Criteria for a Scalable Architecture 2013 OFA Developer Workshop, Monterey, CA

Mark Seager

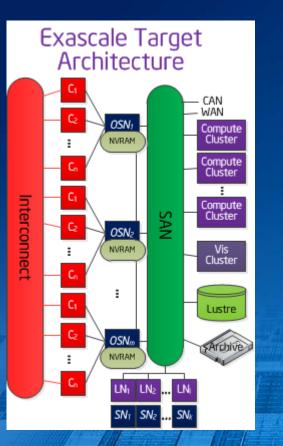
CTO for the HPC Ecosystem Intel Technical Computing Group



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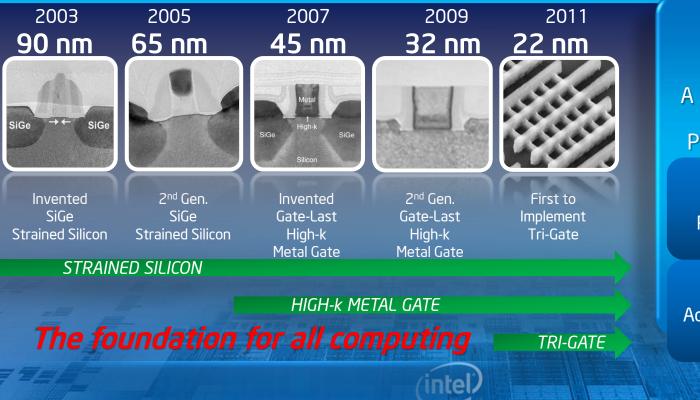


Exascale Systems Challenges are both Interconnect and SAN



- Design with system focus that enables end-user applications
- Scalable hardware
 - Simple, Hierarchal
 - New storage hierarchy with NVRAM
- Scalable Software
 - Factor and solve
 - Hierarchal with function shipping
- Scalable Apps
 - Asynchronous coms and IO
 - In-situ, in-transit and post processing/visualization

Myth: Moore's Law is dead! Reality - Moore's Law is Alive and Well



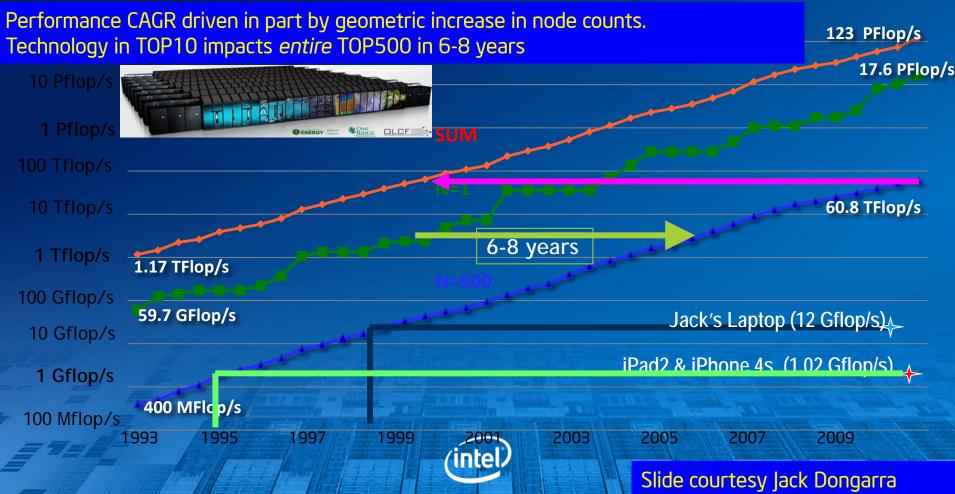
22nm A Revolutionary Leap in Process Technology 37% Performance Gain at

Low Voltage*

>50%

Active Power Reduction at Constant Performance*

LINPAC Performance 2x/1yr CAGR



Tera->Peta-Scale trends are not sustainable

System	date	peak	nodes	cores	power	Facilities Impact
BluePacific ID	1996	0.14	512	512	0.13	B113 Air Handler
BluePacfic TR	1997	1.81	674	2,696	0.25	
BluePacific SST	1998	3.90	1,452	5,808	0.43	B113 2x to 1.8MW
White	2000	12.30	512	8,192	1.00	B451 2x to 3.9MW
BlueGene/L	2004	367.00	65,536	131,072	1.80	
Purple	2005	100.00	1,536	12,288	4.80	New Building 3x
Dawn	2009	501.35	36,864	147,456	1.15	
Sequoia	2011	20,133	98,304	1,572,864	8.00	B453 2x to 30MW



