



OFA Training Program

Writing Application Programs for RDMA using OFA Software

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Agenda – OFA Training Program



- Program Goals
- Instructors
- Programming course format
- Course requirements & syllabus
- UNH-IOL facilities & cluster equipment
- RDMA Benefits
- Programming course examples
- Future courses
- Course availability

OFA Training Program - Overall Goals



- Provide application developers with classroom instruction and hands on experience writing, compiling and executing an application using OFED verbs API
- Illustrate how RDMA programming is different from sockets programming and provide the rationale for using RDMA.
- Focus on the OFED API, RDMA concepts and common design patterns
- Opportunity to develop applications on the OFA cluster at the University of New Hampshire – includes the latest hardware from Chelsio, DDN, Intel, Mellanox, NetApp & QLogic

Instructors



- Dr. Robert D. Russell: Professor in the CS Department at UNH
 - Dr. Russell has been an esteemed member of the University of New Hampshire faculty for more than 30 years and has worked with the InterOperability Laboratory's iSCSI consortium, iWARP consortium and the OpenFabrics Interoperability Logo Program.
- Paul Grun: Chief Scientist for System Fabric Works
 - Paul has worked for more than 30 years on server I/O architecture and design, ranging from large scale disk storage subsystems to high performance networks. He served as chair of the IBTA's Technical Working Group, contributed to many IBTA specifications and chaired the working group responsible for creating the RoCE specification.
- Rupert Dance: Co-Chair of the OFA Interoperability Working Group
 - Rupert helped to form and has led both the IBTA Compliance and Interoperability and OFA Interoperability programs since their inception. His company, Software Forge, worked with the OFA to create and provide the OFA Training Program.

Programming Course Format



- Part One Introduction to RDMA
 - I/O Architecture and RDMA Architecture
 - Address translation and network operations
 - Verbs Introduction and the OFED Stack
 - Introduction to wire protocols
- Part Two Programming with RDMA
 - Hardware resources: HCAs, RNICs, etc
 - Protection Domains and Memory Registration keys
 - Connection Management
 - Explicit Queue Manipulation
 - Explicit Event Handling
 - Explicit Asynchronous Operation
 - Explicit Manipulation of System Data Structures

Programming Course Requirements



Requirements

- Knowledge of "C" programming including concepts such as structures, memory management, pointers, threads and asynchronous programming
- Knowledge of Linux since this course does not include Windows programming

Helpful

- Knowledge of Event Handlers
- Knowledge of sockets or network programming

Familiarity with storage protocols

Programming Course Syllabus



Introduction to OFA architecture

- Verbs and the verbs API
- A Network perspective
- RDMA Operations SEND/RECEIVE, RDMA READ & WRITE
- RDMA Services
- Isolation and Protection Mechanisms
- A brief overview of InfiniBand Management
- A quick introduction to the OFED stack
- Host perspective
 - · Asynchronous processing
 - · Channel vs. RDMA semantics

Basic Data Structures

- Connection Manager IDs
- Connection Manager Events
- Queue Pairs
- Completion Queues
- Completion Channels
- Protection Domains
- Memory Registration Keys
- Work Requests
- Work Completions

Connection management basics

- Establishing connections using RDMACM
- RDMACM API

Basic RDMA programming

- Memory registration
- Object creation
- Posting requests
- Polling
- Waiting for completions using events
- Common practices for implementing blocking wait

