory Evolution





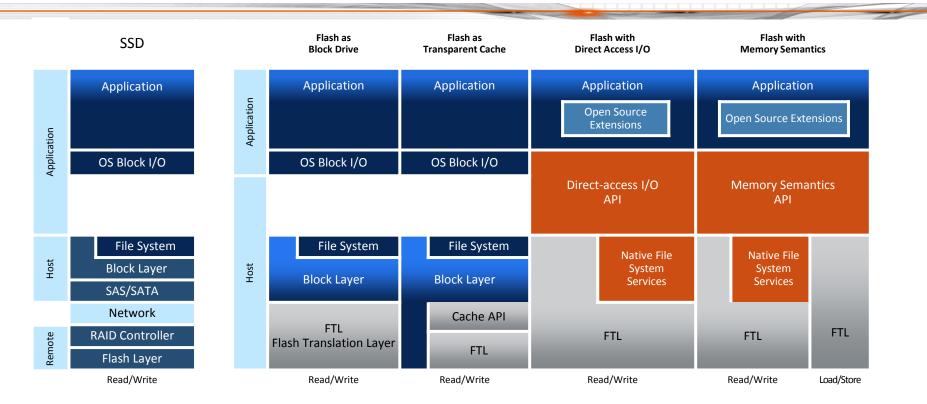
Non-Volatile Memory Evolution





Non-Volatile Memory Evolution





Comparing I/O and Memory Access Semantics



I/O	 I/O semantics examples: Open file descriptor – open(), read(), write(), seek(), close() (New) Write multiple data blocks atomically, nvm_vectored_write() (New) Open key-value store – nvm_kv_open(), kv_put(), kv_get(), kv_batch_*()
Memory	Volatile memory semantics example:Allocate virtual memory, e.g. malloc()
Access	 memcpy/pointer dereference writes (or reads) to memory address
(Volatile)	 (Improved) Page-faulting transparently loads data from NVM into memory
Memory Access (Non-Volatile)	 Non-volatile memory semantics example: (New) Allocate and map Auto-Commit Memory™ (ACM) virtual memory pages memcpy/pointer dereference writes (or reads) to memory address (New) Call checkpoint() to create application-consistent ACM page snapshots (New) After system failure, remap ACM snapshot pages to recover memory state (New) De-stage completed ACM pages to NVM namespace (New) Remap and access ACM pages from NVM namespace at any time

New Primitives for a New Type of Media



Tape

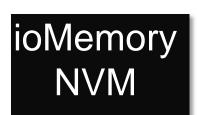
Open, read, write, rewind, close.



Open, read, write, seek, close.

SSD

Open, read, write, seek, close.



Open, read, write, seek, close. *Plus, new primitives to exploit characteristics of non-volatile memory* **Basic write + atomic write, conditional write. Basic write + TTL expiry for auto-deletion. Basic mmap + crash-safety, versioning.**

ATOMIC I/O Primitives: Sample Uses and Benefits



Databases

Transactional Atomicity: Replace various workarounds implemented in database code to provide write atomicity (doublebuffered writes, etc.)

Filesystems File Update Atomicity: Replace various workarounds implemented in filesystem code to provide file/directory update atomicity (journaling, etc.)

- 99% performance of raw writes
 Smarter media now natively understands atomic updates, with no additional metadata overhead.
- 2x longer flash media life Atomic Writes increase the life of flash media up to 2x due to reduction in write-ahead-logging and doublewrite buffering.
- 50% less code in key modules Atomic operations dramatically reduce application logic, such as journaling, built as work-arounds.

SNIA Non-Volatile Memory (NVM) Program Problem Statement



- NVM features and performance are outgrowing the existing storage model
- Sending block reads/writes down the traditional IO stack is insufficient and becoming inefficient
 - OK if NVM to be represented as a traditional disk
 - Not OK for higher order NVM operations
- NVM technology is evolving less as storage, more as memory
 - Need a programming model for storage memory usage
- Critical need to collaborate cross-industry to define and implement this new programming model
- SNIA creates NVM Technical Working Group June 2012

SNIA NVM Programming TWG Formation



- Charter: Develop specifications for new software
 programming models for use of NVM
 - Scope:
 - Programming models for applications and OS components
 - Each model covers NVM extensions for block storage, file access, and memory access models
- Operating System (OS) Specific APIs
 - SNIA defines the programming model specification
 - Each OS Vendor codes the programming models to the specific OS
 - Discussion with Linux community underway



- Samples of behavior to be covered in specification
 - Discover available NVM devices
 - Discover their characteristics and support for optional features:
 - Examples : Atomic operations, provisioning, etc...
 - Assign a region of NVM to a process memory address
 - Same region has to map the same way across reboots
 - How to read/write to NVM
 - How to commit changes to NVM
 - Use of behavior to assure durability and consistency (flush, ...)

NVM Programming Model Exclusions



- The programming model is tied to other kernel behavior
 - Access control and ownership
 - Device discovery and naming
 - Frameworks related to storage
 - Events
 - SW install/upgrade
 - Device management
- Vendor Unique Behaviors
 - Flash maintenance and grooming
 - Implementation of FTL and associated services
 - Certain types of error conditions

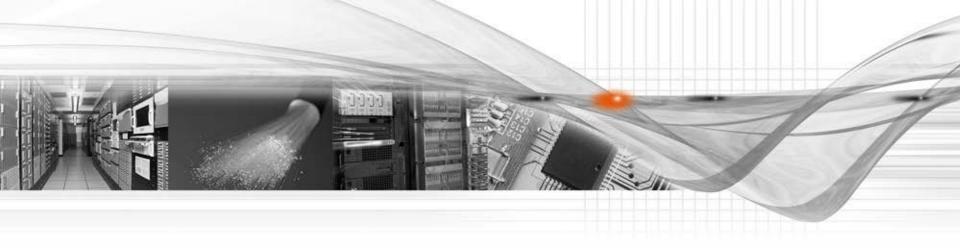
TWG Status



- Weekly calls
 - Tuesdays at 4:00PM Pacific
- Two Day Face to Face Meetings
 - Quarterly at SNIA Symposia
- See me if you are interested in attending
- Current work
 - Use Cases
 - Actions
 - Glossary
- Deliverable Schedule TBD



- Primitives: Open Interface
- API Libraries: Open Source, Open Interface
- INCITS SCSI (T10) active standards proposals:
 - SBC-4 SPC-5 Atomic-Write <u>http://www.t10.org/cgi-bin/ac.pl?t=d&f=11-229r6.pdf</u>
 - SBC-4 SPC-5 Scattered writes, optionally atomic <u>http://www.t10.org/cgi-bin/ac.pl?t=d&f=12-086r3.pdf</u>
 - SBC-4 SPC-5 Gathered reads, optionally atomic <u>http://www.t10.org/cgi-bin/ac.pl?t=d&f=12-087r3.pdf</u>
- SNIA NVM-Programming TWG



Thank You