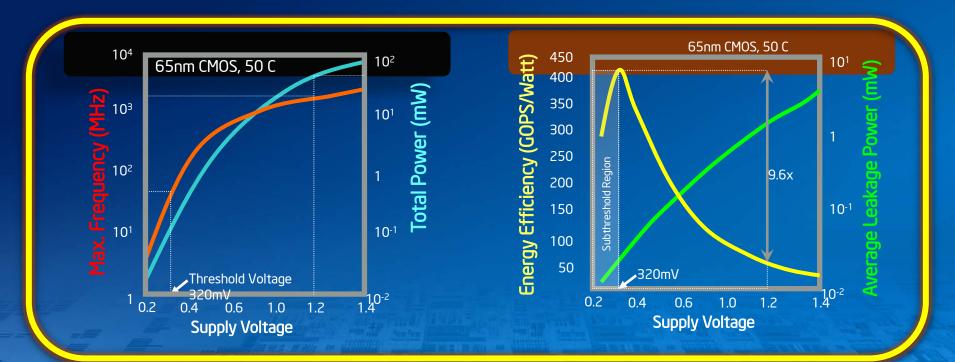
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Where technology will get us...

- First: Continued advances in silicon technology...
 - 2x density every generation. This is half of the story as we have a new silicon generation ~ 2 years.
 - The other factor of 2 every two years has come in through increasing levels of integration and architectural discontinuities.
 - In reality progress is comprised of "evolutionary" curves on top of discontinuous architectural change. Expect another discontinuity around exascale as evolutionary many-core will start to fall off the curve.
- Fundamental changes in memory technology will change the I/O story through integrated NVM



Dealing With Power and Scaling Issues



Low voltage puts pressure on intra-process scaling and cost (intel)

Source: Exascale Computing Study: Technology Challenges in achieving Exascale Systems (2008)

Two key areas of integration are next...

• Memory:

- New bandwidth/density ratio. Needed to compensate for compute increasing faster than DRAM density. Does fundamentally change the game.
 - Bandwidth is more fundamental than density.
- New technologies are nearing prime time. Could fundamentally change the game.

• Network:

- Time to integrate.
 - Performance, cost and power all contribute.



The Memory Challenge to Exascale

<u>Memory Bandwidth and Capacity</u> 350 Relative Growth in Peak Performance of some of the most 10000 300 recent Top 10 machines Mem BW 250 1000 # of cores 200 Memory (TB) 150 100 100 Flops/cycle/Socket 50 10 001 BytelFlop 0 Expon. (Required Memory BW) 100 Peak Performance (TF) 1000 10000 10 \tilde{O} õ 000 О



B:F at main memory

- This was a useful metric before compute got cheap and vector units proliferated.
 - Fundamentally this is the ratio of a very expensive resource divided by a very inexpensive resource.
 - 1.0 B:F for scalar floating (FMA included) still looks right.
 - This metric gets confused on wide vectors (need full scatter gather to get broad multiplicative performance impact).
 - Cache blocking for codes that get high fraction of peak reduces the main memory bandwidth requirements.
 - Yes more is better.

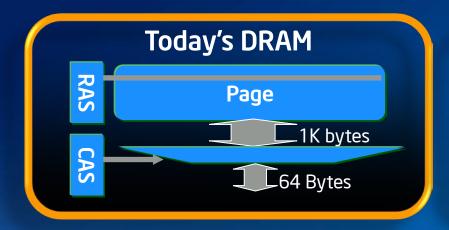


Barriers to innovations sometimes come from the past..

- There are a number of metrics which are commonly used but often not meaningful without context. Need to remove barriers to innovation driven by adherence to legacy metrics.
 - B:F at main store ? (which flops?)
 - B:F at network?
 - Memory/core ? (threading makes this very weak)
 - Perf/Socket?
 - What is our measure of the goodness of a machine?