Design patterns

- Send-receive
- RDMA cyclic buffers
- Rendezvous

Advanced topics

- · Work Request chaining
- Multicast
- Unsignaled Completions

RDMA ecosystems

- Native InfiniBand
- iWARP
- RoCE

UNH Interoperability Lab



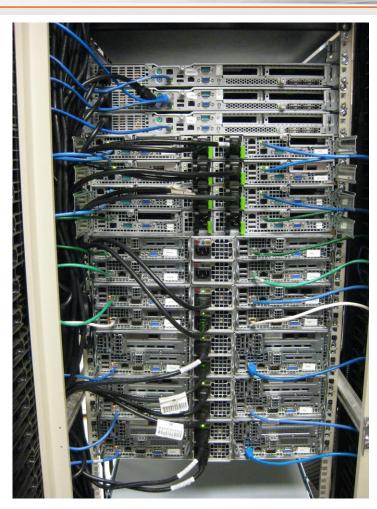


Linux

OFA Cluster at UNH-IOL

Windows







Thanks to AMD, Intel and OFA for the addition of 16 new nodes in October 2011

OFA Software Benefits

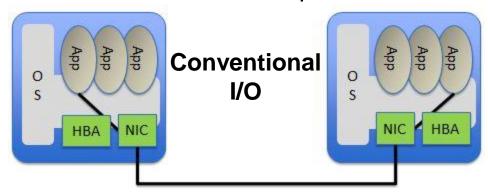


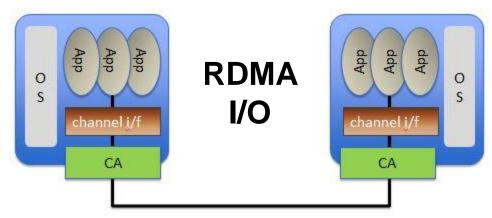
- Remote Direct Memory Access provides
 - Low latency stack bypass and copy avoidance
 - Kernel bypass reduces CPU utilization
 - Reduces memory bandwidth bottlenecks
 - High bandwidth utilization
- Cross Platform support
 - InfiniBand
 - iWARP
 - RoCE

Conventional I/O versus RDMA I/O



OS involved in all operations



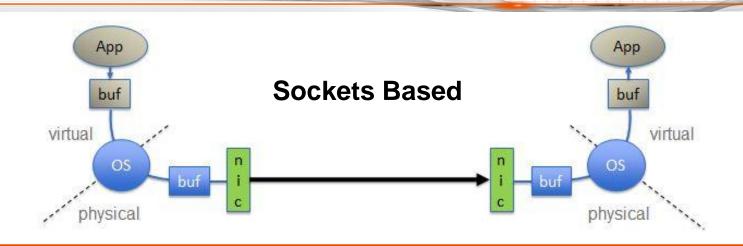


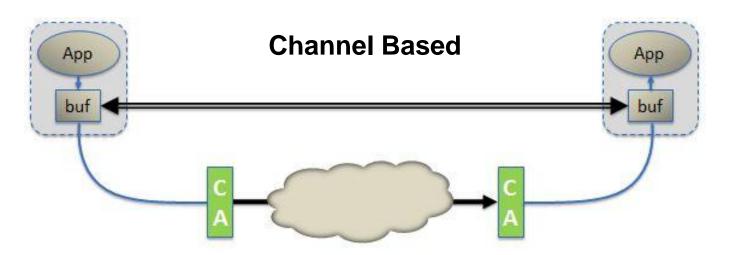
Channel interface runs in user space

No need to access the kernel

Address Translation

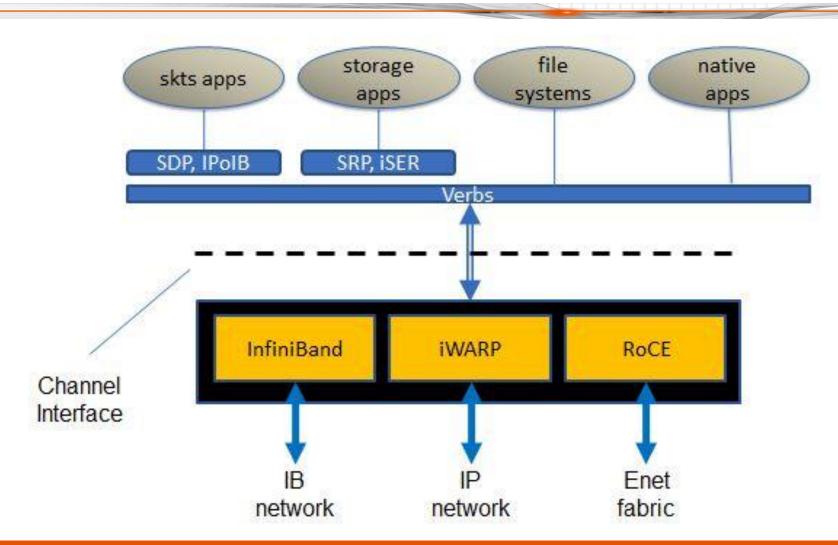






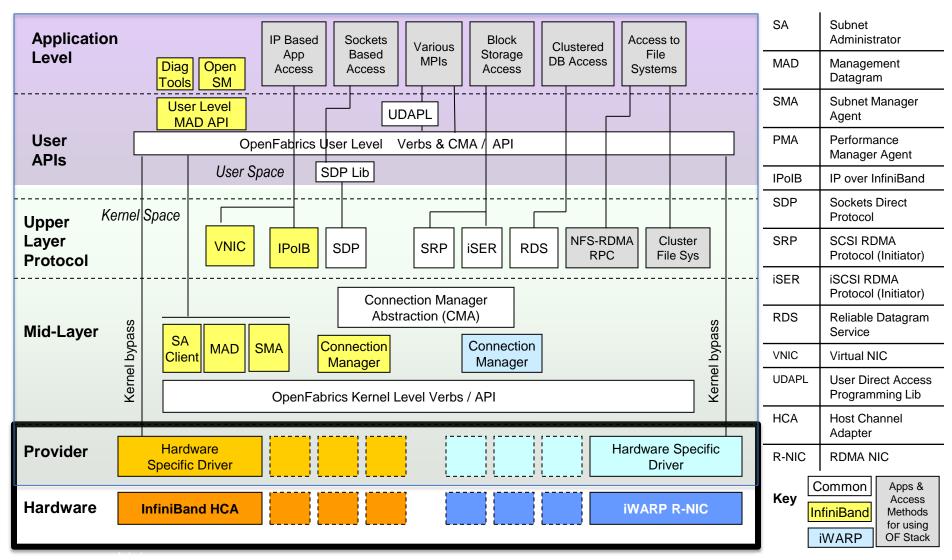
Many apps, one interface, three wires





OFED – the whole picture





Programming Course Sample



- Description of the verbs
- Description of the data structures
- Preparation for posting a send operation
- Create the work request
- Gathering data from memory
- Putting gathered elements on the wire
- The Big Picture

Programming Course - OFED Verbs



Transfer Posting		A STREET BY	rdma_create_qp	ibv_post_recv ibv_post_send	rdma_destroy_qp	
Transfer Completion		ibv_c	ibv_create_cq create_comp_channel	ibv_poll_cq ibv_wc_status_str ibv_req_notify_cq ibv_get_cq_event ibv_ack_cq_events	ibv_destroy_cp ibv_destroy_comp_channel	
Memory Registration		ibv_alloc_pd ibv_reg_mr			ibv_dealloc_pd ibv_dereg_mr	
Connection Management	rdma_create_id rdma_create_event_channel		rdma_resolve_addr rdma_resolve_route rdma_connect rdma_disconnect rdma_bind_addr rdma_listen rdma_get_cm_event rdma_ack_cm_event rdma_ackept rdma_reject rdma_migrate_id rdma_get_local_addr rdma_get_peer_addr	rdma_destroy_id rdma_destroy_event_channel		
Misc				rdma_get_devices rdma_free_devices ibv_query_devices		
			Setup	Use	Break-Down	