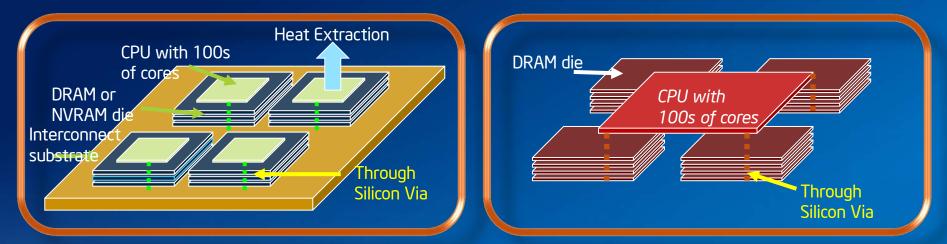


Re-think DRAM Architectures



- Revised DRAM Page Page Page 256B or smaller 1 1 1 64 Bytes
- Activates one large page
 Lots of reads and writes (refresh)
 Small amount of read data is used
 Power wasted in maintaining/ accessing the array
- Activates one smaller page
 Fewer Read and write (refresh)
 Most of the read data is used
 IO can be widened to increase BW

Innovative Packaging & IO Solutions

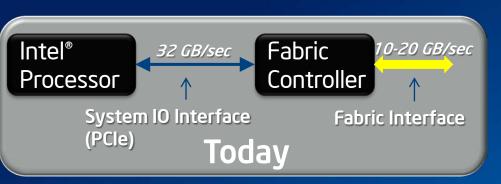


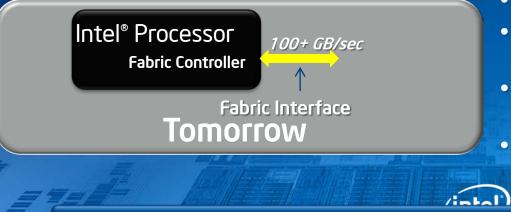
Pins required + IO Power limits the use of traditional packaging Tighter integration between memory and CPU High BW and low latency using memory locality

Exascale System

ce: Exascale Computing Study: Techno

The Advantages of Fabrics Integration





• Problem:

Power – System IO Interface Adds "10s Of Watts" Incremental Power

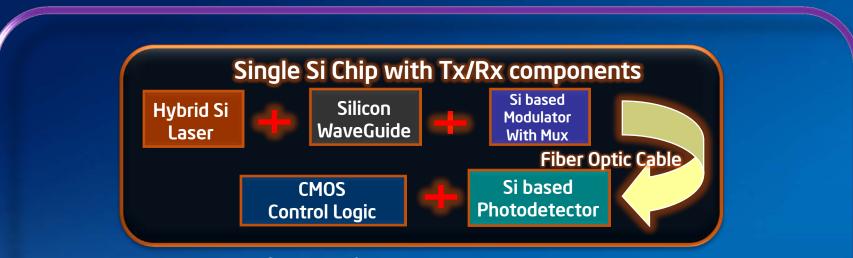
Cost & Density – More Components On A Server Node

Scalability – Processor Capacity & Fabric Bandwidth Scaling Faster Than System IO Bandwidth

- Solution:
- Removing The System IO Interface From The Fabrics Solution *Reducing Power*
- An Integrated Fabrics Results In *Fewer Components On The Server Node*
- An Integrated Fabric *Balances Fabric and Compute, Scaling Application Performance & Efficiency*

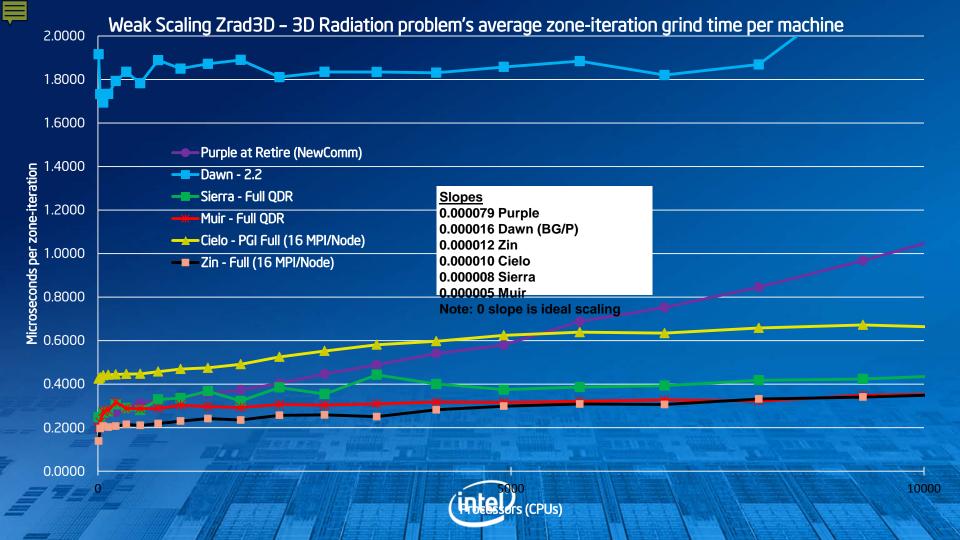
Fabrics Integration Required to Scale Performance & Power