Programming Course – Data Structures





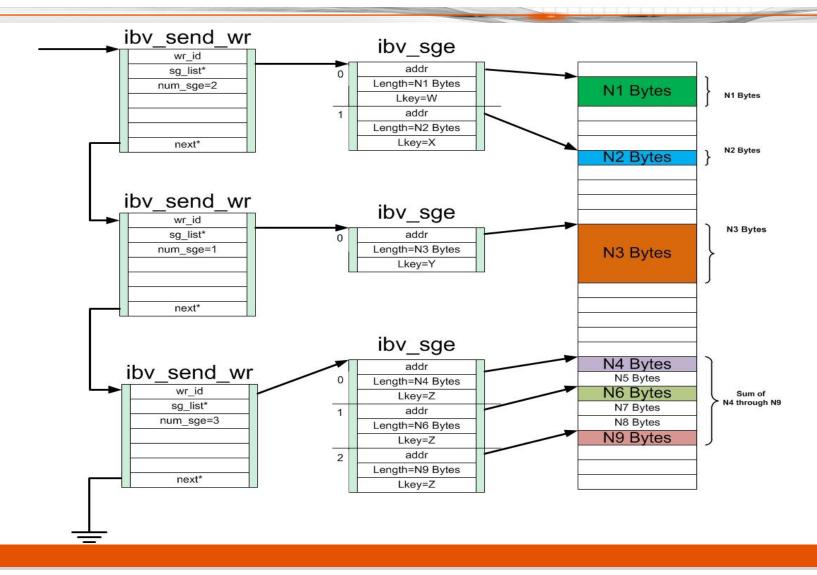
Bottom-up client setup phase



- rdma_create_id() create struct rdma_cm_id identifier
- rdma_resolve_addr() bind struct rdma_cm_id to local device
- rdma_resolve_route() resolve route to remote server
- ibv_alloc_pd() create struct ibv_pd protection domain
- ibv_create_cq() create struct ibv_cq completion queue
- rdma_create_qp() create struct ibv_qp queue pair
- ibv_reg_mr() create struct ibv_mr memory region
- rdma_connect() create connection to remote server

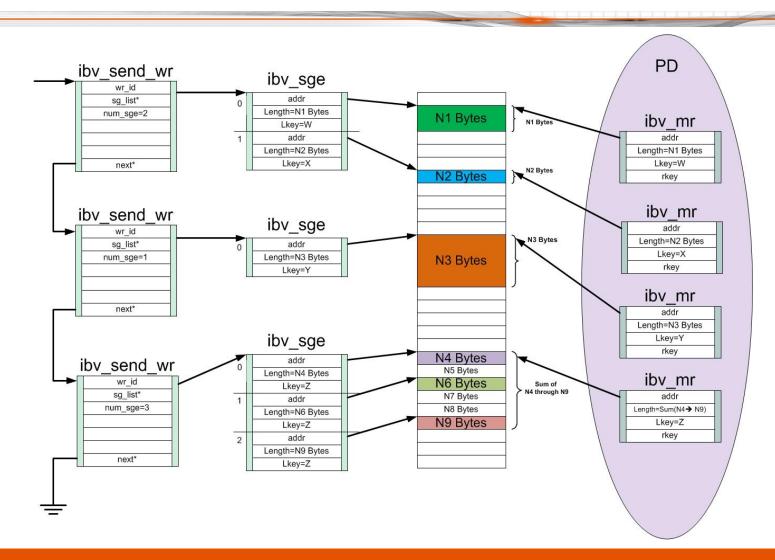
Creating Scatter Gather Elements





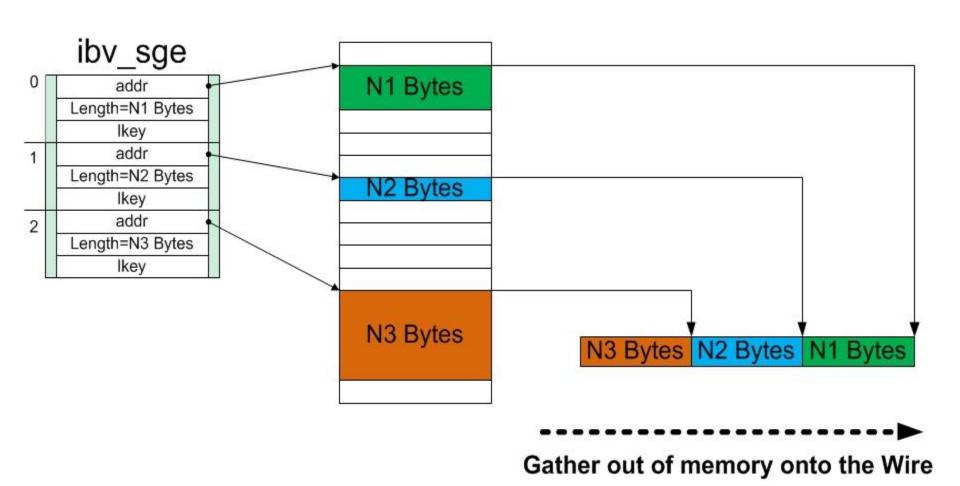
Protection Domains - Memory Regions





Gather during ibv_post_send()





Send Work Request (SWR)



- Purpose: tell network adaptor what data to send
- Data structure: struct ibv_send_wr
- Fields visible to programmer:

```
next pointer to next SWR in linked list
wr_id user-defined identification of this SWR
sg_list array of scatter-gather elements (SGE)
opcode IBV_WR_SEND
num_sge number of elements in sg_list array
send_flags IBV_SEND_SIGNALED
```

 Programmer must fill in these fields before calling ibv_post_send()

Posting to send data



- Verb: ibv_post_send()
- Parameters:
 - Queue Pair QP
 - Pointer to linked list of Send Work Requests SWR
 - Pointer to bad SWR in list in case of error
- Return value:
 - == 0 all SWRs successfully added to send queue (SQ)
 - != 0 error code

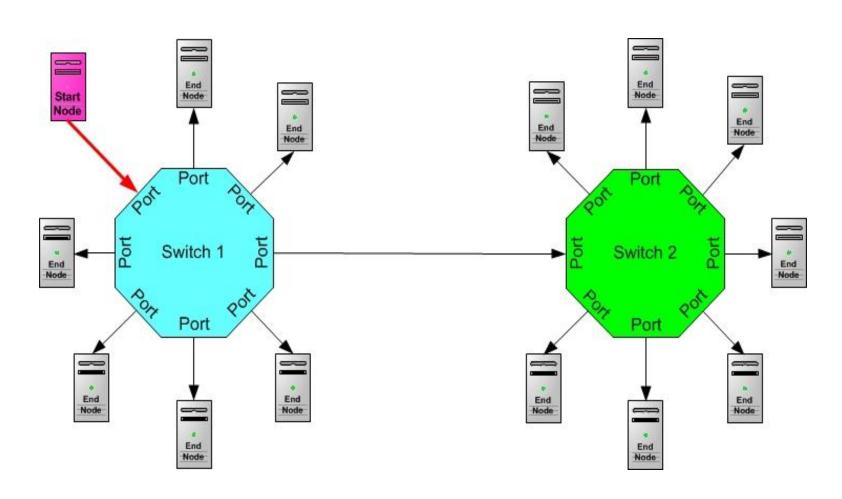
Bottom-up client break-down phase



- rdma_disconnect() destroy connection to remote server
- ibv_dereg_mr() destroy struct ibv_mr memory region
- rdma_destroy_qp() destroy struct ibv_qp queue pair
- ibv_destroy_cp() destroy struct ibv_cq completion queue
- ibv_dealloc_pd() deallocate struct ibv_pd protection domain
- rdma_destroy_id() destroy struct rdma_cm_id identifier