Silicon Photonics

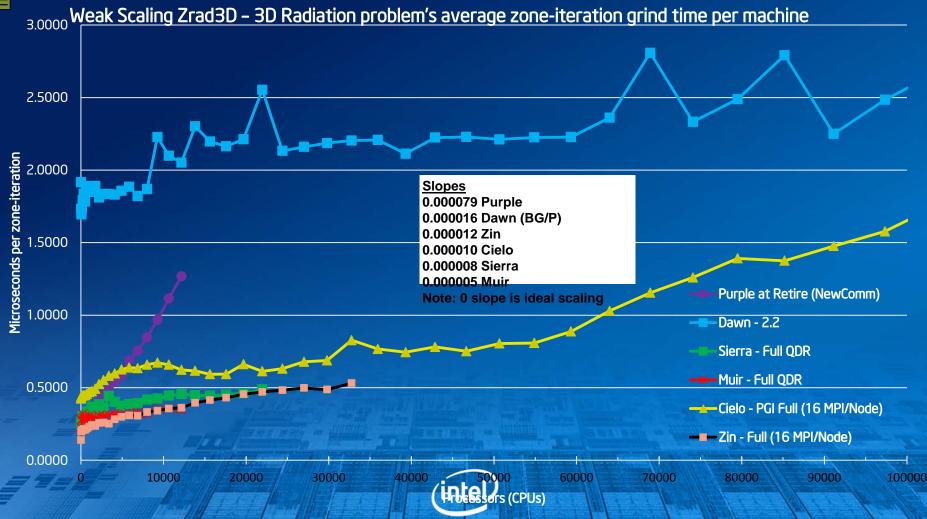


A game changer for long links => Reduces power, latency, and cost Data delivery over large distances with no EMI effects and high wiring density Current research shows data transmission rates of >10Gb/s

Si Photonics is the Only Solution for Long Links

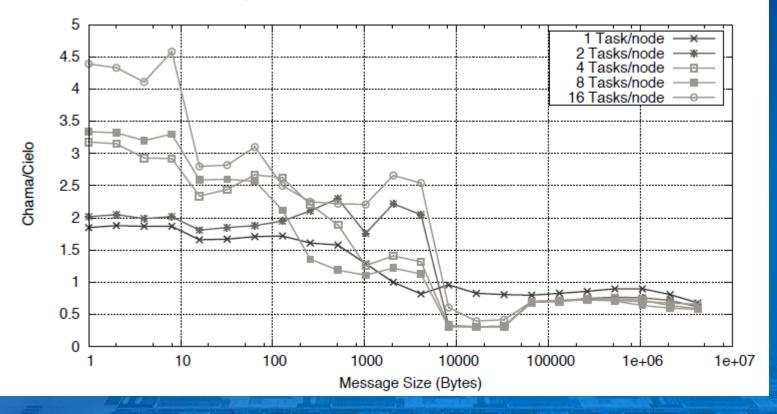


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QDR-40/SeaStar2+



From: Unprecedented Scalability and Performance of the **Inde IX**NSA Tri-Lab Linux Capacity Cluster 2 M. Rajan, D.W. Doerfler, P.T. Lin, S.D. Hammond, R.F. Barrett, and C.T. Vaughan

Summary

- Integration of memory and network into processor will help keep us on the path to Exascale
- Energy is the overwhelming challenge. We need a balanced attack that optimizes energy under real user conditions
- B:F and memory/core while they have their place, they can also result in impediments to progress
- Commodity interconnect can deliver scalability through improvements in Bandwidth, Latency and message rates



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