Multicast concept



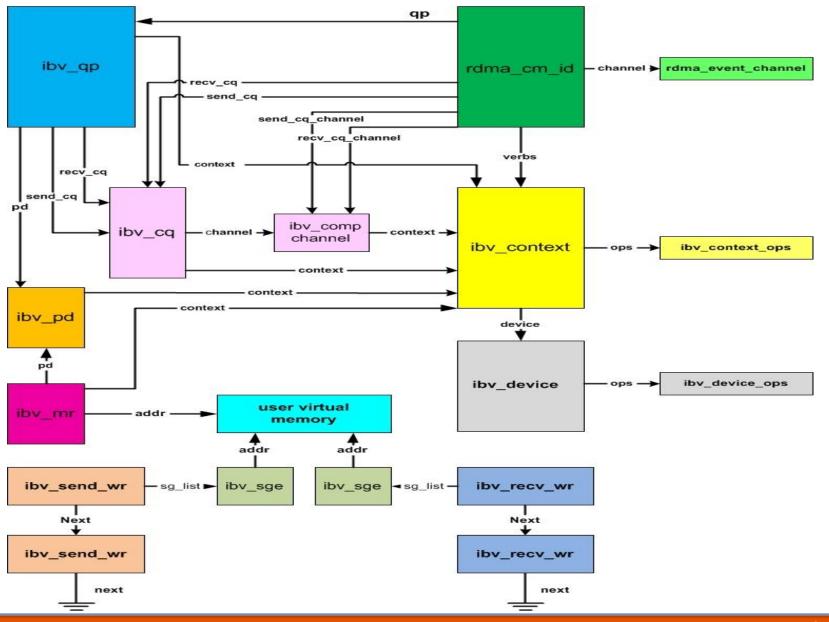


Multicast



- Optional to implement in IB CAs and switches
- Uses Unreliable Datagram (UD) mode
 - Only Send/Recv operations allowed
 - Both sides must actively participate in data transfers
- Receiver must have RECV posted for next SEND
- Receiver must process each RECV completion
- Only possible with IB, not iWARP

Programming Course – The Big Picture



Future OFA Software Training Course



- System Administration
 - System configuration
 - Cluster optimization
- Advanced Programming topics
 - Kernel level programming
- ULP Training
 - MPI
 - RDS
 - SRP

OFA Programming Course Availability



- Available quarterly at the University of New Hampshire Interoperability Lab (<u>UNH-IOL</u>)
 - January 18-19, 2012 OFA Programming Course
 - January 20th, 2012 Free Ski Trip to Loon Mountain
 - March 14-15 2012 OFA Programming Course
 - Registration: https://www.openfabrics.org/resources/training/training-offerings.html
- The course can be presented at your company location
 - Additional fees apply for travel and equipment required to support the training materials and exercises.
 - Minimum of 8 attendees required
 - Europe and Asia supported in addition to USA
- New for 2012, the course will be made available via Webinar
 - This is a 4 day course made available for developers in Asia and other countries requiring extensive travelling
 - Minimum of 8 attendees required
- For more information contact: <u>rsdance@soft-forge.com</u>

Backup







```
static void
our_setup_send_wr(struct our_control *conn, struct ibv_sge *sg_list,
                      enum ibv wr opcode opcode, int n sges,
                      struct ibv send wr *send work request)
           /* set the user's identification to be pointer to itself */
           send_work_request->wr_id = (uint64_t)send_work_request;
           /* not chaining this work request to other work requests */
           send work request->next = NULL;
           /* point at array of scatter-gather elements for this send */
           send_work_request->sg_list = sg_list;
           /* number of scatter-gather elements in array actually being used */
           send_work_request->num_sge = n_sges;
           /* the type of send */
           send work request->opcode = opcode;
           /* set SIGNALED flag so every send generates a completion */
           send_work_request->send_flags = IBV_SEND_SIGNALED;
           /* not sending any immediate data */
           send_work_request->imm_data = 0;
           /* our_setup_send_wr */
```

ibv_post_send() code snippet



```
int
our_post_send(struct our_control *conn, struct ibv_send_wr *send_work_request,
          struct our_options *options)
struct ibv_send_wr *bad wr;
int ret;
errno = 0;
ret = ibv_post_send(conn->queue_pair, send_work_request, &bad_wr);
If (ret != 0) {
    if (our_report_wc_status(ret, "ibv_post_send", options) != 0) {
        our_report_error(ret, "ibv_post_send", options);
return ret;
    /* our_post_send */
```